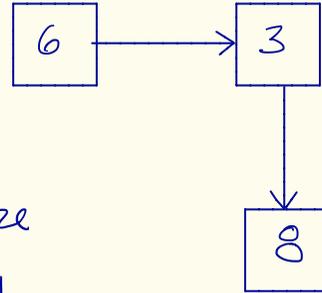
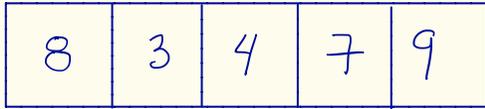
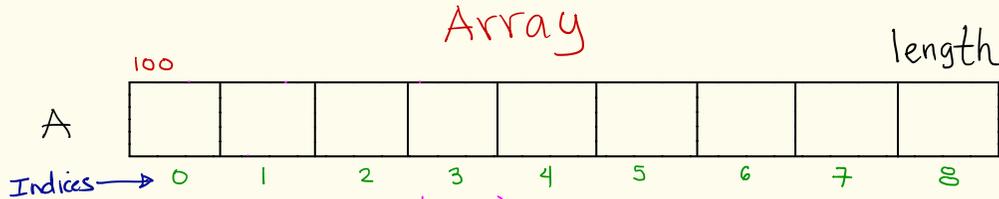


## Memory



Data structure: way to organize data in memory

# Memory



Knowing the address of the first cell and the size of a cell we can compute the address of any cell:

$$\text{address of cell with index } i = \text{address of first cell} + i \times \text{size of a cell}$$

```
int[] A;           Array declaration
A = new int[10];   Allocation of memory to the array
for (int i=0; i < A.length; ++i) {
    A[i] = 1;      } Array initialization
                  ↑
                  number of cells in A
```

We need an additional variable to count the number of values that have been stored in the array.

# Lists and Arrays

- An array has fixed size
- All elements of an array are of the same type

```

public class Person {

    /* Attribute declarations */
    private String lastName;           // last name
    private String firstName;         // first name
    private String email;             // email address

    /* Constructor initializes the person's name and
       email address */
    public Person() {
        lastName = "";
        firstName = "";
        email = "";
    }

    public Person(String first, String last, String mail) {
        firstName = first;
        lastName = last;
        email = mail;
    }
}

```

```

public String getName() {
    return firstName + " " + lastName;
}

public String getEmail() {
    return email;
}

public void setEmail (String mail) {
    email = mail;
}

public void setName(String newFirst, String newLast) {
    firstName = newFirst;
    lastName = newLast;
}

    /
public boolean equals(Person other){
    if (this.firstName.equals(other.firstName) &&
        this.lastName.equals(other.lastName))
        return true;
    else
        return false;
}

    /
public String toString() {
    String s = firstName + " " + lastName + "\t" + email;
    return s;
}

```

```

public class SocialNetwork {

    // default size of array
    private final int DEFAULT_MAX_FRIENDS = 10;

    /* Attribute declarations */
    private Person[] friendList; // list of friends
    private int numFriends;      // current number of
                                // persons in list

    /**
     * Constructor creates person array of default size
     */
    public SocialNetwork () {
        friendList = new Person[DEFAULT_MAX_FRIENDS];
        numFriends = 0;
    }

    /**
     * Constructor creates person array of specified size
     * @param max: size of array
     */
    public SocialNetwork(int max) {
        friendList = new Person[max];
        numFriends = 0;
    }
}

```

Constant

```
public void add (Person newFriend) {
```

```
    if ( numFriends == friendsList.length )  
        expandCapacity();
```

```
    friendsList[ numFriends ] = newFriend;  
    numFriends ++;
```

```
}
```

```
private void expandCapacity() {
```

```
    Person[] largerList;  
    largerList = new Person [ 2 * friendsList.length];
```

```
    for (int i=0; i < friendsList.length; ++i)  
        largerList[i] = friendsList[i];
```

```
    friendsList = largerList;
```

```
}
```

friendsList 

400
-----

 → 3000    numFriends 

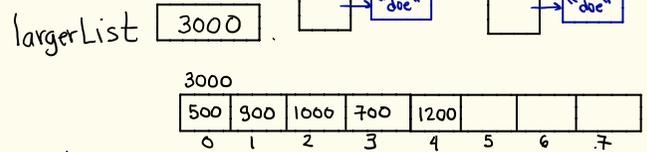
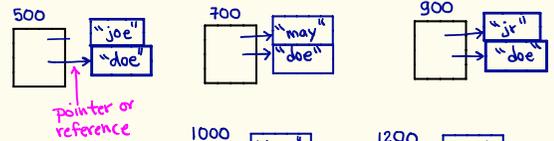
4
---

 → 5

400  

500	900	1000	700
0	1	2	3

    length = 4



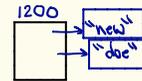
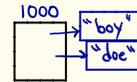
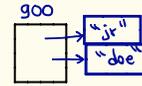
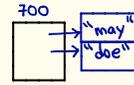
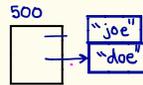
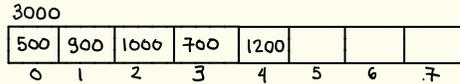
# Algorithm remove(target)

In: Object to remove from array friendList

Out: true if target is removed; false otherwise

friendList 3000

numFriends 5



```
public boolean remove(Person target) {
    // TODO: Write code for the required functionality
    return true;
}

// Test: numFriends returns 5
// Test: remove returns true if the target is found and false otherwise
// Test: remove returns false if the target is not found
```

## Two Dimensional Arrays

## Scope of a variable

```
public class Test {  
    private int var1;  
    private int i;  
    public Test() {  
        var1 = 7;  
        i = 10;  
    }  
    private void algo1 (int j) {  
        i = j;  
        j = 14;  
    }  
    private void algo2 (int i) {  
        i = 20;  
        var1 = 100;  
    }  
    public void algo3() {  
        int var1 = 2, j = 4;  
        for (int i = 1; i < 3; ++i)  
            var1 = var1 + i;  
  
        int k = i;  
        algo2 (5);  
        System.out.println (i);  
        algo1 (j);  
        System.out.println (j + " " + i);  
        System.out.println (var1);  
    }  
    public static void main (String[] args) {  
        Test t = new Test();  
        t.algo3();  
    }  
}
```