# Modular methods for polynomial and matrix arithmetic

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## Plan

#### **Euclidean Domains**

- The Euclidean algorithm
- The Extended Euclidean algorithm
- Evaluation, interpolation
- Modular arithmetic
- The Chinese remaindering algorithm
- Rational function reconstruction
- Modular computation of the determinant
- Modular computation of the matrix product

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## Euclidean domains: definition

### Definition

An integral domain R endowed with a function  $d : R \mapsto \mathbb{N} \cup \{-\infty\}$  is an *Euclidean domain* if the following two conditions hold

- ▶ for all  $a, b \in R$  with  $a \neq 0$  and  $b \neq 0$  we have  $d(ab) \ge d(a)$ ,
- ▶ for all  $a, b \in R$  with  $b \neq 0$  there exist  $q, r \in R$  such that

$$a = bq + r$$
 and  $d(r) < d(b)$ . (1)

The elements q and r are called the *quotient* and the *remainder* of a w.r.t. b (although q and r may not be unique). The function d is called the *Euclidean size*.

## Euclidean domains: examples (1/3)

- R = Z with d(a) = | a | for a ∈ Z. Here the quotient q and the remainder r of a w.r.t. b (with b ≠ 0) can be made unique by requiring r ≥ 0 (hence we have 0 ≤ r < b).</p>
- $R = \mathbf{k}[x]$  where **k** is a field with  $d(a) = \deg(a)$  the degree of *a* for  $a \in R, a \neq 0$  and  $d(0) = -\infty$ . Uniqueness of the quotient and the remainder is easy to show in that case. Indeed

$$a = b q_1 + r_1 = b q_2 + r_2 \text{ with } \deg(r_1) < \deg(b) \text{ and } \deg(r_2) < \deg(b)$$
(2)

implies

$$r_1 - r_2 = b(q_1 - q_2)$$
 with  $\deg(r_1 - r_2) < \deg(b)$  (3)

Hence we must have  $q_1 - q_2 = 0$  and thus  $r_1 - r_2 = 0$ .

R = k is a field with d(a) = 1 for a ∈ k, a ≠ 0 and d(0) = 0. In this case the quotient q and the remainder r of a w.r.t. b are a/b and 0 respectively.

### Euclidean domains: examples (2/3)

• Let *R* be the ring of the complex numbers whose real and imaginary parts are integer numbers. Hence

$$R = \{x + iy \mid x, y \in \mathbb{Z}\}$$
(4)

- Consider as a map d from R to  $\mathbb{N} \cup \{-\infty\}$  the norm of an element. Hence  $d(x + iy) = x^2 + y^2$  with  $x, y \in \mathbb{Z}$ .
- ▶ It is easy to check that for every  $a, b \in R$  with  $a, b \neq 0$  we have  $d(ab) \ge d(a)$ . Indeed for  $x, y, z, t \in \mathbb{Z}$  we have

$$d((x + iy)(z + it)) = d(x z - t y + (y z + t x) i)$$
  

$$= (x z - t y)^{2} + (y z + t x)^{2}$$
  

$$= x^{2} z^{2} + t^{2} y^{2} - 2x z t y + y^{2} z^{2} + t^{2} x^{2} + 2x z t y$$
  

$$= x^{2} (z^{2} + t^{2}) + y^{2} (z^{2} + t^{2})$$
  

$$= (y^{2} + x^{2}) (z^{2} + t^{2})$$
  

$$= d(x + iy) d(z + it)$$
(5)

# Euclidean domains: examples (3/3)

- Moreover for every a ≠ 0 we have d(a) ≥ 1. Therefore we have proved that d(ab) ≥ d(a) holds for every a, b ∈ R with a, b ≠ 0.
- Now given a, b ∈ R with b ≠ 0 we are looking for a quotient and a remainder of a w.r.t. b. Hence we are looking for q such that d(a bq) < d(b).</p>
- Such a q = x + iy can be constructed as follows. Let q' be such that a q'b = 0 that is  $q' = a/b = a\overline{b}/d(b)$  where  $\overline{b}$  is the conjugate of b. Hence q' writes x' + iy' with  $x', y' \in \mathbb{Q}$ .
- ▶ Let  $x, y \in \mathbb{Z}$  be such that  $|x x'| \le 1/2$  and  $|y y'| \le 1/2$ . Then

$$d(a-bq) = d(a-bq+bq'-bq') = d(b(q'-q)) = d(b)(|x-x'|^2+|y-y'|^2) \leq d(b)/2 < d(b).$$
(6)

- It turns out that several q can be chosen. For instance with a = 1 + i and b = 2 - 2i we have a - bq = -1 - i with q = i and a - bq = 1 + i with q = 0. In both cases d(a - bq) = 2 < 8 = d(b).</p>
- Finally this shows that a quotient and a remainder of a w.r.t. b may not be uniquely defined in R

# Plan

#### **Euclidean Domains**

### The Euclidean algorithm

The Extended Euclidean algorithm

Evaluation, interpolation

Modular arithmetic

The Chinese remaindering algorithm

Rational function reconstruction

Modular computation of the determinant

Modular computation of the matrix product

# Preliminary remark

Let R be an Euclidean domain. Let  $a, b \in R$  with  $b \neq 0$ .

### Remark

Let r be the remainder of a w.r.t. b. Let  $c \in R$ . It is easy to see that

$$\begin{cases} c \mid a \\ c \mid b \end{cases} \iff \begin{cases} c \mid b \\ c \mid r \end{cases}$$
(7)

where  $x \mid z$  means that x divides z, that is there exists y such that xy = z.

### Definition

We say that  $g \in R$  is a GCD (greatest common divisor) of a, b whenever the following conditions hold:

- 1. g divides both a and b,
- 2. any common divisor of a and b divides g as well.

# The algorithm: statement

```
Input: a, b \in R.

Output: g \in R a gcd of a and b.

r_0 := a

r_1 := b

i := 2

while r_{i-1} \neq 0 repeat

r_i := r_{i-2} rem r_{i-1}

i := i + 1

return r_{i-2}
```

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# The algorithm: proof

Let k be the greatest value of i in the algorithm such that  $r_i \neq 0$ . From the preliminary remark, we have

$$\begin{cases} c \mid a \\ c \mid b \end{cases} \iff \begin{cases} c \mid b \\ c \mid r_2 \end{cases} \iff \cdots \iff \begin{cases} c \mid r_{k-1} \\ c \mid r_k \end{cases} \iff \begin{cases} c \mid r_k \\ c \mid 0 \\ (8) \end{cases}$$

Hence the following properties hold:

- every divisor of a and b divides  $r_k$ ,
- $r_k$  divides *a* and *b*.

Therefore, the algorithm computes a gcd of a and b.

### The algorithm: exmaple

However this gcd may not be the nicest one.

 $(37) \rightarrow a:= (4*x-1/2) * (x+2) * (5*x+1) * (1/20*x+1)$ 4 883 3 333 2 49 (37) x + --- x + --- x + -- x - 1 40 8 20  $(38) \rightarrow b := (4*x-1/2) * (x+4) * (5*x-1) * (1/20*x+1)$ 4 947 3 2889 2 127 (38) x + - - x + - - - x - - - x + 240 40 5 (39) -> r2 := a rem b 8 3 153 2 557 (39) - - x - - - x + - - x - 35 5 20 (40) -> r3 := b rem r2 209 2 33231 209 (40) --- x + ---- x - ---80 640 32 (41) -> r4 := r2 rem r3 (41) 0

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# Normal form of a GCD

Definition

Let *R* be an Euclidean domain such for every  $a \in R$  we can choose a *canonical associate* denoted by normal(*a*) and called the *normal form* of *a*. Because of the polynomial case, the unit *u* such that  $a = u \operatorname{normal}(a)$  is denoted lc(a) and called the *leading coefficient* of *a*. Then  $\operatorname{normal}(r_k)$  where  $r_k$  is the result of the EA can be called *the* gcd of *a* and *b*.

### The algorithm with normal form

(2) -> a: P := (4\*x-1/2) \* (x+2) \* (5\*x+1) \* (1/20\*x+1)4 883 3 333 2 49 (2) x + --- x + --- x + -- x - 140 8 20 (3) -> b: P := (4\*x-1/2) \* (x+4) \* (5\*x-1) \* (1/20\*x+1)4 947 3 2889 2 127 (3) x + --- x + --- x - --- x + 240 40 5 (4)  $\rightarrow$  r2 := unitCanonical(a rem b) 3 153 2 557 15 (4) x + --- x - --- x + --8 32 8  $(5) \rightarrow r3 := unitCanonical(b rem r2)$ 2 159 5 (5) x + --- x - -8 2 (6) -> r4 := unitCanonical(r2 rem r3) (6) 0

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# Bézout coefficients (1/2)

- Let  $r_0 = a, r_1 = b, r_2 = r_0 \text{ rem } r_1, \dots, r_i = r_{i-2} \text{ rem } r_{i-1}, \dots,$ gcd $(a, b) = r_k = r_{k-2} \text{ rem } r_{k-1}$  be as before.
- For  $i = 2 \cdots k$  let  $q_i$  be the quotient of  $r_{i-2}$  w.r.t.  $r_{i-1}$ , that is,

$$r_{i-2} = q_i r_{i-1} + r_i. \tag{9}$$

Hence we have

$$\begin{array}{rcl} r_{2} & = & r_{0} - q_{2} r_{1} \\ r_{3} & = & r_{1} - q_{3} r_{2} \\ \vdots & \vdots & \vdots \\ r_{i} & = & r_{i-2} - q_{i} r_{i-1} \\ \vdots & \vdots & \vdots \\ r_{k} & = & r_{k-2} - q_{k} r_{k-1} \end{array}$$
(10)

# Bézout coefficients (2/2)

Observe that each  $r_i$  writes  $s_i a + t_i b$ . Indeed we have

- The elements sk and tk are called the Bézout coefficients of gcd(a, b).
- In order to compute a gcd together with its Bézout coefficients one needs to enhance the previous algorithm into the so-called *Extended Euclidean Algorithm (EEA)*.

### The extended algorithm

```
Input: a, b \in R.
   Output: g \in R a gcd of a and b together with s, t \in R such
                that g = s a + t b.
r_0 := a; s_0 := 1; t_0 := 0
r_1 := b; s_1 := 0; t_1 := 1
i := 2
while r_{i-1} \neq 0 repeat
   q_i := r_{i-2} quo r_{i-1}
   r_i := r_{i-2} \operatorname{rem} r_{i-1}
   s_i := s_{i-2} - q_i s_{i-1}
   t_i := t_{i-2} - q_i t_{i-1}
   i := i + 1
return(r_{i-2}, s_{i-2}, t_{i-2})
```

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### The extended algorithm with normalization

```
Input: a, b \in R.
   Output: g \in R the gcd of a and b together with s, t \in R such that
                g = sa + tb.
u_0 := lc(a); r_0 := normal(a); s_0 := u_0^{-1}; t_0 := 0
u_1 := lc(b); r_1 := normal(b); s_1 := 0; t_1 := u_1^{-1}
i := 2
while r_{i-1} \neq 0 repeat
   q_i := r_{i-2} quo r_{i-1}
   r_i := r_{i-2} \operatorname{rem} r_{i-1}
   u_i := \operatorname{lc}(r_i)
   r_i := \operatorname{normal}(r_i)
   s_i := (s_{i-2} - q_i s_{i-1})/u_i
   t_i := (t_{i-2} - q_i t_{i-1})/u_i
   i := i + 1
return(r_{i-2}, s_{i-2}, t_{i-2})
```

# EEA: analyis (1/5)

In order to analyze the extended algorithms, we introduce the following matrices

$$R_0 = \begin{pmatrix} s_0 & t_0 \\ s_1 & t_1 \end{pmatrix} \text{ and } Q_i = \begin{pmatrix} 0 & 1 \\ u_{i+1}^{-1} & -q_{i+1}u_{i+1}^{-1} \end{pmatrix} \text{ for } 1 \le i \le k$$
 (12)

with coefficients in R. Then, we define

$$R_i = Q_i \cdots Q_1 R_0 \quad \text{for} \quad 1 \le i \le k. \tag{13}$$

The following proposition collects some invariants of the Extended Euclidean Algorithm.

EEA: analyis (2/5)

Proposition

With the convention that  $r_{k+1} = 0$  and  $u_{k+1} = 1$ , for  $0 \le i \le k$  we have

$$\begin{array}{ll} (i) & R_{i} \left(\begin{array}{c} a \\ b \end{array}\right) = \left(\begin{array}{c} r_{i} \\ r_{i+1} \end{array}\right), \\ (ii) & R_{i} = \left(\begin{array}{c} s_{i} & t_{i} \\ s_{i+1} & t_{i+1} \end{array}\right), \\ (iii) & \gcd(a,b) = \gcd(r_{i},r_{i+1}) = r_{k}, \\ (iv) & s_{i}a + t_{i}b = r_{i} \text{ and } s_{k+1}a + t_{k+1}b = 0, \\ (v) & s_{i}t_{i+1} - t_{i}s_{i+1} = (-1)^{i}(u_{0}\cdots u_{i+1})^{-1}, \\ (vi) & \gcd(s_{i},t_{i}) = 1, \\ (vii) & \gcd(r_{i},t_{i}) = \gcd(a,t_{i}), \\ (viii) & \text{the matrices } R_{i} \text{ and } Q_{i} \text{ are invertible; } Q_{i}^{-1} = \left(\begin{array}{c} q_{i+1} & u_{i+1} \\ 1 & 0 \end{array}\right) \text{ and} \\ & R_{i}^{-1} = (-1)^{i}(u_{0}\cdots u_{i+1}) \left(\begin{array}{c} t_{i+1} & -t_{i} \\ -s_{i+1} & s_{i} \end{array}\right), \\ (ix) & a = (-1)^{i}(u_{0}\cdots u_{i+1})(t_{i+1}r_{i} - t_{i}r_{i+1}), \end{array}$$

# EEA: analyis (3/5)

### Proof (1/3)

We prove (i) and (ii) by induction on i. The case i = 0 follows immediately from the definitions of  $s_0, r_0, s_1, r_1$  and  $R_0$ . We assume that (i) and (ii) hold for  $0 \le i < k$ . By induction hypothesis, we have

$$R_{i+1}\begin{pmatrix} a \\ b \end{pmatrix} = Q_{i+1}R_i\begin{pmatrix} a \\ b \end{pmatrix}$$

$$= Q_{i+1}\begin{pmatrix} r_i \\ r_{i+1} \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 1 \\ u_{i+2}^{-1} & -q_{i+2}u_{i+2}^{-1} \end{pmatrix} \begin{pmatrix} r_i \\ r_{i+1} \end{pmatrix}$$

$$= \begin{pmatrix} r_{i+1} \\ u_{i+2}^{-1}(r_i - q_{i+2}r_{i+1}) \end{pmatrix}$$

$$= \begin{pmatrix} r_{i+1} \\ r_{i+2} \end{pmatrix}.$$
(14)

# EEA: analyis (4/5)

### Proof (2/3)

Similarly, we have

$$\begin{aligned} R_{i+1} &= Q_{i+1}R_i \\ &= Q_{i+1} \begin{pmatrix} s_i & t_i \\ s_{i+1} & t_{i+1} \end{pmatrix} \\ &= \begin{pmatrix} 0 & 1 \\ u_{i+2}^{-1} & -q_{i+2}u_{i+2}^{-1} \end{pmatrix} \begin{pmatrix} s_i & t_i \\ s_{i+1} & t_{i+1} \end{pmatrix} \\ &= \begin{pmatrix} s_{i+1} & t_{i+1} \\ s_{i+2} & t_{i+2} \end{pmatrix}. \end{aligned}$$
(15)

Property (iii) follows.

Claim (iv) follows from (i) and (ii). Taking the determinant of each side of (ii) we prove (v) as follows:

$$s_{i}t_{i+1} - t_{i}s_{i+1} = \det \begin{pmatrix} s_{i} & t_{i} \\ s_{i+1} & t_{i+1} \end{pmatrix}$$
  
$$= \det R_{i}$$
  
$$= \det Q_{i} \cdots \det Q_{1} \det \begin{pmatrix} s_{0} & t_{0} \\ s_{1} & t_{1} \end{pmatrix}$$
  
$$= (-1)^{i}(u_{i+1} \cdots u_{2})^{-1}(u_{0}^{-1}u_{1}^{-1} - 0).$$
  
(16)

# EEA: analyis (5/5) Proof (3/3)

- Now, we prove (vi). If s<sub>i</sub> and t<sub>i</sub> would have a non-invertible common factor, then it would divide s<sub>i</sub>t<sub>i+1</sub> t<sub>i</sub>s<sub>i+1</sub>. This contradicts (v) and proves (vi).
- We prove (vii). Let p∈ R be a divisor of t<sub>i</sub>. If p | a, then p | r<sub>i</sub> holds since we have r<sub>i</sub> = s<sub>i</sub>a + t<sub>i</sub>b from (i). If p | r<sub>i</sub>, then p | s<sub>i</sub>a and, thus, p | a since t<sub>i</sub> and s<sub>i</sub> are relatively prime, from (vi).
- ▶ We prove (viii). From (v), we deduce that Q<sub>i</sub> is invertible. Then, the invertibility of R<sub>i</sub> follows easily from that of Q<sub>i</sub>. It is routine to check that the proposed inverses are correct.
- Finally, claims (*ix*) and (*x*) are derived from (*i*) by multiplying each side with the inverse of  $R_i$  given in (*viii*).

### Remark

When  $R = \mathbf{k}[x]$  and  $\mathbf{k}$  is a field, the following proposition shows that the degrees of the Bézout coefficients of the EEA grow *linearly*. The second following proposition shows that the Bézout coefficients are essentially unique, provided that their degrees are small enough.

EEA: case of  $R = \mathbf{k}[x] (1/7)$ 

### Proposition

With the same notations as in the previous proposition, we assume that  $R = \mathbf{k}[x]$  where  $\mathbf{k}$  is a field. Then, for  $2 \le i \le k + 1$ , we have

$$\deg(s_i) = \sum_{2 \le j < i} \deg(q_j) = n_1 - n_{i-1}$$
(17)

and, for  $1 \le i \le k + 1$ , we have

$$\deg(t_i) = \sum_{1 \le j < i} \deg(q_j) = n_0 - n_{i-1}$$
(18)

where  $n_i = \deg r_i$  for  $0 \le i \le k$ .

EEA: case of  $R = \mathbf{k}[x] (2/7)$ 

### Proof (1/2)

We only prove the first equality since the second one can be verified in a similar way. In fact, we prove this first equality together with

$$\deg(s_{i-1}) < \deg(s_i) \tag{19}$$

by induction on  $2 \le i \le k + 1$ . For i = 2, the first equality holds since we have

$$\deg(s_i) = \deg(s_0 - q_2 s_1) = \deg(1 - 0 q_2) = 0 = n_1 - n_{i-1}$$
(20)

and the inequality holds since we have

$$-\infty = \deg(s_1) < \deg(s_2) = 0. \tag{21}$$

# EEA: case of $R = \mathbf{k}[x] (3/7)$

### Proof (2/2)

Now we consider  $i \ge 2$  and we assume that both properties hold for  $2 \le j \le i$ . Then, by induction hypothesis, we have

$$\deg(s_{i-1}) < \deg(s_i) < n_{i-1} - n_i + \deg(s_i) = \deg(q_{i+1}) + \deg(s_i) = \deg(q_{i+1}s_i)$$
(22)

which implies

$$\deg(s_{i+1}) = \deg(s_{i-1} - q_{i+1}s_i) = \deg(q_{i+1}s_i) > \deg(s_i)$$
(23)

and

$$\deg(s_{i+1}) = \deg(q_{i+1}) + \deg(s_i) = \deg(q_{i+1}) + \sum_{2 \le j \le i} \deg(q_j) = \sum_{2 \le j \le i+1} \deg(q_j)$$
(24)

where we used the induction hypothesis also.

EEA: case of  $R = \mathbf{k}[x] (4/7)$ 

### Proposition

With the same notations as in the previous proposition, we assume that  $R = \mathbf{k}[x]$  where  $\mathbf{k}$  is a field. We recall n = dega. Let  $r, s, t \in \mathbf{k}[x]$ , with  $t \neq 0$ , be polynomials such that

$$r = sa + tb \quad \text{and} \quad \deg r + \deg t < \deg a. \tag{25}$$

Let  $j \in \{1, \ldots, k+1\}$  be such that

$$\deg r_j \le \deg r < \deg r_{j-1}. \tag{26}$$

Then, there exists a non-zero  $\alpha \in \mathbf{k}[x]$  such that we have

$$r = \alpha r_j, s = \alpha s_j \text{ and } t = \alpha t_j.$$
 (27)

EEA: case of  $R = \mathbf{k}[x]$  (5/7)

Proof (1/3)

First, we observe that the index j exists and is unique. Indeed, we have  $-\infty < \deg r < n$  and,

$$-\infty = \deg r_{k+1} < \deg r_k < \dots < \deg r_{i+1} < \deg r_i < \dots < \deg a = n.$$
 (28)

Second, we claim that

$$s_j t = s t_j \tag{29}$$

- - >

holds. Suppose that the claim is false and consider the following linear system over R with  $\begin{pmatrix} f \\ g \end{pmatrix}$  as unknown:

$$\begin{pmatrix} s_j & t_j \\ s & t \end{pmatrix} \begin{pmatrix} f \\ g \end{pmatrix} = \begin{pmatrix} r_j \\ r \end{pmatrix}$$
(30)

# EEA: case of $R = \mathbf{k}[x]$ (6/7) Proof (2/3)

Since the matrix of this linear system is non-singular, we can solve for f over the field of fractions of R. Moreover, we know that  $\begin{pmatrix} f \\ g \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix}$  is the solution. Hence, using Cramer's rule we obtain:

$$a = \frac{\det \begin{pmatrix} r_j & t_j \\ r & t \end{pmatrix}}{\det \begin{pmatrix} s_j & t_j \\ s & t \end{pmatrix}}.$$
 (31)

The degree of the left hand side is n while the degree of the right hand side is equal or less than:

$$deg(r_jt - rt_j) \leq max(degr_j + degt, degr + degt_j) \leq max(degr + degt, degr + n - degr_{j-1}) < max(n, degr_{j-1} + n - degr_{j-1}) = n.$$
(32)

by virtue of the definition of j, Relation (25) and the previous proposition. This leads to a contradiction.

# EEA: case of $R = \mathbf{k}[x] (7/7)$

### Proof (3/3)

Hence, we have  $s_j t = st_j$ . This implies that  $t_j$  divides  $ts_j$ . Since  $s_j$  and  $t_j$  are relatively prime (Point (*vi*) of the second previous proposition we deduce that  $t_j$  divides t. So let  $\alpha \in \mathbf{k}[x]$  such that we have

$$t = \alpha t_j. \tag{33}$$

Hence we obtain  $s_j \alpha t_j = st_j$ . Since  $t \neq 0$  holds, we have  $t_j \neq 0$ , leading to

$$s = s_j \alpha. \tag{34}$$

Finally, plugging Equation (33) and Equation (34) in Equation (25), we obtain  $r = \alpha r_j$ , as claimed.

# EA and EEA: complexity estimates

### Proposition

Let  $a, b \in \mathbf{k}[x]$  where  $\mathbf{k}$  is a field. Assume  $\deg(a) = n \ge \deg(b) = m$ .

- the EEA requires at most m + 2 inversions and 13/2mn + O(n) additions and multiplications in **k**.
- If we do not compute the coefficients s<sub>i</sub>, t<sub>i</sub> then EEA requires at most m + 2 inversions and 5/2m n + O(n) additions and multiplications in k.

### Proposition

Let  $a, b \in \mathbb{Z}$  be multi-precision integers written with m and m words. Then, the EEA can be performed within  $\mathcal{O}(mn)$  word operations.

# Plan

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- The Euclidean algorithm
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### Evaluation, interpolation

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### **Evaluation**

### Notatins

Let **k** be a field and let  $u = (u_0, \ldots, u_{n-1})$  be a sequence of pairwise distinct elements of **k**.

### Horner's rule

• A polynomial in  $\mathbf{k}[x]$  with degree n-1, say

$$f = f_0 + f_1 x + \dots + f_{n-1} x^{n-1}$$
(35)

can be evaluated at  $x = x_0$  using Horner's rule

$$f(x_0) = (\cdots (f_{n-1}x_0 + f_{n-2})x_0 + \cdots + f_1)x_0 + f_0$$
(36)

with n-1 additions and n-1 multiplications leading to 2n-2 operations in the base field **k**.

• The proof is easy by induction on  $n \ge 1$ .

Lagrange interpolant (1/2)

### Definition

For  $i = 0 \cdots n - 1$  the *i*-th Lagrange interpolant is the polynomial

$$L_{i}(u,x) = \prod_{\substack{0 \leq j < n \\ j \neq i}} \frac{x - u_{j}}{u_{i} - u_{j}}$$
(37)

with the property that

$$L_{i}(u, u_{j}) = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{otherwise} \end{cases}$$
(38)

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# Lagrange interpolant (2/2)

### Proposition

Let  $v_0, \ldots, v_{n-1}$  be in **k**. There is a **unique** polynomial  $f \in \mathbf{k}[x]$  with degree less than n and such that

$$f(u_i) = v_i \quad \text{for} \quad i = 0 \cdots n - 1. \tag{39}$$

Moreover this polynomial is given by

$$f(x) = \sum_{0 \le i < n} v_i \ L_i(u, x).$$
 (40)

### Proof

Clearly the polynomial f of Relation (40) satisfies Relation (39). Hence the existence is clear. The unicity follows from the fact that the difference of two such polynomials has

- degree less than n and,
- n roots.

Hence is the zero polynomial.

## Lagrange interpolation: complexity estimates (1/3)

### Proposition

Evaluating a polynomial  $f \in \mathbf{k}[x]$  of degree less than n at n distinct points  $u_0, \ldots, u_{n-1}$  or computing an interpolating polynomial at these points can be done in  $\mathcal{O}(n^2)$  operations in  $\mathbf{k}$ .

## Proof (1/3)

- We saw that evaluating the polynomial f of degree n-1 at one point costs 2n-2 operations in **k**. So evaluating f at  $u_0, \ldots, u_{n-1}$  amounts to  $2n^2 2n$ . Let us prove now that interpolating a polynomial at  $u_0, \ldots, u_{n-1}$  can be done in  $\mathcal{O}(n^2)$  operations in **k**.
- We first need to estimate the cost of computing the *i*-th interpolant  $L_i(u, x)$ . Consider  $m_0m_1, m_0m_1m_2, \ldots m = m_0\cdots m_{n-1}$  where  $m_i$  is the monic polynomial  $m_i = x u_i$ . Let  $p_i = m_0m_1\cdots m_{i-1}$  and  $q_i = m/m_i$  for  $i = 1\cdots n$ . We have

$$L_i(u,x) = \frac{q_i(x)}{q_i(u_i)}$$
(41)

## Lagrange interpolation: complexity estimates (2/3)

## Proof (2/3)

To estimate the cost of computing the  $L_i(u, x)$ 's let us start with that of m. Computing the product of the monic polynomial  $p_i = m_0 m_1 \cdots m_{i-1}$  of degree i by the monic polynomial  $m_i = x - u_i$  of degree 1 costs

- *i* multiplications (in the field **k**) to get  $-u_i p_i$  plus
- i additions (in the field k) to add −u<sub>i</sub> p<sub>i</sub> (of degree i) to x p<sub>i</sub> (of degree i + 1 but without constant term)

leading to 2*i*. Hence computing  $p_2, \ldots, p_n = m$  amounts to

$$\Sigma_{1 \le i \le n-1} 2i = 2\Sigma_{1 \le i \le n-1}i = 2n(n-1)/2 = n(n-1).$$
(42)

# Lagrange interpolation: complexity estimates (3/3) Proof (3/3)

- Computing q<sub>i</sub> implies a division-with-remainder of the polynomial m of degree n by the polynomial m<sub>i</sub> of degree 1. This division will have n-1+1 steps, each step requiring 2 operations in k. Hence computing all q<sub>i</sub>'s amounts to 2n<sup>2</sup>.
- Since  $q_i$  has degree n-1 computing each  $q_i(u_i)$ 's amounts to 2n-2 operations in the base field **k** Then computing all  $q_i(u_i)$ 's amounts to  $2n^2 2n$ . Then computing each  $L_i(u, x) = q_i(x)/q_i(u_i)$  from the  $q_i$ 's and  $q_i(u_i)$ 's costs n. Therefore computing all  $L_i(u)$ 's from scratch amounts to  $n(n+1) + 2n^2 + 2n^2 2n + n^2 = 6n^2 n$ .
- Computing f from the  $L_i(u)$ 's requires
  - ▶ to multiply each  $L_i(u,x)$  (which is a polynomial of degree n-1) by the number  $v_i$  leading to  $n^2$  operations in **k** and
  - ▶ to add these v<sub>i</sub> L<sub>i</sub>(u, x) leading to n 1 additions of polynomials of degree at most n 1 costing (n 1)n operations in k

amounting to  $2n^2 - n$ .

Finally the total cost is  $6n^2 - 2n - 1 + 2n^2 - n = 8n^2 - 2n$ .

### Vandermonde matrix

We consider the map

$$E: \begin{array}{ccc} \mathbf{k}^{n} & \to & \mathbf{k}^{n} \\ (f_{0}, \dots, f_{n-1}) & \longmapsto & (\Sigma_{0 \le j < n} f_{j} u_{0}^{j}, \dots, \Sigma_{0 \le j < n} f_{j} u_{n-1}^{j}) \end{array}$$
(43)

This is just the map corresponding to evaluation of polynomials of degree less than n at points  $u_0, \ldots, u_{n-1}$ . It is obvious that E is **k**-linear and it can be represented by the *Vandermonde matrix* 

$$VDM(u_0,\ldots,u_{n-1}) = \begin{pmatrix} 1 & u_0 & u_0^2 & \cdots & u_0^{n-1} \\ 1 & u_1 & u_1^2 & \cdots & u_1^{n-1} \\ 1 & u_2 & u_2^2 & \cdots & u_2^{n-1} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & u_{n-1} & u_{n-1}^2 & \cdots & u_{n-1}^{n-1} \end{pmatrix}$$
(44)

From the above discussion, this matrix is invertible iff  $u_i \neq u_j$  for all  $0 \le i < j \le n - 1$ . To conclude observe that both *evaluation* and *interpolation* are linear maps between coefficients and value vectors.

## Plan

**Euclidean Domains** 

- The Euclidean algorithm
- The Extended Euclidean algorithm
- Evaluation, interpolation

#### Modular arithmetic

- The Chinese remaindering algorithm
- Rational function reconstruction
- Modular computation of the determinant
- Modular computation of the matrix product

### Modular addition and mutiplication

Let R be a (commutative) ring (with unity) and I be an ideal of R. For  $a, b \in R$  the relation

$$a - b \in I$$
 (45)

usually denoted by

$$a \equiv b \mod l$$
 (46)

defines an equivalence relation. If we denote by  $\overline{a}^{I}$  (or  $\overline{a}$  if not ambiguous) the class of the element *a*, then the residue classes of this relation forms a (commutative) ring (with unity) denoted by R/I where addition and multiplication are defined by

$$\overline{a} + \overline{b} = \overline{a + b}$$
 and  $\overline{a}\overline{b} = \overline{ab}$ . (47)

### Modular computation in an Euclidean domain

- Let R be an Euclidean domain and let p ∈ R with p ≠ 0. We consider the ideal I generated by p.
- The residue class ring R/I is often denoted by R/p and the class of a ∈ R in R/p by a mod p.
- For  $a, b \in R$  the relation  $a b \in I$  means that a b is a multiple of p.
- Let (q<sub>a</sub>, r<sub>a</sub>) and (q<sub>b</sub>, r<sub>b</sub>) be the quotient-remainder pairs of a and b w.r.t. p respectively. Then, we have

$$p \mid a-b \iff p \mid (q_a-q_b)p+r_a-r_b \iff p \mid r_a-r_b.$$
 (48)

For  $R = \mathbb{Z}$  with positive remainder or for  $R = \mathbf{k}[x]$  we have in fact

$$a \equiv b \mod p \iff r_a = r_b.$$
 (49)

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Explain why!

### Modular computation in $R = \mathbf{k}[x]$

Let  $R = \mathbf{k}[x]$  for a field  $\mathbf{k}$ . Let  $u \in \mathbf{k}$  and let I be the ideal generated by the polynomial p := x - u. For every  $a \in R$  there exists  $q \in R$  such that

$$a = q(x-u) + a(u) \tag{50}$$

So in that case for every  $a, b \in R$  we have

$$a \equiv b \mod p \iff a(u) = b(u)$$
 (51)

## Modular inversion

### Proposition

Let R be an Euclidean domain and let a, m be in R. Then a mod m is a unit of R/m iff gcd(a, m) = 1. In this case the Extended Euclidean Algorithm can be used to compute the inverse of a mod m.

#### Proof

Indeed, let g be the gcd of a and m and let s, t be the corresponding Bézout coefficients. Hence we have

$$sa + tm = g$$
 (52)

If g = 1 then s mod m is the inverse of a mod m. Conversely if a mod m is invertible there exists  $b \in R$  such that

$$ab \equiv 1 \mod m$$
 (53)

That is, there exists  $c \in R$  such that ab - 1 = cm. If a and m could be divided by an element d which is not a unit then we would be led to a contradiction (d(a'b + cm') = 1). Hence gcd(a, m) = 1.

Modular computations in  $\mathbf{k}[x]$ : complexity estimates

### Proposition

Let **k** be a field and  $f \in \mathbf{k}[x]$  with degree  $n \in \mathbb{N}$ . One arithmetic operation in the residue class ring  $\mathbf{k}[x]/f$ , that is, addition, multiplication or division by an invertible element can be done using  $\mathcal{O}(n^2)$  arithmetic operations in **k**.

Explain why!

Proof

### Euler's totient function

Let m be a positive integer. The set

$$(\mathbb{Z}/m)^* = \{a \mod m \mid \gcd(a,m) = 1\}$$
(54)

is the group of units of the ring  $\mathbb{Z}/m$ . The Euler's totient function  $m \mapsto \phi(m)$  counts the number of elements of  $(\mathbb{Z}/m)^*$ . By convention  $\phi(1) = 1$ . Then, if p is a prime, we have  $\phi(p) = p - 1$ . If m is a power  $p^e$  of the prime p, then we have

$$\phi(m) = (p-1)p^{e-1}$$
 (55)

Explain why!

# Fermat's little theorem (1/2)

#### Proposition

If  $p \in \mathbb{N}$  is a prime and  $a \in \mathbb{Z}$  then we have

$$a^p \equiv a \mod p \tag{56}$$

Moreover if p does not divide a then we have  $a^{p-1} \equiv 1 \mod p$ .

#### Proof

It is sufficient to prove the claim for  $a = 0 \cdots p - 1$  which we do by induction on *a*. The cases a = 0 and a = 1 are trivial. For a > 1 we have

$$a^{p} = ((a-1)+1)^{p} \equiv (a-1)^{p} + 1^{p} \equiv (a-1) + 1 = a \mod p$$
 (57)

For a prime  $p \in \mathbb{N}$  and  $a \in \mathbb{Z}$  such that  $a \neq 0$  and such that p does not divide a. It follows from Fermat's little theorem that the inverse of a mod p can be computed by

$$a^{-1} \equiv a^{p-2} \mod p \tag{58}$$

Explain why this leads to an algorithm requiring  $O(\log_2^3(p))$  word operations. Is this better than the modular inversion via Euclide's algorithm?

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CRT (Sun-Tsu, first century AD)

#### Proposition

Let *m* and *n* be two relatively prime integers. Let  $s, t \in \mathbb{Z}$  be such that s m + t n = 1. For every  $a, b \in \mathbb{Z}$  there exists  $c \in \mathbb{Z}$  such that

$$(\forall x \in \mathbb{Z}) \qquad \begin{cases} x \equiv a \mod m \\ x \equiv b \mod n \end{cases} \iff x \equiv c \mod m n \tag{59}$$

where a convenient c is given by

$$c = a + (b - a) s m = b + (a - b) t n$$
 (60)

Therefore for every  $a, b \in \mathbb{Z}$  the system of equations

$$\begin{array}{l} x \equiv a \mod m \\ x \equiv b \mod n \end{array} \tag{61}$$

has a solution.

### CRT: Proof

First observe that Relation (60) implies  $c \equiv a \mod m$  and  $c \equiv b \mod n$ . (62) Now assume that  $x \equiv c \mod m n$  holds. This implies  $x \equiv c \mod m$  and  $x \equiv c \mod n$  (63) Thus Relations (62) and (63) lead to  $x \equiv a \mod m$  and  $x \equiv b \mod n$  (64)

Conversly

•  $x \equiv a \mod m$  implies  $x \equiv c \mod m$ , that is, m divides x - c and

•  $x \equiv b \mod n$  implies  $x \equiv c \mod n$ , that is, n divides x - c. Since m and n are relatively prime it follows that m n divides x - c. (Gauss Lemma).

## CRT: a more modern version

#### Proposition

Let  $m_0, \ldots, m_{n-1}$  be n elements pairwise coprime in the Euclidean domain R. (Hence, for all  $0 \le i < j < n$  we have  $gcd(m_i, m_j) = 1$ .) Let  $m = m_0 \cdots m_{r-1}$ . Then, we have the ring isomorphism

$$R/m \simeq R/m_0 \times \cdots \times R/m_{n-1} \tag{65}$$

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and the group isomorphism of the multiplicative groups

$$(R/m)^{*} \simeq (R/m_{0})^{*} \times \cdots \times (R/m_{n-1})^{*}$$
 (66)

#### Proof

Read the Chinese Remaindering Algorithm (long) section in http://www.csd.uwo.ca/~moreno//CS424/Lectures/ EuclideanMethods.html/index.html

## Chinese Remaindering Algorithm (CRA)

```
Input: m_0, \ldots, m_{n-1} \in R pairwise coprime and
                 r_0,\ldots,r_{n-1}\in R.
   Output: r \in R such that r \equiv r_i \mod m_i for i = 0 \cdots n - 1.
m := m_0 \cdots m_{n-1}.
r := 0
for i = 0 \cdots n - 1 repeat
   (u_i, v_i, g_i) := \text{extendedEuclidean}(m_i, \frac{m}{m_i})
   if g_i \neq 1 then error
   c_i := r_i v_i \operatorname{rem} m_i
   r := r + c_i \frac{m}{m}
return r
```

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### Proof of CRA

#### Proof

Assume that the algorithm terminates without error, which is the case if every  $g_i$  is **the** gcd of  $m_i$  and  $\frac{m}{m_i}$  (which are assumed to be coprime). Then, for  $i = 0 \cdots n - 1$  we have

$$u_i m_i + v_i \frac{m}{m_i} = 1 \tag{67}$$

Hence

$$r_i v_i \frac{m}{m_i} \equiv r_i \mod m_i$$
 (68)

and for  $j = 0 \cdots n - 1$  with  $j \neq i$  we have

$$r_i v_i \frac{m}{m_i} \equiv 0 \mod m_j \tag{69}$$

The conclusion follows easily from Relation (68) and (69).

### Remark about CRA

It is important to observe that the CRA computes a solution r of the system of equations given by

$$r \equiv r_i \mod m_i \quad \text{for } i = 0 \cdots n - 1 \tag{70}$$

Any other solution r' of (70) satisfies  $r \equiv r' \mod m$  where m is the product of the moduli  $m_0, \ldots, m_{r-1}$ . This follows from the fact the  $m_i$ 's are pairwise coprime.

Therefore the set all solutions of (70) is of the form

$$\{r + k m \mid k \in R\} \tag{71}$$

However, in practice, we need only one solution. In the next two results by imposing

$$d(r) < d(m) \tag{72}$$

where d is the Euclidean size of R, we manage to restrict to a unique solution.

CRA in  $R = \mathbf{k}[x] (1/2)$ 

#### Proposition

- Let  $R = \mathbf{k}[x]$  for a field  $\mathbf{k}$ .
- Let  $m_0, \ldots, m_{r-1} \in R$  be polynomials pairwise coprime  $(\text{gcd}(m_i, m_j) = 1 \text{ for } 0 \le i < j \le r 1).$
- Let m be their product.
- For 0 ≤ i ≤ r − 1 let d<sub>i</sub> ≥ 1 be the degree of m<sub>i</sub> and n = Σ<sup>r−1</sup><sub>i=0</sub>d<sub>i</sub> be the degree of m.
- For  $0 \le i \le r-1$  let  $f_i \in \mathbf{k}[x]$  be a polynomial with degree  $\deg(f_i) < d_i$ .

Then, there is a unique polynomial  $f \in \mathbf{k}[x]$  such that

$$\deg(f) < n \quad \text{and} \quad f \equiv f_i \mod m_i \text{ for } i = 0 \cdots r - 1.$$
(73)

Moreover it can be computed in  $\mathcal{O}(n^2)$  operations in **k**.

# CRA in $R = \mathbf{k}[x] (2/2)$

#### Proof

Except for the complexity result (which can be found in *Modern Computer Algebra*) and the uniqueness, this theorem follows from previous discussions. The uniqueness follows from the constraint  $\deg(f) < n$ . Indeed, assume that there are two polynomials f and g solutions of (73). Then we have

$$f \equiv g \mod m_i \text{ for } i = 0 \cdots r - 1. \tag{74}$$

and thus

$$f \equiv g \mod m \tag{75}$$

Hence *m* divides f - g although deg(m) = n > deg(f - g) holds. Therefore f = g.

### CRA in $R = \mathbb{Z}$

#### Proposition

- Let m<sub>0</sub>,..., m<sub>r-1</sub>, m be in R = ℤ such that the m<sub>i</sub>'s are pairwise coprime and m is their product.
- Let n be the word length of m.
- Let  $a_0, \ldots, a_{r-1} \in R$  be such that  $0 \le a_i < m_i$  for  $i = 0 \cdots r 1$ .

Then there is a unique  $a \in R$  such that

$$0 \le a < m$$
 and  $a \equiv a_i \mod m_i$  for  $i = 0 \cdots r - 1$ . (76)

Moreover it can be computed in  $\mathcal{O}(n^2)$  word operations.

Except for the complexity result (which can be found in *Modern Computer Algebra*) and the uniqueness, this theorem follows from previous discussions. The proof of the uniqueness is quite easy to establish.

## Plan

**Euclidean Domains** 

- The Euclidean algorithm
- The Extended Euclidean algorithm
- Evaluation, interpolation
- Modular arithmetic
- The Chinese remaindering algorithm
- Rational function reconstruction

Modular computation of the determinant

Modular computation of the matrix product

## Rational function reconstruction

Read the Rational Function Reconstruction (technical) section in http://www.csd.uwo.ca/~moreno//CS424/Lectures/ EuclideanMethods.html/index.html

## Plan

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# Introduction (1/2)

Consider a square matrix A of order n with coefficients in  $\mathbb{Z}$ . It is known that det(A), the determinant of A, can be computed in at most  $2n^3$  operations in  $\mathbb{Q}$  by means of Gaussian elimination. Let us estimate the growth of the coefficients. For simplicity, assume

- A is not singular,
- no row or column permutations are necessary,

After k - 1 pivoting stages the current matrxi  $A^{(k-1)}$  looks like

$$\begin{pmatrix} * & & & & & & \\ 0 & * & & & & & & \\ & & 0 & * & & & & & \\ & & 0 & a_{kk}^{(k)} & \cdots & a_{kj}^{(k)} & \cdots \\ & & \vdots & \vdots & & \vdots & \\ & & 0 & a_{ik}^{(k)} & \cdots & a_{ij}^{(k)} & \cdots \\ & & \vdots & \vdots & & \vdots & & \end{pmatrix}$$
(77)

The entries of the matrix for  $k < i \le n$  and  $k \le j \le n$  change according to the formula

$$a_{ij}^{(k+1)} = a_{ij}^{(k)} - \frac{a_{ik}^{(k)}}{a_{kk}^{(k)}} a_{kj}^{(k)}.$$
(78)

# Introduction (2/2)

We consider the following numbers.

- Let  $b_k$  be an upper bound for the absolute value of the numerators and the denominators of all  $a_{ii}^{(k)}$ .
- In particular for  $1 \le i, j \le n$  we have  $|a_{ij}| \le b_0$ .

From Relation (78) we obtain

$$b_k \leq 2b_{k-1}^4 \leq 4b_{k-2}^{4^2} \leq \cdots \leq 2^k b_0^{4^k}$$
 (79)

This shows an exponential upper bound. (However a polynomial bound in  $b_0$ , n can be established but the proof is far from trivial and the formula still not be very encouraging.)

In what follows, we present an approach whose goal is to control the growth of the intermediate computations when calculating the determinant of A.

## Preliminaries (1/3)

Let *d* be this determinant. Let us choose a prime number  $p \in \mathbb{Z}$  such that

$$p > 2 \mid d \mid \tag{80}$$

Let r be the determinant of A regarded as a matrix over  $\mathbb{Z}/p\mathbb{Z}$  and let us choose for representing  $\mathbb{Z}/p\mathbb{Z}$  the integers in the symmetric range

$$-\frac{p-1}{2}\cdots\frac{p-1}{2} \tag{81}$$

Hence we have

$$-\frac{p}{2} < r < \frac{p}{2}$$
 and  $-\frac{p}{2} < d < \frac{p}{2}$  (82)

leading to

$$-p < d - r < p \tag{83}$$

Observe that det(A) is a polynomial in the coefficients of A. For instance with n = 2 we have

$$\det(A) = a_{11} a_{22} - a_{12} a_{21}$$
(84)

which shows that det(A) (for n = 2) is a polynomial in  $a_{11}$ ,  $a_{22}$ ,  $a_{12}$ ,  $a_{21}$ .

# Preliminaries (2/3)

Observe also the map

$$h: \begin{array}{ccc} \mathbb{Z} & \longrightarrow & \mathbb{Z}/p\mathbb{Z} \\ x & \longrightarrow & x \mod p = \overline{x}^p \end{array}$$
(85)

is a ring homomorphism. In other words for every  $x, y \in \mathbb{Z}$  we have

$$\overline{x+y}^{p} = \overline{x}^{p} + \overline{y}^{p}$$
 and  $\overline{xy}^{p} = \overline{x}^{p}\overline{y}^{p}$  (86)

Hence for n = 2 we have

$$\overline{\det(A)}^{p} = \overline{a_{11}}^{p} \overline{a_{22}}^{p} - \overline{a_{12}}^{p} \overline{a_{21}}^{p}$$
(87)

More generally we have

$$\overline{\det(A)}^{p} = \det(A \mod p) \tag{88}$$

that is

$$d \equiv r \mod p \tag{89}$$

which means that p divides d - r. This with Relation (83) leads to

$$d = r \tag{90}$$

# Preliminaries (3/3)

Hence the determinant of A as a matrix over  $\mathbb{Z}$  is equal to the determinant of A regarded as a matrix over  $\mathbb{Z}/p\mathbb{Z}$ . Therefore the computation of the determinant of A as a matrix over  $\mathbb{Z}$  can be done modulo p, which provides a control on the intermediate computations. Now we have to answer the following questions:

- 1. How to choose *p*?
- 2. What do we win?

For choosing p we need an a-priori bound for the determinant of A. This is given by the following *Hadamard's inequality*.

#### Proposition

Let B be the maximal absolute value of an entry of A. Then we have

$$|d| \leq n^{n/2} B^n \tag{91}$$

### Example

Consider

$$A = \left(\begin{array}{cc} 4 & 5\\ 6 & -7 \end{array}\right) \tag{92}$$

Gaussian elimination leads to

$$A = \left(\begin{array}{cc} 4 & 5\\ 0 & -29/2 \end{array}\right) \tag{93}$$

Hence det(A) = -58. The Hadamard's inequality gives

$$|\det(A)| \le 2^{1}7^{2} = 98$$
 (94)

The number p = 199 is prime and satisfies  $p > 2 \times 98$ . Gaussian elimination mod p leads to

$$A = \begin{pmatrix} 4 & 5 \\ 0 & 85 \end{pmatrix} \tag{95}$$

So det $(A \mod p) = 141 = -58$  in  $\mathbb{Z}/199\mathbb{Z}$ .

## Cost analysis (1/2)

Let us study what is the cost of this approach. Let us denote by C the determinant bound of Hadamard's inequality. Assume that our machine words are N-bit long. We make the following observations.

• The word length of C is in the order of magnitude of

$$\ell = \left[\frac{1}{N} \log_2(C)\right] + 1 = \left[\frac{1}{N} n\left(\frac{1}{2} \log_2 n + \log_2 B\right)\right] + 1.$$
(96)

- Prime numbers are frequent enough to find one with a word length in the same order of magnitude as C.
- So each element of  $\mathbb{Z}/p\mathbb{Z}$  can be coded by an array with at most  $\mathcal{O}(\ell)$  words.
- Hence, each operation (like addition, multiplication, inverse computation) in Z/pZ costs at most O(ℓ<sup>2</sup>) word operations.
- Gaussian elimination mod p will require  $\mathcal{O}(n^3)$  operations in  $\mathbb{Z}/p\mathbb{Z}$ . Therefore we have proved the following theorem

# Cost analysis (2/2)

### Proposition

The determinant of a square matrix with order n, coefficients in  $\mathbb{Z}$  and B as the maximal absolute value of a coefficient can be computed in  $\mathcal{O}(n^3 n^2 (\log n + \log B)^2)$  word operations.

This is not in fact a big progress w.r.t. Gaussian elimination over  $\mathbb{Q}$ . But this can be improved using a *small primes modular computation* as follows.

# Small prime approach (1/4)

```
Input: A = (a_{ij}) a square matrix over \mathbb{Z} of order n with
                |a_{ii}| \leq B for 1 \leq i, j \leq n.
   Output: det(A) \in \mathbb{Z}.
C := n^{n/2} B^n
r := [\log_2(2C+1)]
choose r distinct prime numbers 2 < m_0 < \cdots < m_{r-1} \in \mathbb{N}
for i = 0 \cdots r - 1 repeat
   d_i := \det(A \mod m_i)
d := interpolate([m_0, ..., m_{r-1}], [d_0, ..., d_{r-1}])
d := d \operatorname{rem} m
if d \geq \frac{m}{2} then
   d := d - m
return(d)
```

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## Small prime approach (2/4)

Recall that det(A) is a polynomial expression in the coefficients of A. Hence by using the ring homomorphism between  $\mathbb{Z}$  and  $\mathbb{Z}/m_i\mathbb{Z}$  for  $i = 0 \cdots r - 1$  we have

$$\det(A) \equiv d_i \mod m_i \tag{97}$$

Using the CRT

$$\mathbb{Z}/m \simeq \mathbb{Z}/m_0 \times \cdots \times \mathbb{Z}/m_{r-1}$$
(98)

we deduce

$$\det(A) \equiv d \mod m \tag{99}$$

where *m* is the product of the moduli  $m_0, \ldots, m_{r-1}$ . Now observe that

$$m = m_0 \cdots m_{r-1} \\ \ge 2^r \\ \ge 2C + 1 \\ \ge 2n^{n/2} B^n \\ \ge 2 |d|$$
(100)

Hence actually we have det(A) = d.

Small prime approach (3/4)

Consider again

$$A = \left(\begin{array}{cc} 4 & 5\\ 6 & -7 \end{array}\right) \tag{101}$$

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We choose the four primes 2, 3, 5, 7 so that m = 210. We get

$$det(A) \equiv 0 \mod 2 \qquad det(A) \equiv 2 \mod 3 det(A) \equiv 2 \mod 5 \qquad det(A) \equiv -2 \mod 7$$
(102)

The solutions of the system  $d \equiv d_i \mod m_i$  for  $1 \le i \le 4$  are in

$$-58 + 210\mathbb{Z} = \{\dots, -268, -58, 152, 362, \dots\}$$
(103)

Finally det(A) = -58 again.

# Small prime approach (4/4)

### Proposition

The determinant of a square matrix with order n, coefficients in  $\mathbb{Z}$  and B as the maximal absolute value of a coefficient can be computed in  $\mathcal{O}(n^4 \log^2(nB)(\log^2 n + \log^2 B))$  word operations.

#### Proof

See Theorem 5.12 in Modern Computed Algebra.

### Remark

With the above algorithm, we achieve the following goals.

- All intermediate computations can be made modulo small prime numbers. In practice these small primes are machine integers allowing fast computations.
- The only possible large value is the determinant itself.
- The space and the time required for the whole computation can be estimated in advance.

Moreover the computations of the modular determinants (the  $d_i$ 's) are pairwise independent and thus can be distributed.

## Plan

**Euclidean Domains** 

- The Euclidean algorithm
- The Extended Euclidean algorithm
- Evaluation, interpolation
- Modular arithmetic
- The Chinese remaindering algorithm
- Rational function reconstruction

Modular computation of the determinant

Modular computation of the matrix product

### Overview

We conclude this chapter with another modular algorithm. We assume that we have a highly efficient matrix multiplication over  $\mathbb{Z}/p\mathbb{Z}$ , for any machine-word size prime number p, and would like to take advantage of it for multipying matrcies with integer coefficients. This can be achieved by means of a modular algorithm, based on the Chinese Remaindering Algorithm.

## Preliminaries (1/3)

Consider two square matrices  $A = (a_{i,j}, 1 \le i \le j \le n)$  and  $B = (b_{i,j}, 1 \le i \le j \le n)$  of order n with coefficients in  $\mathbb{Z}$ . Let  $||A||_{\infty}$  and  $||B||_{\infty}$  be the maximum absolute value of a coefficient in A and B, respectively. Let  $C = (c_{i,j}, 1 \le i \le j \le n)$  be the matrix product AB and let m > 2 be any odd integer (prime or not). For all  $1 \le i \le j \le n$ , we have

$$c_{i,j} = \sum_{k=1}^{k=n} a_{i,k} b_{k,j}, \qquad (104)$$

and thus

$$c_{i,j} \equiv \sum_{k=1}^{k=n} a_{i,k} b_{k,j} \mod m.$$
 (105)

## Preliminaries (2/3)

Now, let  $\overline{A}^m = (\overline{a}_{i,j}^m, 1 \le i \le j \le n)$  and  $\overline{B}^m = (\overline{b}_{i,j}^m, 1 \le i \le j \le n)$  be the images of A and B modulo m. (Hence the coefficient  $\overline{a}_{i,j}^m$  of  $\overline{A}^m$  is the remainder of  $a_{i,j}$  modulo m.) Let  $\overline{C}^m = (\overline{c}_{i,j}^m, 1 \le i \le j \le n)$  be the matrix product  $\overline{A}^m \overline{B}^m$  computed in  $\mathbb{Z}/m\mathbb{Z}$ . Hence, we have

$$\overline{c}_{i,j}^{m} = \sum_{k=1}^{k=n} \overline{a}_{i,k}^{m} \overline{b}_{k,j}^{m}$$
(106)

Combining the relations

$$\overline{a}_{i,k}^m \equiv a_{i,k} \mod m \text{ and } \overline{b}_{i,k}^m \equiv b_{i,k} \mod m$$
 (107)

with Equations (105) and (106) we obtain

$$c_{i,j} \equiv \overline{c}_{i,j}^m \mod m.$$
 (108)

In particular, if we use a symmetric representation  $-\frac{m-1}{2}\cdots\frac{m-1}{2}$  for representing the elements of  $\mathbb{Z}/m\mathbb{Z}$  and if we have  $|c_{i,j}| < \frac{m}{2}$ , then Equation (108) simply becomes  $c_{i,j} = \overline{c}_{i,j}^m$ . Observe that for all  $1 \le i \le j \le n$ , we have

$$|c_{i,j}| \leq \sum_{k=1}^{k=n} |a_{i,k}|| b_{k,j}| \leq n ||A||_{\infty} ||B||_{\infty}.$$
(109)

Hence we define  $M = n||A||_{\infty}||B||_{\infty}$ . We are ready to state a modular algorithm.

# Algorithm (1/2)

**Input:**  $A = (a_{ii})$  and  $B = (b_{ii})$  two square matrices over  $\mathbb{Z}$  of order *n* with  $|a_{ii}| \leq ||A||_{\infty}$  and  $|b_{ii}| \leq ||B||_{\infty}$ , for  $1 \leq i, j \leq n$ . **Output:**  $C = (c_{ii})$  the matrix product A B.  $M := n \|A\|_{\infty} \|B\|_{\infty}$  $r := [\log_2(2M+1)]$ choose *r* distinct prime numbers  $2 < m_0 < \cdots < m_{r-1} \in \mathbb{N}$  $m := m_0 \cdots m_{r-1}$ for  $\ell = 0 \cdots r - 1$  repeat for  $i = 1 \cdots n$  repeat for  $i = 1 \cdots n$  repeat  $\overline{c}_{i,i}^{m_{\ell}} := \sum_{k=1}^{k=n} \overline{a}_{i,k}^{m_{\ell}} \overline{b}_{k,i}^{m_{\ell}}$ for  $i = 1 \cdots n$  repeat for  $i = 1 \cdots n$  repeat  $c_{i,i} := interpolate([m_0, \dots, m_{r-1}], [\overline{c}_{i,i}^{m_0}, \dots, \overline{c}_{i,i}^{m_{r-1}}])$  $c_{i,i} := c_{i,i} \operatorname{rem} m$ if  $c_{i,i} \geq \frac{m}{2}$  then  $c_{i,i} := c_{i,i} - m$  $return((c_{ii}))$ 

# Algorithm (2/2)

Note that the first **for** loop computes the matrcies  $\overline{C}^{m_0}, \ldots, \overline{C}^{m_{r-1}}$  by the classical method. However, one can use instead any other algorithm (like Strassen's) computing these matrices. Let us give an upper bound for the number of machine-word operations required by Algorithm **??**. It suffices to estimate each of the two **for** loops. The first one runs in  $O(rn^3)$  and the second one in  $O(n^2r^2)$ . This is a better estimate than the one which can be given for the naive (non-modular approach):  $O(n^3r^2)$ .