



# CMPUT 466

## Introduction to Gaussian Processes

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# The Plan

- Introduction to Gaussian Processes
- Fancier Gaussian Processes
  - The current DFF. (*de facto* fanciness)
- Uses for:
  - Regression
  - Classification
  - Optimization
- Discussion

# Why GPs?

- Here are some data points! What function did they come from?
  - I have *no idea*.
- Oh. Okay. Uh, you think this point is likely in the function too?
  - I have *no idea*.

# Why GPs?

- Here are some data points, and here's how I rank the likelihood of functions.
  - Here's where the function will most likely be
  - Here are some examples of what it might look like
  - Here is the likelihood of your hypothesis function
- Here is a prediction of what you'll see if you evaluate your function at  $x'$ , with confidence



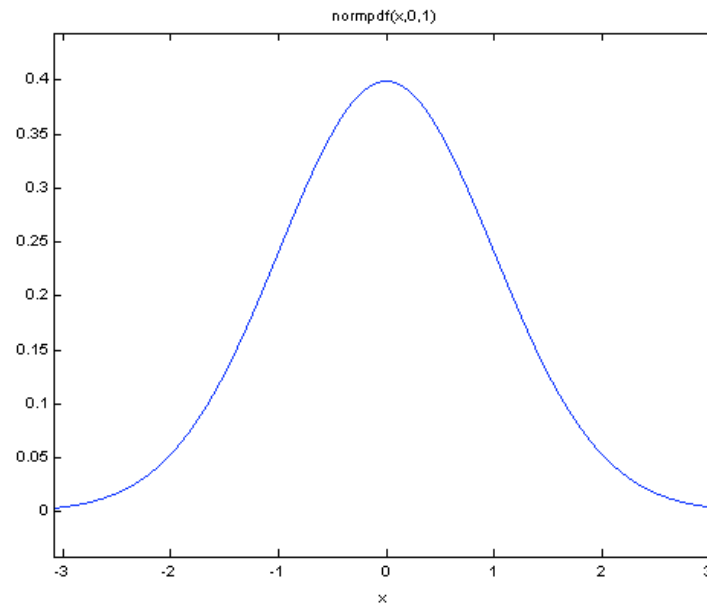
# Why GPs?

- You can't get anywhere without making some assumptions
- GPs are a nice way of expressing this 'prior on functions' idea.
- Like a more 'complete' view of least-squares regression
- Can do a bunch of cool stuff
  - Regression
  - Classification
  - Optimization

- Unimodal
- Concentrated
- Easy to compute with
  - Sometimes
- Tons of crazy properties

# Gaussian

$$e^{\frac{-(x-\mu)^2}{2\sigma^2}}$$
$$\sqrt{2\pi\sigma^2}$$



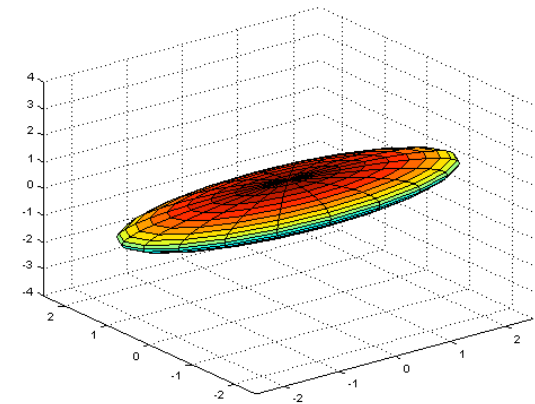
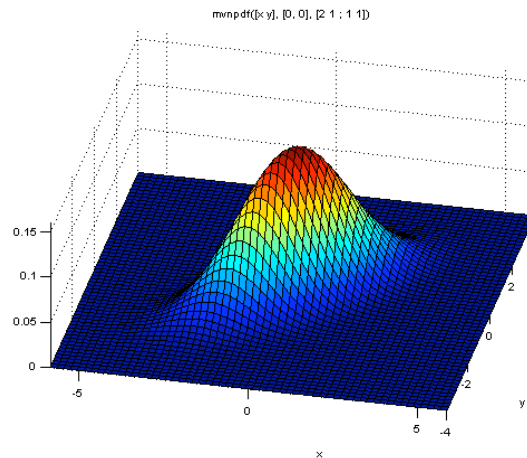
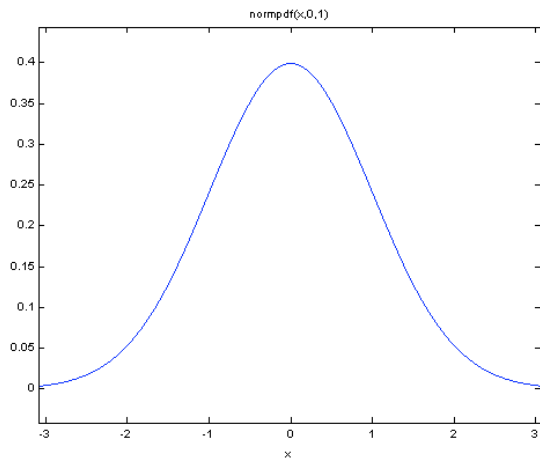
# Multivariate Gaussian

- Same thing, but more so
- Some things are harder
  - No nice form for cdf
- 'Classical' view: Points in  $\mathbb{R}^d$

$$e^{-\frac{1}{2}(\mathbf{x}-\boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1}(\mathbf{x}-\boldsymbol{\mu})}$$

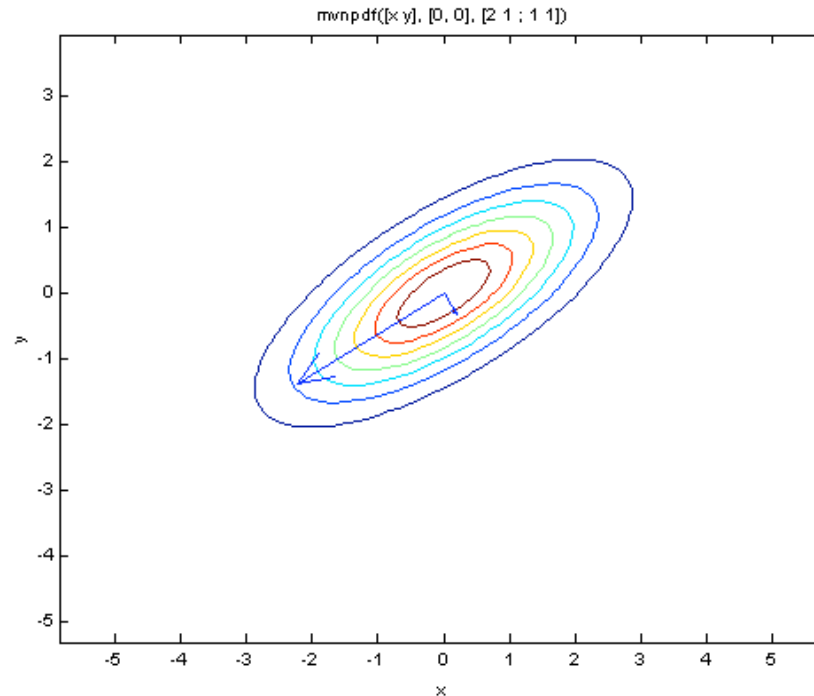
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$$\sqrt{(2\pi)^n |\boldsymbol{\Sigma}|}$$



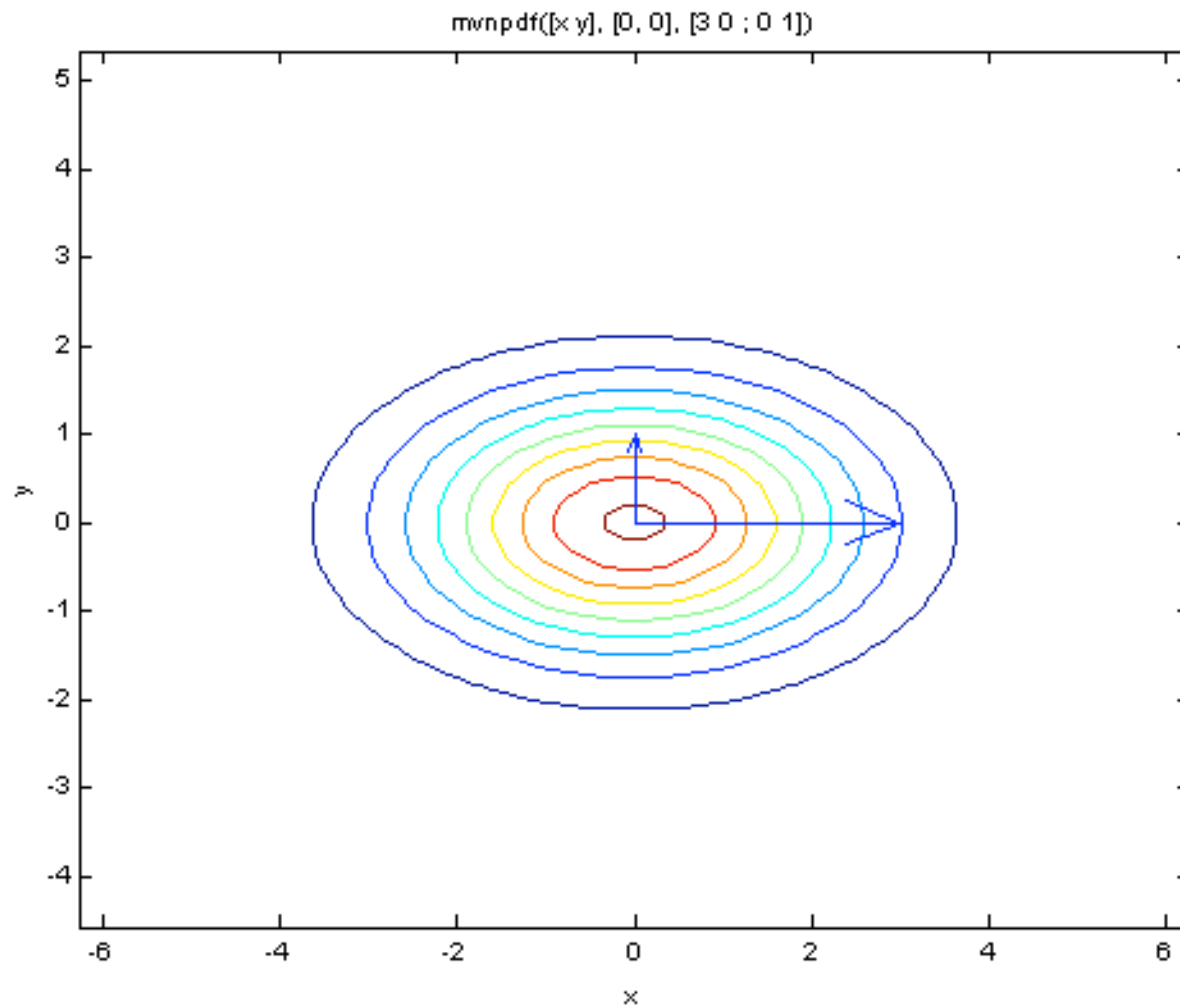
# Covariance Matrix

- Shape param
- Eigenstuff indicates variance and correlations



$$\Sigma = \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 0.53 & -0.85 \\ -0.85 & -0.53 \end{bmatrix} \begin{bmatrix} 0.38 & 0 \\ 0 & 2.62 \end{bmatrix} \begin{bmatrix} 0.53 & -0.85 \\ -0.85 & -0.53 \end{bmatrix}$$

$$P(y | x) \neq P(y)$$



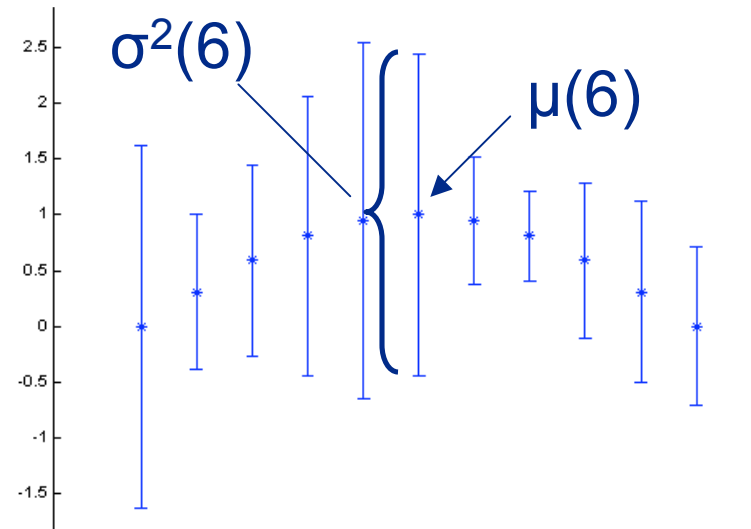
$$P(y | x) = P(y)$$

# David's Demo #1

- Yay for David MacKay!
- Professor of Natural Philosophy, and Gatsby Senior Research Fellow
- Department of Physics
- Cavendish Laboratory, University of Cambridge
- <http://www.inference.phy.cam.ac.uk/mackay/>

# Higher Dimensions

- Visualizing  $> 3$  dimensions is...difficult
- Thinking about vectors in the ' $i,j,k$ ' engineering sense is a trap
- Means and marginals is practical
  - But then we don't see correlations
- Marginal distributions are Gaussian
- ex.,  $F|6 \sim N(\mu(6), \sigma^2(6))$



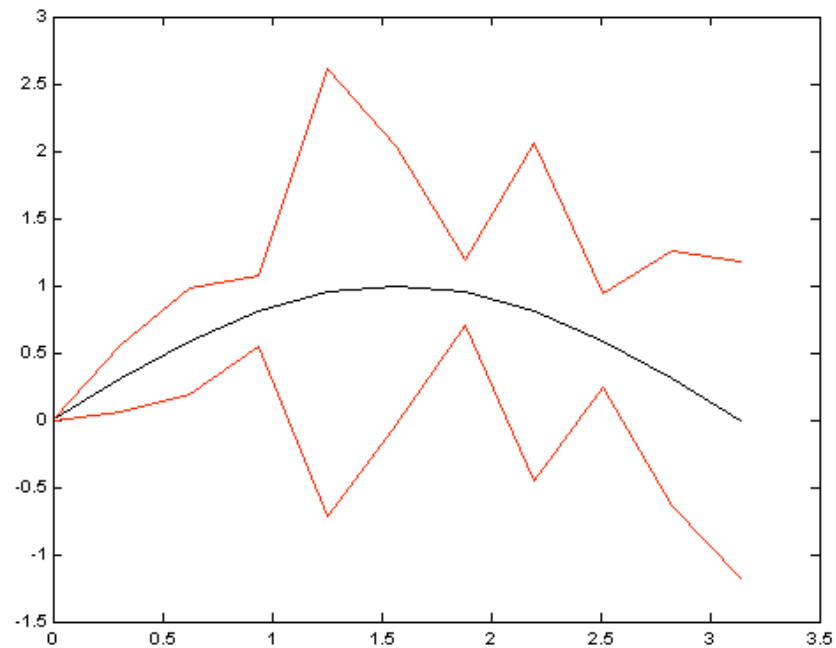
The background features a light gray grid. A thick, dark gray wavy line runs horizontally across the top, curving downwards on the left and right sides. A thin, light blue horizontal line is positioned just below the top wavy line. Another thick, dark gray wavy line runs horizontally across the bottom, mirroring the top one. Scattered throughout the grid are several decorative elements: concentric circles of varying sizes and colors (light blue, white, and dark gray), and solid circles of various sizes and colors (light blue, dark gray, and white).

# David's Demos #2,3



# Yet Higher Dimensions

- Why stop there?
- We indexed before with  $\mathbb{Z}$ . Why not  $\mathbb{R}$ ?
- Need functions  $\mu(x)$ ,  $k(x,z)$  for all  $x, z \in \mathbb{R}$
- $x$  and  $z$  are *indices*
- $F$  is now an uncountably infinite dimensional vector
- Don't panic: It's just a function

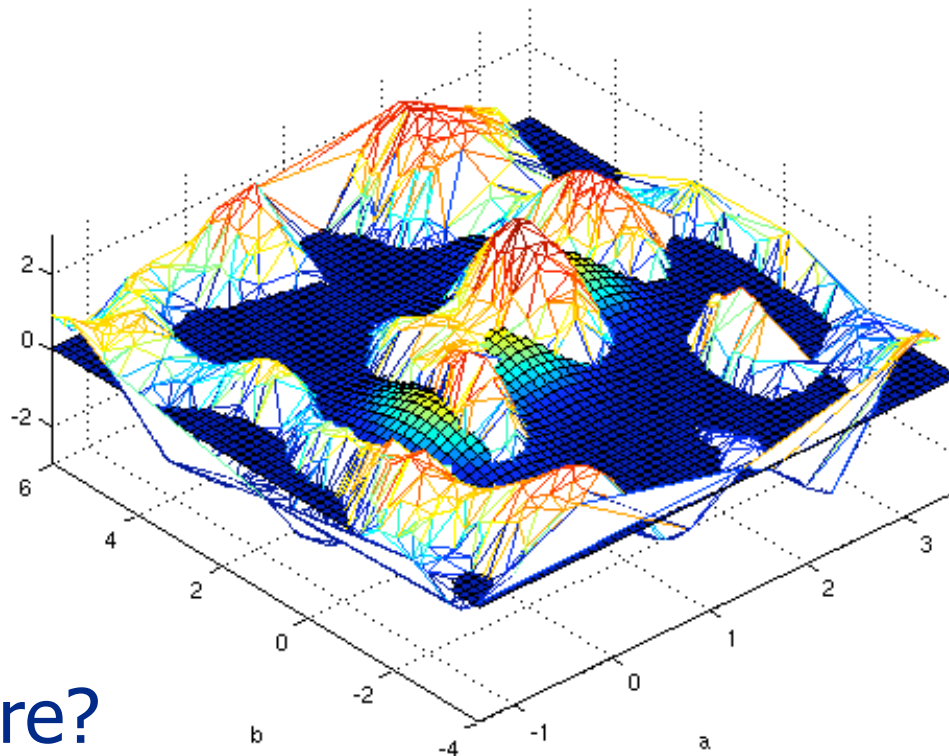


The background features a light gray grid. A dark gray wavy line runs horizontally across the top, curving downwards on the left. Another dark gray wavy line runs horizontally across the bottom, curving upwards on the right. Several light blue circles of varying sizes are scattered across the grid, some with concentric circles inside. The text "David's Demo #5" is centered in the upper half of the image.

# David's Demo #5

# Getting Ridiculous

posteriormean(X,  $\alpha$ , [a; b], kernel, kernelgrad)



- Why stop there?
- We indexed before with  $\mathbb{R}$ . Why not  $\mathbb{R}^d$ ?
- Need functions  $\mu(x)$ ,  $k(x,z)$  for all  $x, z \in \mathbb{R}^d$

# David's Demo #11 (Part 1)

The background features a light gray grid. A thick, dark gray wavy line runs horizontally across the top. Below it, a lighter gray wavy line follows a similar path. In the bottom right corner, there is a dark gray wavy shape. Scattered throughout the grid are several decorative elements: concentric circles of varying sizes and colors (light blue, white, and gray), and solid circles of various sizes and colors (light blue, gray, and white).

# Gaussian Process

- Probability distribution *indexed by* an arbitrary set
- Each element gets a Gaussian distribution over the reals with mean  $\mu(x)$
- These distributions are dependent/correlated as defined by  $k(x,z)$
- Any finite subset of indices defines a multivariate Gaussian distribution
- Crazy mathematical statistics and measure theory ensures this

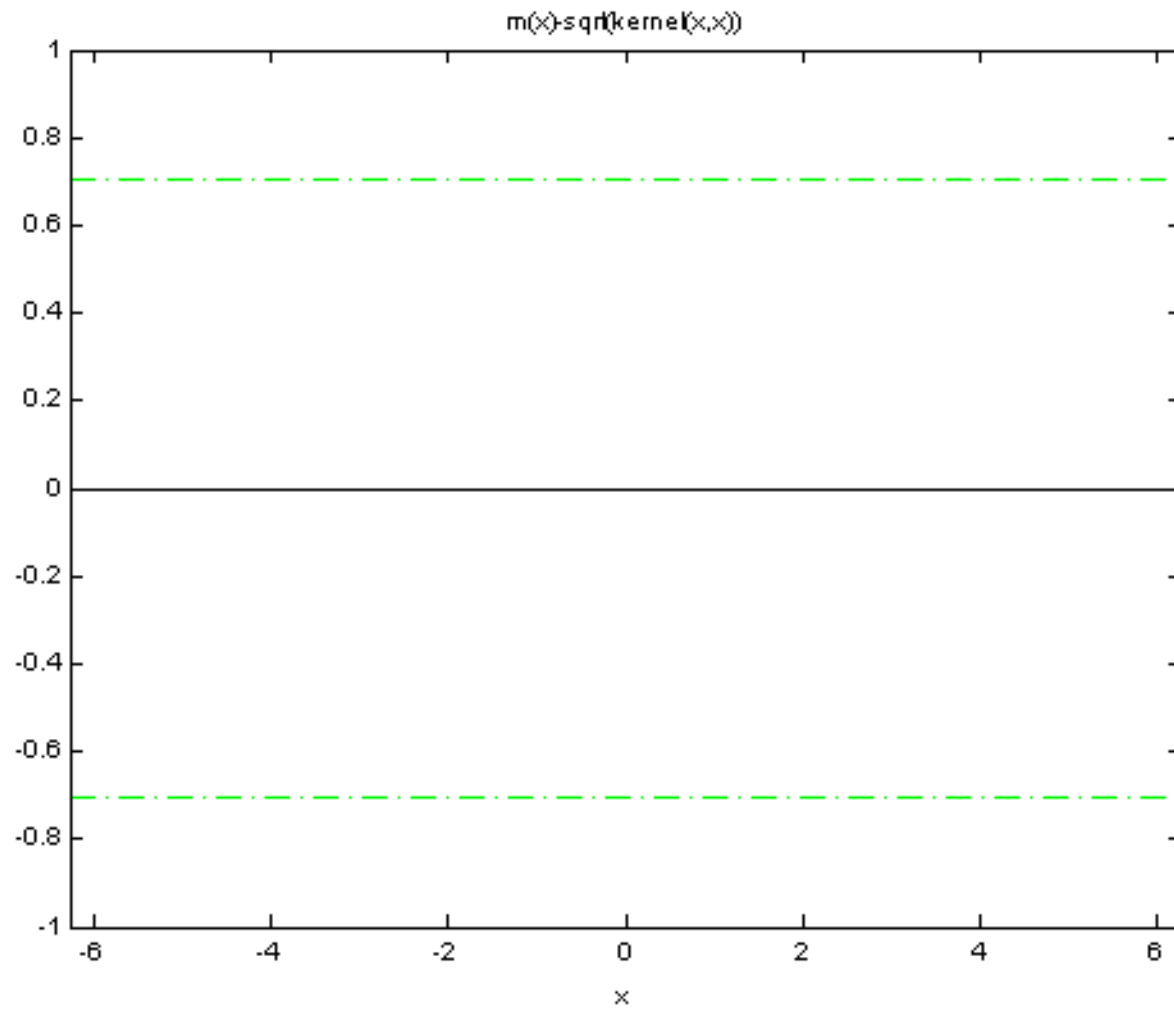
# Gaussian Process

- Distribution over *functions*
- Index set can be pretty much whatever
  - Reals
  - Real vectors
  - Graphs
  - Strings
  - ...
- Most interesting structure is in  $k(x,z)$ , the 'kernel.'

# Bayesian Updates for GPs

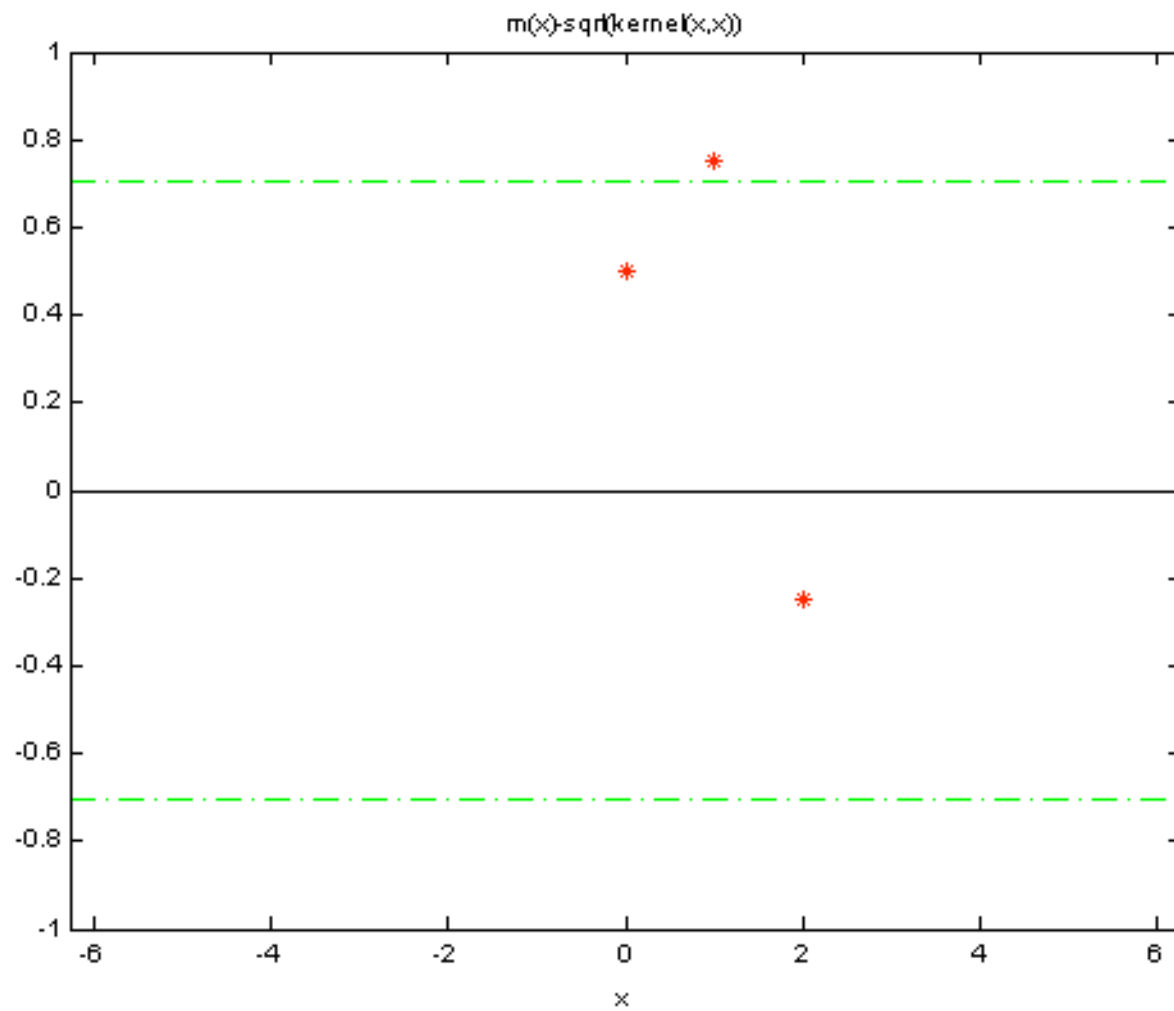
- How do Bayesians use a Gaussian Process?
  - Start with GP prior
  - Get some data
  - Compute a posterior
- Ask interesting questions about the posterior

# Prior

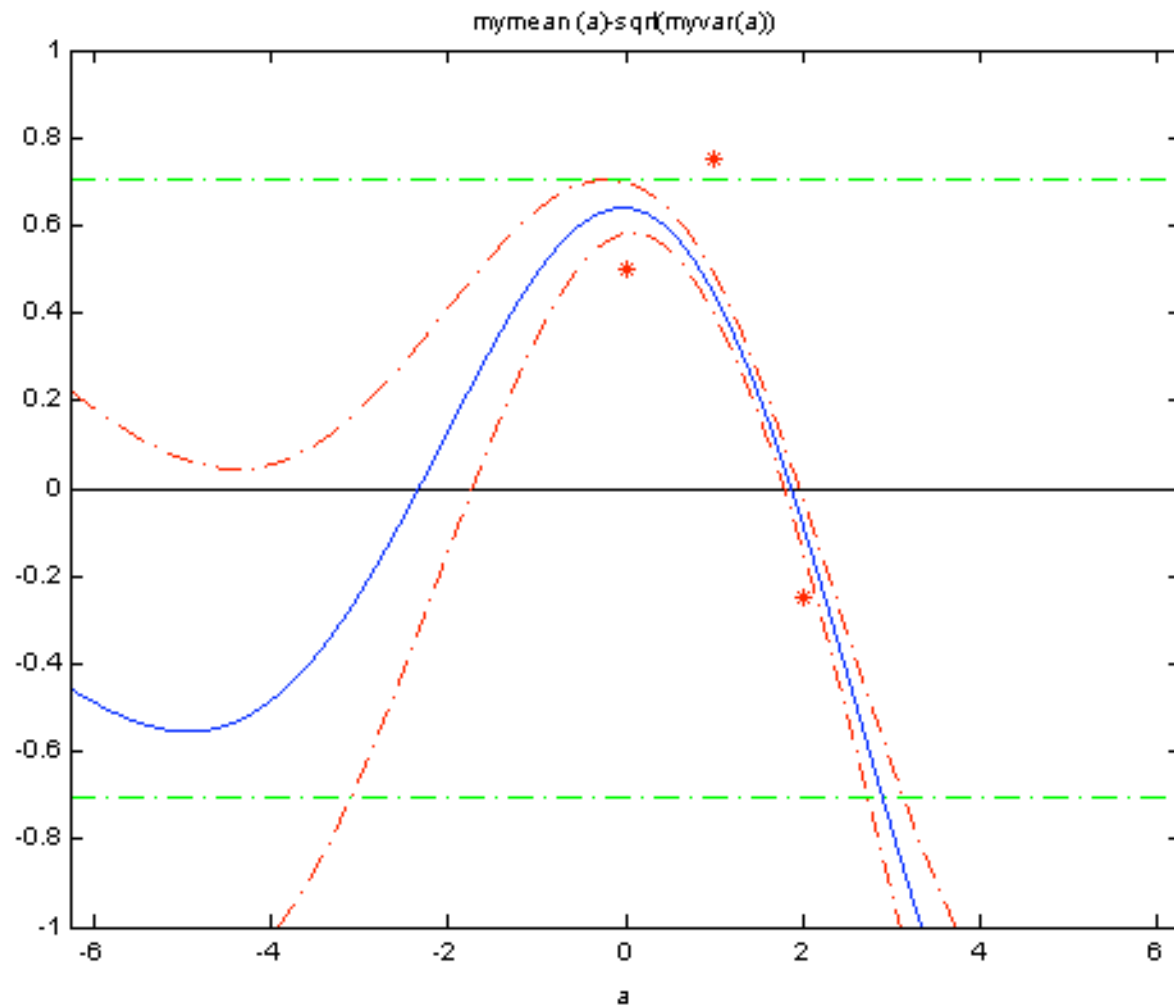




# Data



# Posterior



# Computing the Posterior

- Given
  - Prior, and list of observed data points  $F|\mathbf{x}$ 
    - indexed by a list  $x_1, x_2, \dots, x_j$
  - A query point  $F|x'$

$$F|x'|F|\mathbf{x} \sim \mathcal{N}(\hat{\mu}(x'), \hat{\sigma}^2(x'))$$

where

$$\hat{\mu}(y) = \boxed{\mu(x')} + \boxed{\mathbf{k}(\mathbf{x}, x')}^T \mathbf{K}(\mathbf{x}, \mathbf{x})^{-1} (\mathbf{f}|\mathbf{x} - \boldsymbol{\mu}(\mathbf{x}))$$

$$\hat{\sigma}^2(y) = \boxed{k(x', x')} - \boxed{\mathbf{k}(\mathbf{x}, x')}^T \mathbf{K}(\mathbf{x}, \mathbf{x})^{-1} \boxed{\mathbf{k}(\mathbf{x}, x')}$$

so  $\hat{\mu}(x')$  is linear in  $\mathbf{k}(\mathbf{x}, x')$ ,

and  $\hat{\sigma}^2(x')$  is quadratic in  $\mathbf{k}(\mathbf{x}, x')$

# Computing the Posterior

- Given
  - Prior, and list of observed data points  $F|\mathbf{x}$ 
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$$F|x' | F|\mathbf{x} \sim \mathcal{N}(\hat{\mu}(x'), \hat{\sigma}^2(x'))$$

where

$$\hat{\mu}(y) = \mu(x') + \mathbf{k}(\mathbf{x}, x')^T \boldsymbol{\alpha}$$

$$\hat{\sigma}^2(y) = k(x', x') - \mathbf{k}(\mathbf{x}, x')^T \mathbf{A} \mathbf{k}(\mathbf{x}, x')$$

so  $\hat{\mu}(x')$  is linear in  $\mathbf{k}(\mathbf{x}, x')$ ,  
and  $\hat{\sigma}^2(x')$  is quadratic in  $\mathbf{k}(\mathbf{x}, x')$

# Computing the Posterior

- Posterior mean function is sum of kernels
  - Like basis functions
- Posterior variance is quadratic form of kernels

$$F|x'|_{F|x} \sim \mathcal{N}(\hat{\mu}(x'), \hat{\sigma}^2(x'))$$

where

$$\hat{\mu}(y) = \mu(x') + \mathbf{k}(\mathbf{x}, x')^T \boldsymbol{\alpha}$$

$$\hat{\sigma}^2(y) = k(x', x') - \mathbf{k}(\mathbf{x}, x')^T \mathbf{A} \mathbf{k}(\mathbf{x}, x')$$

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The background features a light blue and grey wavy pattern at the top and bottom. A central area contains a light grey grid. Scattered throughout are several decorative elements: concentric circles, solid circles of various sizes, and a circle containing a smaller circle with a dot inside.

# Parade of Kernels

# Regression

- We've already been doing this, really
- The posterior mean is our 'fitted curve'
  - We saw linear kernels do linear regression
- But we also get error bars

# Hyperparameters

- Take the SE kernel for example

$$k(\mathbf{x}, \mathbf{x}') = \sigma^2 \cdot e^{-\frac{(\mathbf{x}-\mathbf{x}')^T \mathbf{L} (\mathbf{x}-\mathbf{x}')}{2}} + \delta_{xx'} \sigma_{\epsilon}^2$$

- Typically,  $\mathbf{L} = \text{diag}(l_1^{-2}, l_2^{-2} \dots l_N^{-2})$
- $\sigma^2$  is the process variance
- $\sigma_{\epsilon}^2$  is the noise variance



# Model Selection

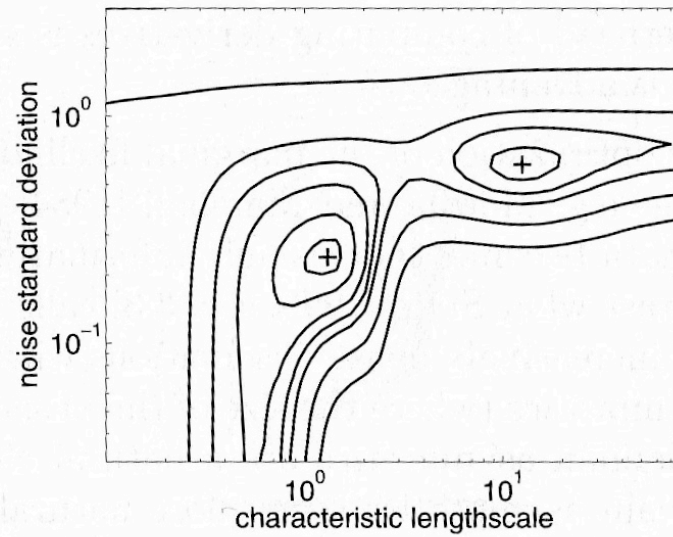
- How do we pick these?
  - What do you mean pick them? Aren't you Bayesian? Don't you have a prior over them?
  - If you're really Bayesian, skip this section and do MCMC instead.
- Otherwise, use Maximum Likelihood, or Cross Validation. (But don't use cross validation.)

$$\log P(\mathbf{y}|X, \theta) = -\frac{1}{2}\mathbf{y}^\top K^{-1}\mathbf{y} - \frac{1}{2}\log |K_y| - \frac{N}{2}\log 2\pi$$

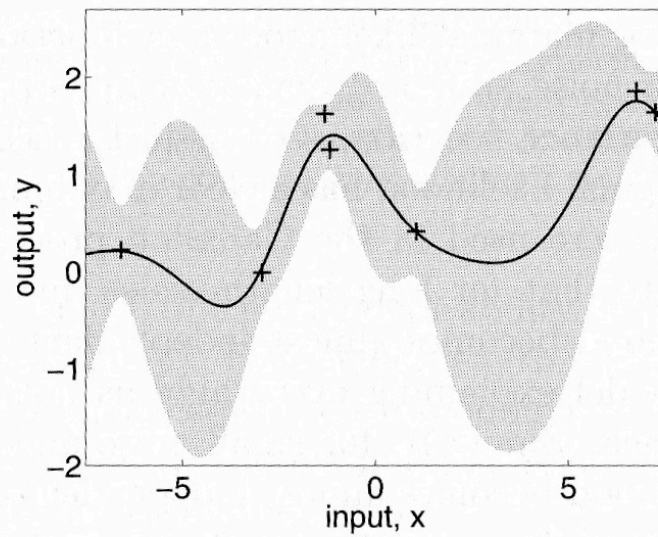
- Terms for data fit, complexity penalty
- It's differentiable if  $k(x, x')$  is; just hill climb

# David's Demo #6, 7, 8, 9, 11

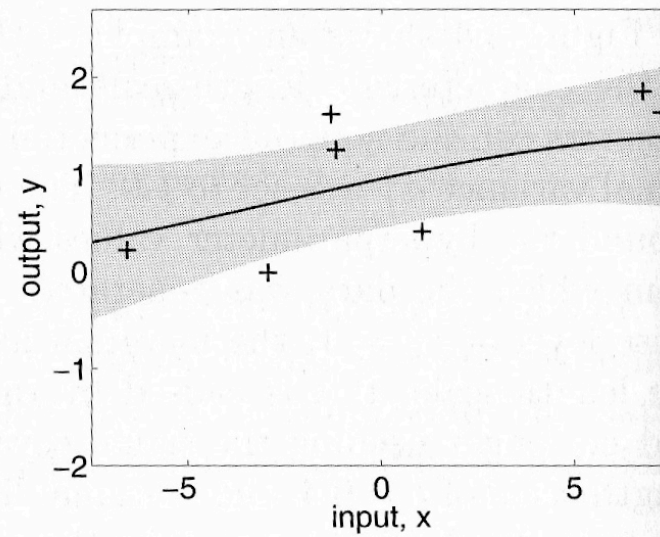
# Model Selection and Adaptation of Hyperparameters



(a)



(b)



(c)

# *De Facto* Fanciness

- *At least* learn your length scale(s), mean, and noise variance from data
- Automatic Relevance Detection using the Squared Exponential kernel seems to be the current default
- Matérn Polynomials becoming more used; these are less smooth

# Classification

$$P(c = 1 | X = x) = \frac{1}{1 + e^{-GP(x)}}$$

- That's it. Just like Logistic Regression.
- The GP is the *latent function* we use to describe the distribution of  $c|x$
- We squash the GP to get probabilities

The background features a light gray grid. A dark gray wavy line runs horizontally across the top, curving downwards on the left. Another dark gray wavy line runs horizontally across the bottom, curving upwards on the right. Several light blue circles of varying sizes are scattered throughout the grid. One circle is located near the top center, another near the bottom left, and a cluster of several circles is on the right side.

# David's Demo #12

# Classification

- We're not Gaussian anymore
- Need methods like Laplace Approximation, or Expectation Propagation, or...
- Why do this?
  - "Like an SVM" (kernel trick available) but probabilistic. (I know; no margin, etc. etc.)
  - Provides confidence intervals on predictions



# Optimization

- Given  $f: X \rightarrow \mathbb{R}$ , find  $\min_{x \in X} f(x)$
- Everybody's doing it
- Can be easy or hard, depending on
  - Continuous vs. Discrete domain
  - Convex vs. Non-convex
  - Analytic vs. Black-box
  - Deterministic vs. Stochastic



# What's the Difference?

- Classical Function Optimization
  - Oh, I have this function  $f(x)$
  - Gradient is  $\nabla f...$
  - Hessian is  $H...$
- Bayesian Function Optimization
  - Oh, I have this random variable  $F|x$
  - I think its distribution is...
  - Oh well, now that I've seen a sample I think the distribution is...

# Common Assumptions

- $F|x = f(x) + \varepsilon|x$
- What they don't tell you:
  - $f(x)$  'arbitrary' deterministic function
  - $\varepsilon|x$  is a r.v.,  $E(\varepsilon) = 0$ , (i.e.  $E(F|x) = f(x)$ )
- Really only makes sense if  $\varepsilon|x$  is unimodal
  - Any given sample is probably close to  $f$
- But maybe not Gaussian

# What's the Plan?

- Get samples of  $F|x = f(x) + \varepsilon|x$
- Estimate and minimize  $m(x)$ 
  - Regression + Optimization
- i.e., reduce to deterministic global minimization

# Bayesian Optimization

- Views optimization as a decision process
- At which  $x$  should we sample  $F|x$  next, given what we know so far?
- Uses model and objective
- What model?
  - I wonder... Can anybody think of a probabilistic model for functions?

# Bayesian Optimization

- We constantly have a model  $F_{\text{post}}$  of our function  $F$ 
  - Use a GP over  $m$ , and assume  $\varepsilon \sim N(0, s)$
- As we accumulate data, the model improves
- How should we accumulate data?
- Use the posterior model to select which point to sample next

# The Rational Thing

- Minimize  $\int_{\mathbb{F}} (f(x') - f(x^*)) dP(f)$
- One-step
  - Choose  $x'$  to maximize 'expected improvement'
- $b$ -step
  - Consider all possible length  $b$  trajectories, with the last step as described above
- As if.

# The Common Thing

- Cheat!
- Choose  $x'$  to maximize 'expected improvement by at least  $c'$ '
- $c = 0 \Rightarrow$  max posterior mean
- $c = \infty \Rightarrow$  max posterior var
- "How do I pick  $c$ ?"
- "Beats me."
  - Maybe my thesis will answer this! Exciting.

# The Problem with Greediness

- For which point  $x$  does  $F(x)$  have the lowest posterior mean?
- This is, in general, a non-convex, global optimization problem.
- WHAT??!!
  - I know, but remember  $F$  is expensive
  - Also remember quantities are linear/quadratic in  $\mathbf{k}$
- Problems
  - *Trajectory* trapped in local minima
    - (below prior mean)
  - Does not acknowledge model uncertainty



# An Alternative

- Why not select
  - $x' = \operatorname{argmax} P((F|x' \leq F|x) \forall x \in X)$
  - i.e., sample  $F(x)$  next where  $x$  is most likely to be the minimum of the function
- Because it's hard
  - Or at least I can't do it. Domain is too big.

# An Alternative

- Instead, choose
  - $x' = \operatorname{argmin} P((F|x' \leq c) \forall x \in X)$
- What about  $c$ ?
  - Set it to the best value seen so far
  - Worked for us
- It would be really nice to relate  $c$  (or  $\varepsilon$ ) to the number of samples remaining

# AIBO Walking

- Set up a Gaussian process over  $R^{15}$
- Kernel is Squared Exponential (careful!)
- Parameters for priors found by maximum likelihood
  - We could be more Bayesian here and use priors over the model parameters
- Walk, get velocity, pick new parameters, walk

# Stereo Matching

- What?
- Daniel Neilson has been using GPs to optimize his stereo matching code.
- It's been working surprisingly well; we're going to augment the model soon.(-ish.)
- Ask him!

# That's It

- No it's not. I didn't cover:
  - RL! Yuki and Mohammad are currently working on this. Right guys?
  - A reasonable amount on classification. Sorry; not my thing.
  - Anything not in  $\mathbb{R}^N$ . We can do strings, trees, graphs...
  - Approximation methods for large datasets
  - Deeper kernel analysis (eigenfunctions...)
  - Other processes...

# That's It

- But too bad. That's it.
- Who has questions?

This is a good book by Carl Rasmussen and Chris Williams. Also it's only \$35 on Amazon.ca

