

***CS434a/541a: Pattern Recognition***  
***Prof. Olga Veksler***

**Lecture 11**  
***Support Vector Machines***

***Today***

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- Support Vector Machines (SVM)
  - Introduction
  - Linear Discriminant
    - Linearly Separable Case
    - Linearly Non Separable Case
  - Kernel Trick
    - Non Linear Discriminant

## SVM

- Said to start in 1979 with Vladimir Vapnik's paper
- Major developments throughout 1990's
- Elegant theory
  - Has good generalization properties
- Have been applied to diverse problems very successfully in the last 10-15 years
- One of the most important developments in pattern recognition in the last 10 years

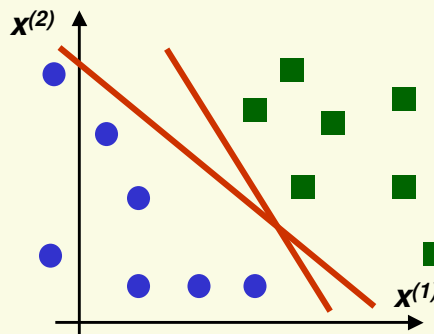


## Linear Discriminant Functions

- A discriminant function is linear if it can be written as

$$g(x) = w^t x + w_0$$

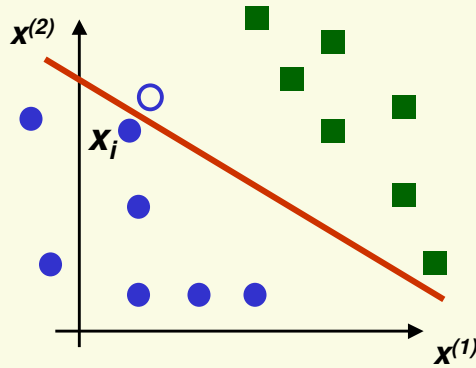
$$\begin{array}{l} g(x) > 0 \Rightarrow x \in \text{class 1} \\ g(x) < 0 \Rightarrow x \in \text{class 2} \end{array}$$



- which separating hyperplane should we choose?

### ***Linear Discriminant Functions***

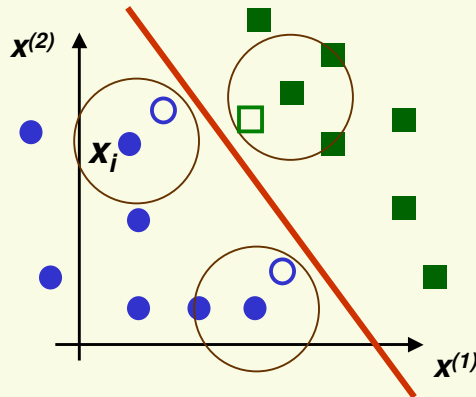
- Training data is just a subset of of all possible data
- Suppose hyperplane is close to sample  $x_i$
- If we see new sample close to sample  $i$ , it is likely to be on the wrong side of the hyperplane



- Poor generalization (performance on unseen data)

### ***Linear Discriminant Functions***

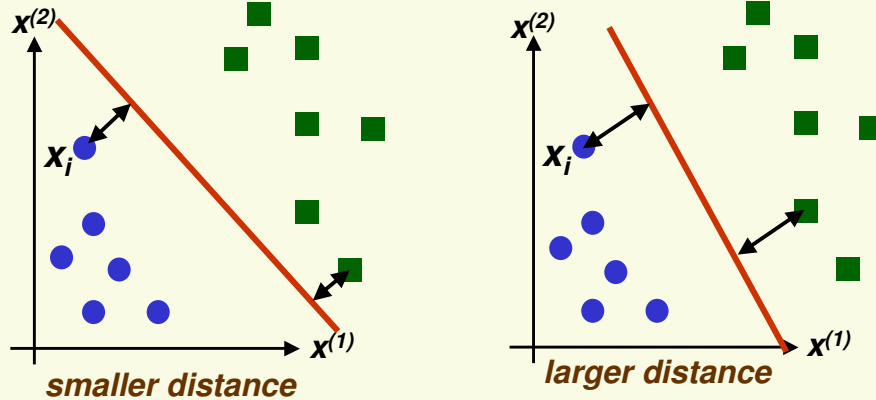
- Hyperplane as far as possible from any sample



- New samples close to the old samples will be classified correctly
- Good generalization

## SVM

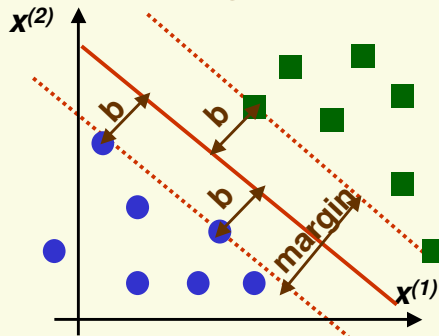
- Idea: maximize distance to the closest example



- For the optimal hyperplane
  - distance to the closest negative example = distance to the closest positive example

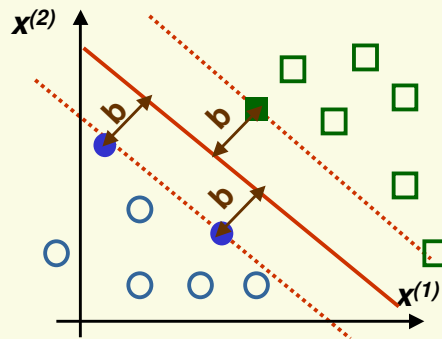
## SVM: Linearly Separable Case

- SVM: maximize the *margin*



- *margin* is twice the absolute value of distance  $b$  of the closest example to the separating hyperplane
- Better generalization (performance on test data)
  - in practice
  - and in theory

## SVM: Linearly Separable Case

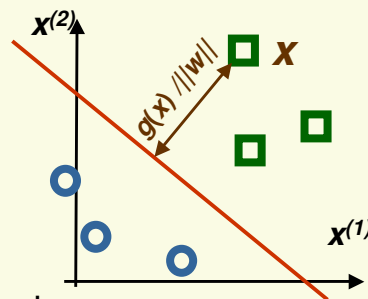


- **Support vectors** are the samples closest to the separating hyperplane
  - they are the most difficult patterns to classify
  - Optimal hyperplane is completely defined by support vectors
    - of course, we do not know which samples are support vectors without finding the optimal hyperplane

## SVM: Formula for the Margin

- $g(\mathbf{x}) = \mathbf{w}^t \mathbf{x} + w_0$
- absolute distance between  $\mathbf{x}$  and the boundary  $g(\mathbf{x}) = 0$

$$\frac{|\mathbf{w}^t \mathbf{x} + w_0|}{\|\mathbf{w}\|}$$



- distance is unchanged for hyperplane  $g_1(\mathbf{x}) = \alpha g(\mathbf{x})$

$$\frac{|\alpha \mathbf{w}^t \mathbf{x} + \alpha w_0|}{\|\alpha \mathbf{w}\|} = \frac{|\mathbf{w}^t \mathbf{x} + w_0|}{\|\mathbf{w}\|}$$

- Let  $\mathbf{x}_i$  be an example closest to the boundary. Set  $|\mathbf{w}^t \mathbf{x}_i + w_0| = 1$
- Now the largest margin hyperplane is unique

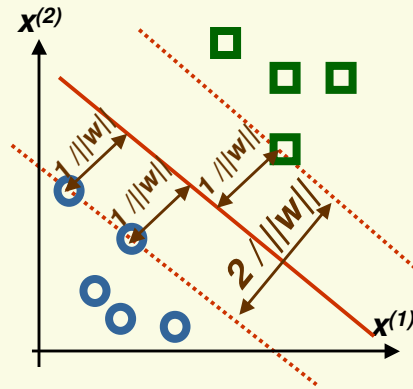
## SVM: Formula for the Margin

- For uniqueness, set  $|w^t x_i + w_0| = 1$  for any example  $x_i$  closest to the boundary
- now distance from closest sample  $x_i$  to  $g(x) = 0$  is

$$\frac{|w^t x_i + w_0|}{\|w\|} = \frac{1}{\|w\|}$$

- Thus the margin is

$$m = \frac{2}{\|w\|}$$



## SVM: Optimal Hyperplane

- Maximize margin  $m = \frac{2}{\|w\|}$ 
  - subject to constraints
 
$$\begin{cases} w^t x_i + w_0 \geq 1 & \text{if } x_i \text{ is positive example} \\ w^t x_i + w_0 \leq -1 & \text{if } x_i \text{ is negative example} \end{cases}$$
- Let  $\begin{cases} z_i = 1 & \text{if } x_i \text{ is positive example} \\ z_i = -1 & \text{if } x_i \text{ is negative example} \end{cases}$

- Can convert our problem to

$$\begin{aligned} &\text{minimize } J(w) = \frac{1}{2} \|w\|^2 \\ &\text{constrained to } z_i (w^t x_i + w_0) \geq 1 \quad \forall i \end{aligned}$$

- $J(w)$  is a quadratic function, thus there is a single global minimum

## SVM: Optimal Hyperplane

- Use Kuhn-Tucker theorem to convert our problem to:

$$\begin{aligned} \text{maximize} \quad & L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j z_i z_j x_i^t x_j \\ \text{constrained to} \quad & \alpha_i \geq 0 \quad \forall i \quad \text{and} \quad \sum_{i=1}^n \alpha_i z_i = 0 \end{aligned}$$

- $\alpha = \{\alpha_1, \dots, \alpha_n\}$  are new variables, one for each sample
- Can rewrite  $L_D(\alpha)$  using  $n$  by  $n$  matrix  $H$ :

$$L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix}^t H \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix}$$

- where the value in the  $i$ th row and  $j$ th column of  $H$  is  $H_{ij} = z_i z_j x_i^t x_j$

## SVM: Optimal Hyperplane

- Use Kuhn-Tucker theorem to convert our problem to:

$$\begin{aligned} \text{maximize} \quad & L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j z_i z_j x_i^t x_j \\ \text{constrained to} \quad & \alpha_i \geq 0 \quad \forall i \quad \text{and} \quad \sum_{i=1}^n \alpha_i z_i = 0 \end{aligned}$$

- $\alpha = \{\alpha_1, \dots, \alpha_n\}$  are new variables, one for each sample
- $L_D(\alpha)$  can be optimized by quadratic programming
- $L_D(\alpha)$  formulated in terms of  $\alpha$ 
  - it depends on  $w$  and  $w_0$  indirectly

## SVM: Optimal Hyperplane

- After finding the optimal  $\alpha = \{\alpha_1, \dots, \alpha_n\}$ 
  - For every sample  $i$ , one of the following must hold
    - $\alpha_i = 0$  (sample  $i$  is not a support vector)
    - $\alpha_i \neq 0$  and  $\mathbf{z}_i(\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0 - 1) = 0$  (sample  $i$  is support vector)
  - can find  $\mathbf{w}$  using  $\mathbf{w} = \sum_{i=1}^n \alpha_i \mathbf{z}_i \mathbf{x}_i$
  - can solve for  $\mathbf{w}_0$  using any  $\alpha_i > 0$  and  $\alpha_i [\mathbf{z}_i(\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) - 1] = 0$ 

$$\mathbf{w}_0 = \frac{1}{\mathbf{z}_i} - \mathbf{w}^t \mathbf{x}_i$$
- Final discriminant function:

$$g(\mathbf{x}) = \left( \sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \mathbf{x}_i \right)^t \mathbf{x} + \mathbf{w}_0$$

- where  $\mathbf{S}$  is the set of support vectors
 
$$\mathbf{S} = \{\mathbf{x}_i \mid \alpha_i \neq 0\}$$

## SVM: Optimal Hyperplane

$$\begin{aligned} \text{maximize} \quad & L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j \mathbf{z}_i \mathbf{z}_j \mathbf{x}_i^t \mathbf{x}_j \\ \text{constrained to} \quad & \alpha_i \geq 0 \quad \forall i \quad \text{and} \quad \sum_{i=1}^n \alpha_i \mathbf{z}_i = 0 \end{aligned}$$

- $L_D(\alpha)$  depends on the number of samples, not on dimension of samples
- samples appear only through the dot products  $\mathbf{x}_i^t \mathbf{x}_j$
- This will become important when looking for a **nonlinear** discriminant function, as we will see soon



## SVM: Example using Matlab

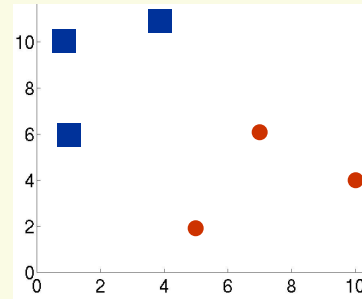
- Class 1: [1,6], [1,10], [4,11]
- Class 2: [5,2], [7,6], [10,4]
- Let's pile all data into array  $X$

$$X = \begin{bmatrix} 1 & 6 \\ 1 & 10 \\ 4 & 11 \\ 5 & 2 \\ 7 & 6 \\ 10 & 4 \end{bmatrix}$$

- Pile  $z_j$ 's into vector  $z = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \\ -1 \end{bmatrix}$

- Matrix  $H$  with  $H_{ij} = z_i z_j x_i^t x_j$ , in matlab use  $H = (x * x'). * (z * z')$

$$H = \begin{bmatrix} 37 & 61 & 70 & -17 & -43 & -34 \\ 61 & 101 & 114 & -25 & -67 & -50 \\ 70 & 114 & 137 & -42 & -94 & -84 \\ -17 & -25 & -42 & 29 & 47 & 58 \\ -43 & -67 & -94 & 47 & 85 & 94 \\ -34 & -50 & -84 & 58 & 94 & 116 \end{bmatrix}$$



## SVM: Example using Matlab

- Matlab expects quadratic programming to be stated in the *canonical* (standard) form which is

$$\begin{array}{l} \text{minimize } L_D(\alpha) = 0.5\alpha^t H \alpha + f^t \alpha \\ \text{constrained to } A\alpha \leq a \text{ and } B\alpha = b \end{array}$$

- where  $A, B, H$  are matrices and  $f, a, b$  are vectors
- Need to convert our optimization problem to canonical form

$$\begin{array}{l} \text{maximize } L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix}^t H \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix} \\ \text{constrained to } \alpha_i \geq 0 \quad \forall i \text{ and } \sum_{i=1}^n \alpha_i z_i = 0 \end{array}$$

### SVM: Example using Matlab

- Multiply by  $-1$  to convert to minimization:

$$\text{minimize } L_D(\alpha) = -\sum_{i=1}^n \alpha_i + \frac{1}{2} \alpha^t H \alpha$$

- Let  $f = \begin{bmatrix} -1 \\ \vdots \\ -1 \end{bmatrix} = -\mathbf{ones}(6,1)$ , then can write

$$\text{minimize } L_D(\alpha) = f^t \alpha + \frac{1}{2} \alpha^t H \alpha$$

- First constraint is  $\alpha_i \geq 0 \quad \forall i$

- Let  $A = \begin{bmatrix} -1 & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & -1 \end{bmatrix} = -\mathbf{eye}(6)$ ,  $a = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix} = \mathbf{zeros}(6,1)$

- Rewrite the first constraint in canonical form:

$$A\alpha \leq a$$

### SVM: Example using Matlab

- Our second constraint is  $\sum_{i=1}^n \alpha_i z_i = 0$

- Let  $B = [z_1 \ z_2 \ z_3 \ z_4 \ z_5 \ z_6] = Z^t$   
and  $b = 0$

- Second constraint in canonical form is:

$$B\alpha = b$$

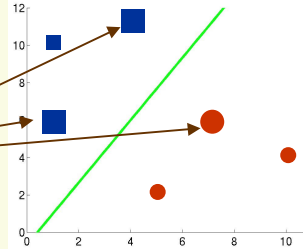
- Thus our problem is in canonical form and can be solved by matlab:

$$\begin{array}{l} \text{minimize } L_D(\alpha) = 0.5\alpha^t H \alpha + f^t \alpha \\ \text{constrained to } A\alpha \leq a \text{ and } B\alpha = b \end{array}$$

## SVM: Example using Matlab

- $\alpha = \text{quadprog}(H + \text{eye}(6) * 0.001, f, A, a, B, b)$   
*for stability*

- Solution  $\alpha = \begin{bmatrix} 0.036 \\ 0 \\ 0.039 \\ 0 \\ 0.076 \\ 0 \end{bmatrix}$



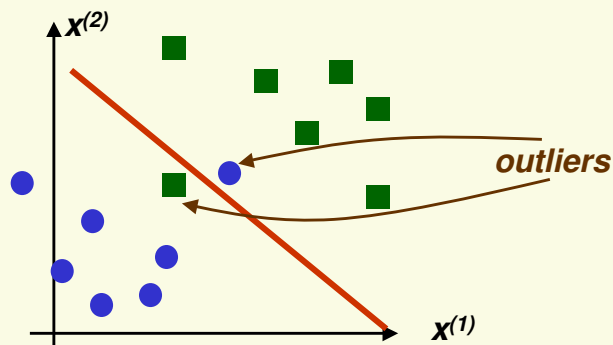
- find  $w$  using  $w = \sum_{i=1}^n \alpha_i z_i x_i = (\alpha .* z)^t x = \begin{bmatrix} -0.33 \\ 0.20 \end{bmatrix}$

- since  $\alpha_1 > 0$ , can find  $w_0$  using

$$w_0 = \frac{1}{z_1} - w^t x_1 = 0.13$$

## SVM: Non Separable Case

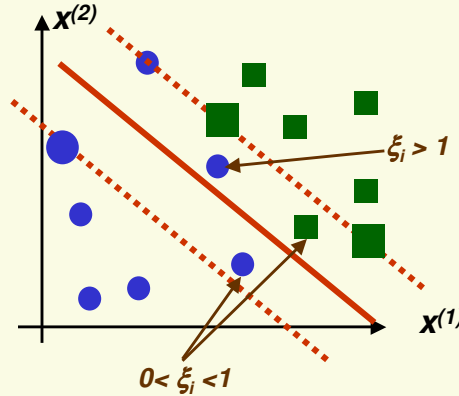
- Data is most likely to be not linearly separable, but linear classifier may still be appropriate



- Can apply SVM in non linearly separable case
  - data should be "almost" linearly separable for good performance

## SVM: Non Separable Case

- Use nonnegative “slack” variables  $\xi_1, \dots, \xi_n$  (one for each sample)
- Change constraints from  $z_i(w^t x_i + w_0) \geq 1 \quad \forall i$  to  $z_i(w^t x_i + w_0) \geq 1 - \xi_i \quad \forall i$
- $\xi_i$  is a measure of deviation from the ideal for sample  $i$ 
  - $\xi_i > 1$  sample  $i$  is on the wrong side of the separating hyperplane
  - $0 < \xi_i < 1$  sample  $i$  is on the right side of separating hyperplane but within the region of maximum margin



## SVM: Non Separable Case

- Would like to minimize

$$J(w, \xi_1, \dots, \xi_n) = \frac{1}{2} \|w\|^2 + \beta \sum_{i=1}^n I(\xi_i > 0)$$

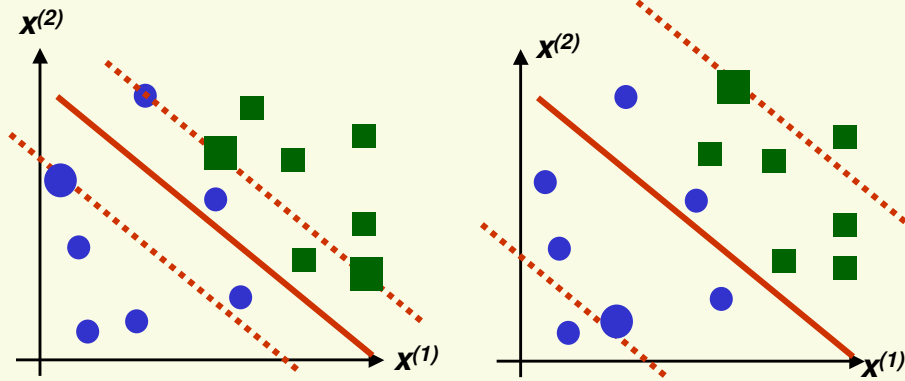
*# of samples not in ideal location*

- where  $I(\xi_i > 0) = \begin{cases} 1 & \text{if } \xi_i > 0 \\ 0 & \text{if } \xi_i \leq 0 \end{cases}$
- constrained to  $z_i(w^t x_i + w_0) \geq 1 - \xi_i$  and  $\xi_i \geq 0 \quad \forall i$
- $\beta$  is a constant which measures relative weight of the first and second terms
  - if  $\beta$  is small, we allow a lot of samples not in ideal position
  - if  $\beta$  is large, we want to have very few samples not in ideal position

## SVM: Non Separable Case

$$J(w, \xi_1, \dots, \xi_n) = \frac{1}{2} \|w\|^2 + \beta \sum_{i=1}^n I(\xi_i > 0)$$

# of examples  
not in ideal location



large  $\beta$ , few samples not in ideal position

small  $\beta$ , a lot of samples not in ideal position

## SVM: Non Separable Case

- Unfortunately this minimization problem is NP-hard due to discontinuity of functions  $I(\xi_i)$

$$J(w, \xi_1, \dots, \xi_n) = \frac{1}{2} \|w\|^2 + \beta \sum_{i=1}^n I(\xi_i > 0)$$

# of examples  
not in ideal location

- where  $I(\xi_i > 0) = \begin{cases} 1 & \text{if } \xi_i > 0 \\ 0 & \text{if } \xi_i \leq 0 \end{cases}$
- constrained to  $z_i(w^t x_i + w_0) \geq 1 - \xi_i$  and  $\xi_i \geq 0 \quad \forall i$

## SVM: Non Separable Case

- Instead we minimize

$$J(\mathbf{w}, \xi_1, \dots, \xi_n) = \frac{1}{2} \|\mathbf{w}\|^2 + \beta \sum_{i=1}^n \xi_i$$

*a measure of  
# of misclassified  
examples*

- constrained to 
$$\begin{cases} \mathbf{z}_i(\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) \geq 1 - \xi_i & \forall i \\ \xi_i \geq 0 & \forall i \end{cases}$$

- Can use Kuhn-Tucker theorem to converted to

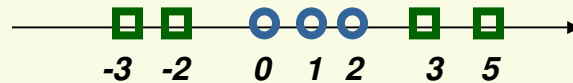
$$\begin{aligned} &\text{maximize} && L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j \mathbf{z}_i \mathbf{z}_j \mathbf{x}_i^t \mathbf{x}_j \\ &\text{constrained to} && 0 \leq \alpha_i \leq \beta \quad \forall i \quad \text{and} \quad \sum_{i=1}^n \alpha_i \mathbf{z}_i = 0 \end{aligned}$$

- find  $\mathbf{w}$  using 
$$\mathbf{w} = \sum_{i=1}^n \alpha_i \mathbf{z}_i \mathbf{x}_i$$
- solve for  $\mathbf{w}_0$  using any  $0 < \alpha_i < \beta$  and  $\alpha_i [\mathbf{z}_i(\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) - 1] = 0$

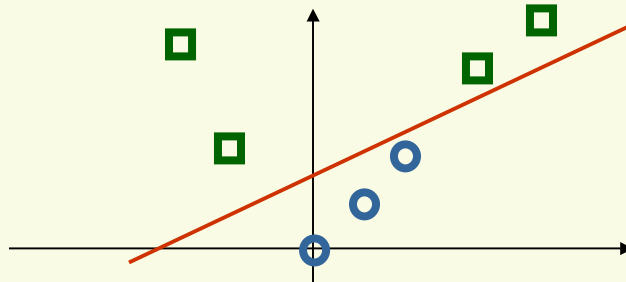
## Non Linear Mapping

- Cover's theorem:
  - "pattern-classification problem cast in a high dimensional space non-linearly is more likely to be linearly separable than in a low-dimensional space"

- One dimensional space, not linearly separable

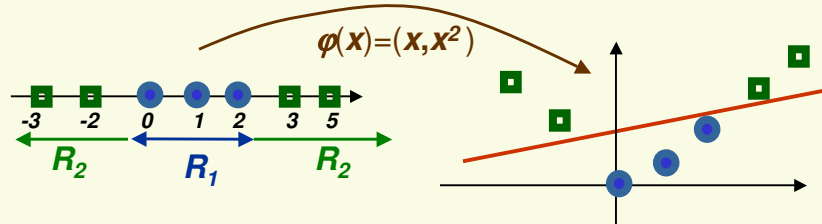


- Lift to two dimensional space with  $\phi(\mathbf{x}) = (\mathbf{x}, \mathbf{x}^2)$



## Non Linear Mapping

- To solve a non linear classification problem with a linear classifier
  - Project data  $\mathbf{x}$  to high dimension using function  $\phi(\mathbf{x})$
  - Find a linear discriminant function for transformed data  $\phi(\mathbf{x})$
  - Final nonlinear discriminant function is  $\mathbf{g}(\mathbf{x}) = \mathbf{w}^t \phi(\mathbf{x}) + w_0$

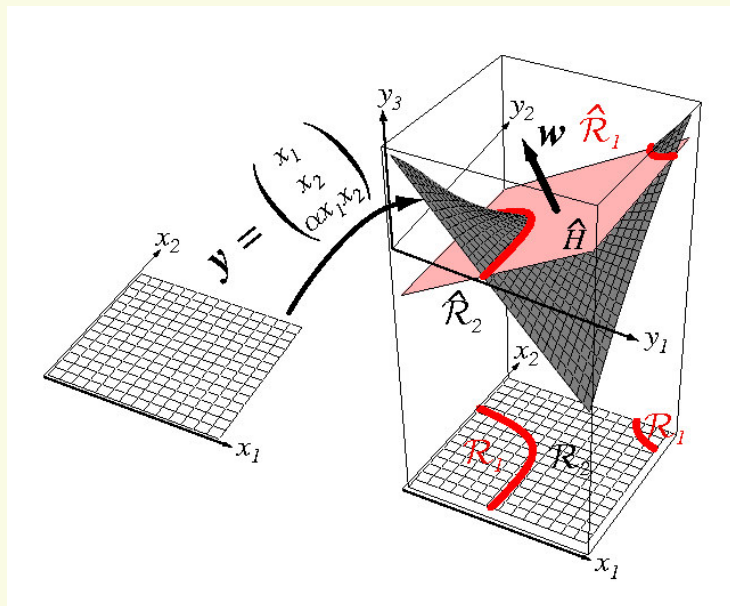


- In 2D, discriminant function is linear

$$\mathbf{g}\left(\begin{bmatrix} x^{(1)} \\ x^{(2)} \end{bmatrix}\right) = [w_1 \quad w_2] \begin{bmatrix} x^{(1)} \\ x^{(2)} \end{bmatrix} + w_0$$

- In 1D, discriminant function is not linear  $\mathbf{g}(x) = w_1 x + w_2 x^2 + w_0$

## Non Linear Mapping: Another Example



## Non Linear SVM

- Can use any linear classifier after lifting data into a higher dimensional space. However we will have to deal with the “curse of dimensionality”
  - poor generalization to test data
  - computationally expensive
- SVM avoids the “curse of dimensionality” problems by
  - enforcing largest margin permits good generalization
    - It can be shown that generalization in SVM is a function of the margin, independent of the dimensionality
  - computation in the higher dimensional case is performed only implicitly through the use of **kernel** functions

## Non Linear SVM: Kernels

- Recall SVM optimization
$$\text{maximize } L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j z_i z_j \mathbf{x}_i^t \mathbf{x}_j$$
- Note this optimization depends on samples  $\mathbf{x}_i$  only through the dot product  $\mathbf{x}_i^t \mathbf{x}_j$
- If we lift  $\mathbf{x}_i$  to high dimension using  $\phi(\mathbf{x})$ , need to compute high dimensional product  $\phi(\mathbf{x}_i)^t \phi(\mathbf{x}_j)$

$$\text{maximize } L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j z_i z_j \phi(\mathbf{x}_i)^t \phi(\mathbf{x}_j)$$

$K(\mathbf{x}_i, \mathbf{x}_j)$

- Idea: find **kernel** function  $K(\mathbf{x}_i, \mathbf{x}_j)$  s.t.
$$K(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^t \phi(\mathbf{x}_j)$$



## Non Linear SVM: Kernels

$$\text{maximize } L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j z_i z_j \underbrace{\phi(\mathbf{x}_i)^t \phi(\mathbf{x}_j)}_{K(\mathbf{x}_i, \mathbf{x}_j)}$$

- Then we only need to compute  $K(\mathbf{x}_i, \mathbf{x}_j)$  instead of  $\phi(\mathbf{x}_i)^t \phi(\mathbf{x}_j)$ 
  - “kernel trick”: do not need to perform operations in high dimensional space explicitly

## Non Linear SVM: Kernels

- Suppose we have 2 features and  $K(\mathbf{x}, \mathbf{y}) = (\mathbf{x}^t \mathbf{y})^2$
- Which mapping  $\phi(\mathbf{x})$  does it correspond to?

$$\begin{aligned} K(\mathbf{x}, \mathbf{y}) &= (\mathbf{x}^t \mathbf{y})^2 = \left( \begin{bmatrix} \mathbf{x}^{(1)} & \mathbf{x}^{(2)} \end{bmatrix} \begin{bmatrix} \mathbf{y}^{(1)} \\ \mathbf{y}^{(2)} \end{bmatrix} \right)^2 = (\mathbf{x}^{(1)} \mathbf{y}^{(1)} + \mathbf{x}^{(2)} \mathbf{y}^{(2)})^2 \\ &= (\mathbf{x}^{(1)} \mathbf{y}^{(1)})^2 + 2(\mathbf{x}^{(1)} \mathbf{y}^{(1)})(\mathbf{x}^{(2)} \mathbf{y}^{(2)}) + (\mathbf{x}^{(2)} \mathbf{y}^{(2)})^2 \\ &= \left[ (\mathbf{x}^{(1)})^2 \quad \sqrt{2} \mathbf{x}^{(1)} \mathbf{x}^{(2)} \quad (\mathbf{x}^{(2)})^2 \right] \left[ (\mathbf{y}^{(1)})^2 \quad \sqrt{2} \mathbf{y}^{(1)} \mathbf{y}^{(2)} \quad (\mathbf{y}^{(2)})^2 \right]^t \end{aligned}$$

- Thus  $\phi(\mathbf{x}) = \left[ (\mathbf{x}^{(1)})^2 \quad \sqrt{2} \mathbf{x}^{(1)} \mathbf{x}^{(2)} \quad (\mathbf{x}^{(2)})^2 \right]$

## Non Linear SVM: Kernels

- How to choose kernel function  $K(\mathbf{x}_i, \mathbf{x}_j)$ ?
  - $K(\mathbf{x}_i, \mathbf{x}_j)$  should correspond to product  $\phi(\mathbf{x}_i)^t \phi(\mathbf{x}_j)$  in a higher dimensional space
  - Mercer's condition tells us which kernel function can be expressed as dot product of two vectors
- Some common choices:
  - Polynomial kernel

$$K(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i^t \mathbf{x}_j + 1)^p$$

- Gaussian radial Basis kernel (data is lifted in infinite dimension)

$$K(\mathbf{x}_i, \mathbf{x}_j) = \exp\left(-\frac{1}{2\sigma^2} \|\mathbf{x}_i - \mathbf{x}_j\|^2\right)$$

## Non Linear SVM

- search for separating hyperplane in high dimension

$$\mathbf{w}\phi(\mathbf{x}) + w_0 = 0$$

- Choose  $\phi(\mathbf{x})$  so that the first ("0"th) dimension is the augmented dimension with feature value fixed to 1

$$\phi(\mathbf{x}) = [1 \quad \mathbf{x}^{(1)} \quad \mathbf{x}^{(2)} \quad \mathbf{x}^{(1)}\mathbf{x}^{(2)}]^t$$

- Threshold parameter  $w_0$  gets folded into the weight vector  $\mathbf{w}$

$$[w_0 \quad \mathbf{w}] \begin{bmatrix} 1 \\ * \\ \phi(\mathbf{x}) \end{bmatrix} = 0$$

## Non Linear SVM

- Will not use notation  $\mathbf{a} = [\mathbf{w}_0 \ \mathbf{w}]$ , we'll use old notation  $\mathbf{w}$  and seek hyperplane through the origin

$$\mathbf{w}\phi(\mathbf{x}) = 0$$

- If the first component of  $\phi(\mathbf{x})$  is not  $\mathbf{1}$ , the above is equivalent to saying that the hyperplane has to go through the origin in high dimension
  - removes only one degree of freedom
  - But we have introduced many new degrees when we lifted the data in high dimension

## Non Linear SVM Recipe

- Start with data  $\mathbf{x}_1, \dots, \mathbf{x}_n$  which lives in feature space of dimension  $d$
- Choose kernel  $\mathbf{K}(\mathbf{x}_i, \mathbf{x}_j)$  or function  $\phi(\mathbf{x}_i)$  which takes sample  $\mathbf{x}_i$  to a higher dimensional space
- Find the largest margin linear discriminant function in the higher dimensional space by using quadratic programming package to solve:

$$\begin{aligned} &\text{maximize } L_D(\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j z_i z_j \mathbf{K}(\mathbf{x}_i, \mathbf{x}_j) \\ &\text{constrained to } 0 \leq \alpha_i \leq \beta \quad \forall i \quad \text{and} \quad \sum_{i=1}^n \alpha_i z_i = 0 \end{aligned}$$

## Non Linear SVM Recipe

- Weight vector  $w$  in the high dimensional space:

$$w = \sum_{x_i \in S} \alpha_i z_i \phi(x_i)$$

- where  $S$  is the set of support vectors  $S = \{x_i \mid \alpha_i \neq 0\}$
- Linear discriminant function of largest margin in the high dimensional space:

$$g(\phi(x)) = w^t \phi(x) = \left( \sum_{x_i \in S} \alpha_i z_i \phi(x_i) \right)^t \phi(x)$$

- Non linear discriminant function in the original space

$$g(x) = \left( \sum_{x_i \in S} \alpha_i z_i \phi(x_i) \right)^t \phi(x) = \sum_{x_i \in S} \alpha_i z_i \phi^t(x_i) \phi(x) = \sum_{x_i \in S} \alpha_i z_i K(x_i, x)$$

- decide class 1 if  $g(x) > 0$ , otherwise decide class 2

## Non Linear SVM

- Nonlinear discriminant function

$$g(x) = \sum_{x_i \in S} \alpha_i z_i K(x_i, x)$$

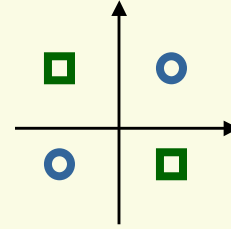
$$g(x) = \sum \left[ \begin{array}{l} \text{weight of support} \\ \text{vector } x_i \end{array} \right] \left[ \begin{array}{l} \mp 1 \end{array} \right] \left[ \begin{array}{l} \text{"inverse distance"} \\ \text{from } x \text{ to} \\ \text{support vector } x_i \end{array} \right]$$

most important  
training samples,  
i.e. support vectors

$$K(x_i, x) = \exp\left(-\frac{1}{2\sigma^2} \|x_i - x\|^2\right)$$

### SVM Example: XOR Problem

- Class 1:  $\mathbf{x}_1 = [1, -1]$ ,  $\mathbf{x}_2 = [-1, 1]$
- Class 2:  $\mathbf{x}_3 = [1, 1]$ ,  $\mathbf{x}_4 = [-1, -1]$
- Use polynomial kernel of degree 2:



- $K(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i^t \mathbf{x}_j + 1)^2$

- This kernel corresponds to mapping

$$\phi(\mathbf{x}) = \begin{bmatrix} 1 & \sqrt{2}x^{(1)} & \sqrt{2}x^{(2)} & \sqrt{2}x^{(1)}x^{(2)} & (x^{(1)})^2 & (x^{(2)})^2 \end{bmatrix}^t$$

- Need to maximize

$$L_D(\alpha) = \sum_{i=1}^4 \alpha_i - \frac{1}{2} \sum_{i=1}^4 \sum_{j=1}^4 \alpha_i \alpha_j z_i z_j (\mathbf{x}_i^t \mathbf{x}_j + 1)^2$$

constrained to  $0 \leq \alpha_i \quad \forall i$  and  $\alpha_1 + \alpha_2 - \alpha_3 - \alpha_4 = 0$

### SVM Example: XOR Problem

- Can rewrite  $L_D(\alpha) = \sum_{i=1}^4 \alpha_i - \frac{1}{2} \alpha^t H \alpha$

- where  $\alpha = [\alpha_1 \quad \alpha_2 \quad \alpha_3 \quad \alpha_4]^t$  and  $H = \begin{bmatrix} 9 & 1 & -1 & -1 \\ 1 & 9 & -1 & -1 \\ -1 & -1 & 9 & 1 \\ -1 & -1 & 1 & 9 \end{bmatrix}$

- Take derivative with respect to  $\alpha$  and set it to  $\mathbf{0}$

$$\frac{d}{d\alpha} L_D(\alpha) = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 9 & 1 & -1 & -1 \\ 1 & 9 & -1 & -1 \\ -1 & -1 & 9 & 1 \\ -1 & -1 & 1 & 9 \end{bmatrix} \alpha = 0$$

- Solution to the above is  $\alpha_1 = \alpha_2 = \alpha_3 = \alpha_4 = 0.25$

- satisfies the constraints  $\forall i, 0 \leq \alpha_i$  and  $\alpha_1 + \alpha_2 - \alpha_3 - \alpha_4 = 0$
  - all samples are support vectors

## SVM Example: XOR Problem

$$\varphi(x) = \left[ 1 \quad \sqrt{2}x^{(1)} \quad \sqrt{2}x^{(2)} \quad \sqrt{2}x^{(1)}x^{(2)} \quad (x^{(1)})^2 \quad (x^{(2)})^2 \right]^T$$

- Class 1:  $\mathbf{x}_1 = [1, -1]$ ,  $\mathbf{x}_2 = [-1, 1]$
- Class 2:  $\mathbf{x}_3 = [1, 1]$ ,  $\mathbf{x}_4 = [-1, -1]$

- Weight vector  $\mathbf{w}$  is:

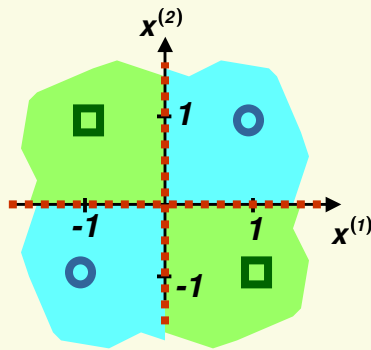
$$\begin{aligned} \mathbf{w} &= \sum_{i=1}^4 \alpha_i z_i \varphi(x_i) = 0.25(\varphi(x_1) + \varphi(x_2) - \varphi(x_3) - \varphi(x_4)) \\ &= [0 \quad 0 \quad 0 \quad -\sqrt{2} \quad 0 \quad 0] \end{aligned}$$

- Thus the nonlinear discriminant function is:

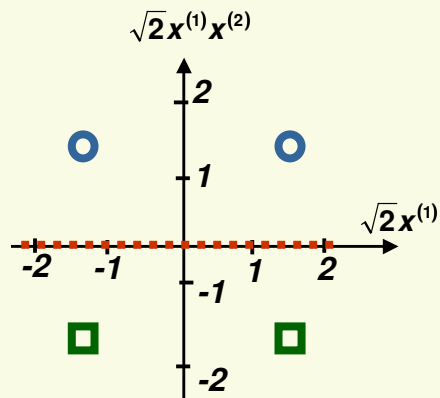
$$g(x) = \mathbf{w}\varphi(x) = \sum_{i=1}^6 w_i \varphi_i(x) = -\sqrt{2}(\sqrt{2}x^{(1)}x^{(2)}) = -2x^{(1)}x^{(2)}$$

## SVM Example: XOR Problem

$$g(x) = -2x^{(1)}x^{(2)}$$



decision boundaries nonlinear



decision boundary is linear

## ***SVM Summary***

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- **Advantages:**
  - Based on nice theory
  - excellent generalization properties
  - objective function has no local minima
  - can be used to find non linear discriminant functions
  - Complexity of the classifier is characterized by the number of support vectors rather than the dimensionality of the transformed space
- **Disadvantages:**
  - tends to be slower than other methods
  - quadratic programming is computationally expensive