

***CS434a/541a: Pattern Recognition***  
***Prof. Olga Veksler***

**Lecture 16**

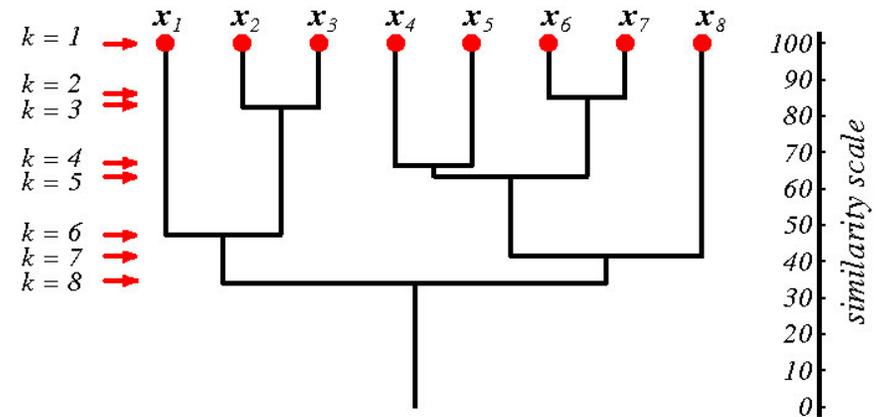
# *Today*

---

- Continue Clustering
  - Last Time
    - “Flat Clustering”
  - Today
    - Hierarchical Clustering
      - Divisive
      - Agglomerative
  - Applications of Clustering

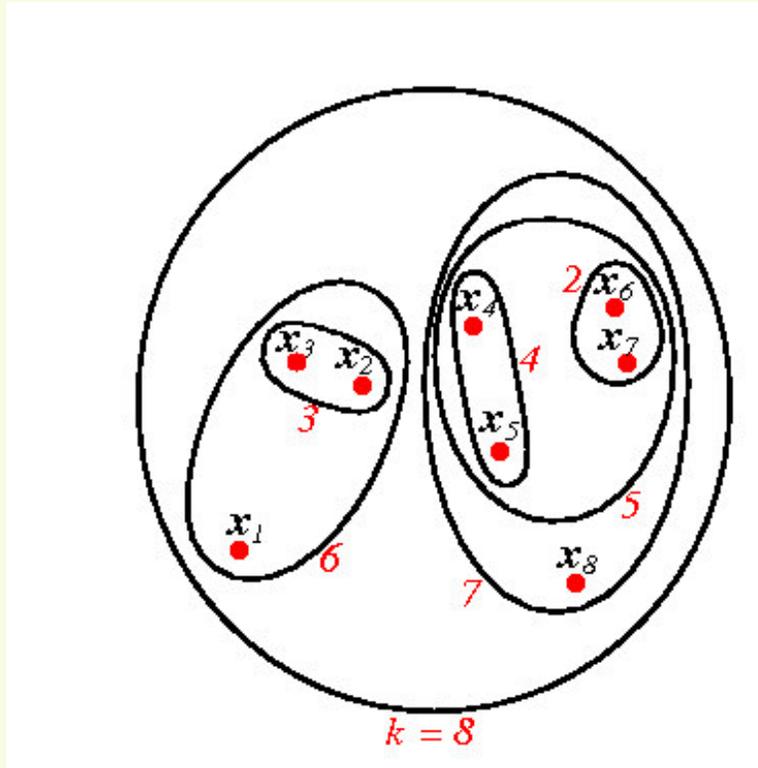
# Hierarchical Clustering: Dendrogram

- preferred way to represent a hierarchical clustering is a dendrogram
  - Binary tree
  - Level  $k$  corresponds to partitioning with  $n-k+1$  clusters
  - if need  $k$  clusters, take clustering from level  $n-k+1$
  - If samples are in the same cluster at level  $k$ , they stay in the same cluster at higher levels
  - dendrogram typically shows the similarity of grouped clusters



## Hierarchical Clustering: Venn Diagram

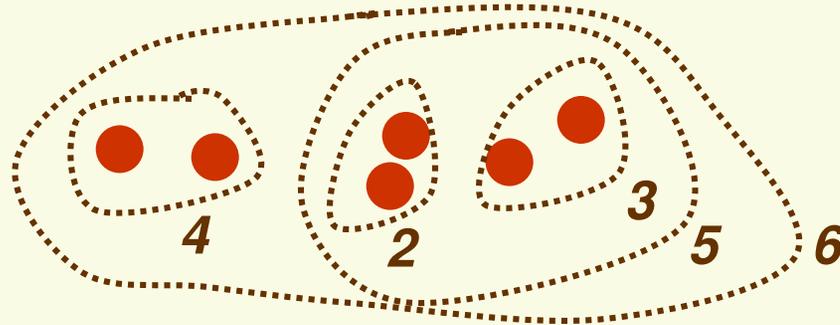
- Can also use Venn diagram to show hierarchical clustering, but similarity is not represented quantitatively



# *Hierarchical Clustering*

---

- Algorithms for hierarchical clustering can be divided into two types:
  1. Agglomerative (bottom up) procedures
    - Start with  $n$  singleton clusters
    - Form hierarchy by merging most similar clusters

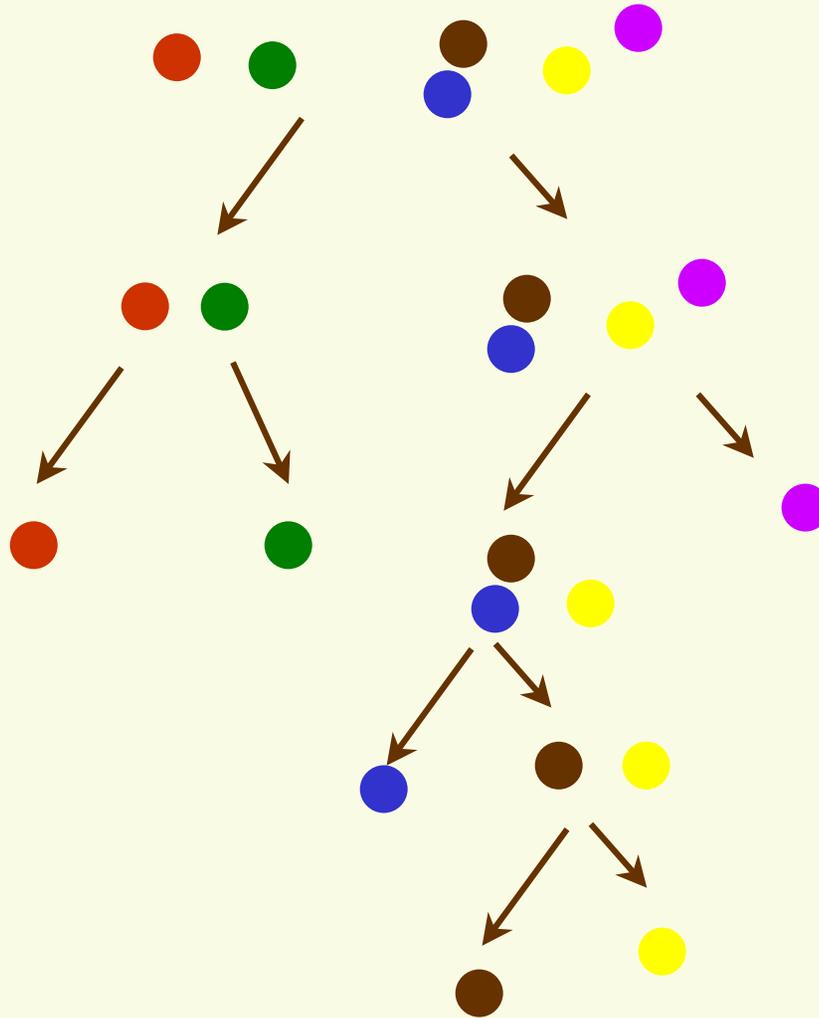


2. Divisive (top bottom) procedures
  - Start with all samples in one cluster
  - Form hierarchy by splitting the “worst” clusters

# *Divisive Hierarchical Clustering*

---

- Any “flat” algorithm which produces a fixed number of clusters can be used
  - set  $c = 2$

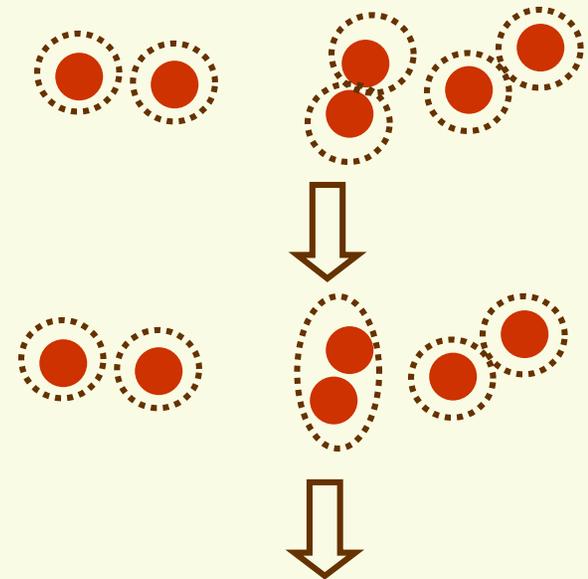


# Agglomerative Hierarchical Clustering

initialize with each example in singleton cluster

**while** there is more than **1** cluster

1. find 2 nearest clusters
2. merge them



## ■ Four common ways to measure cluster distance

1. minimum distance  $d_{\min}(D_i, D_j) = \mathbf{\min}_{x \in D_i, y \in D_j} \|x - y\|$

2. maximum distance  $d_{\max}(D_i, D_j) = \mathbf{\max}_{x \in D_i, y \in D_j} \|x - y\|$

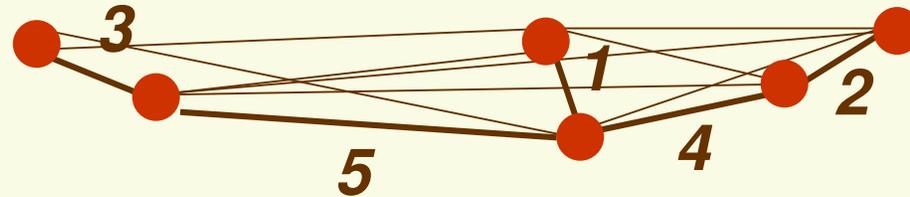
3. average distance  $d_{\text{avg}}(D_i, D_j) = \frac{1}{n_i n_j} \sum_{x \in D_i} \sum_{y \in D_j} \|x - y\|$

4. mean distance  $d_{\text{mean}}(D_i, D_j) = \|\mu_i - \mu_j\|$

# Single Linkage or Nearest Neighbor

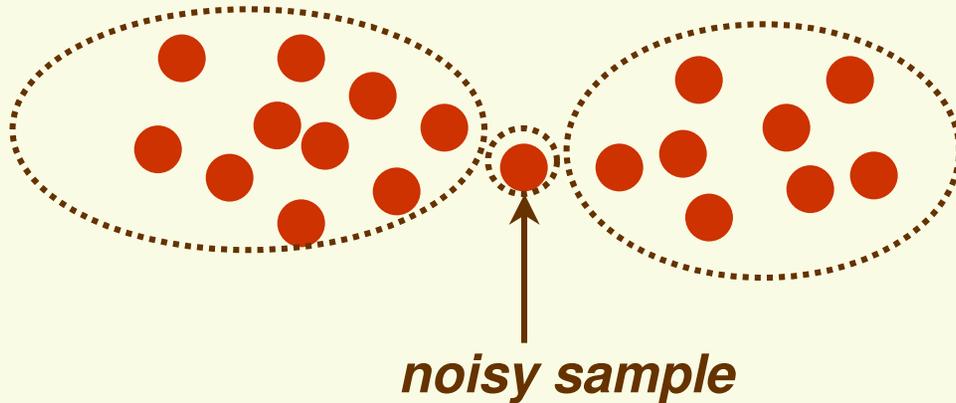
- Agglomerative clustering with minimum distance

$$d_{\min}(D_i, D_j) = \min_{x \in D_i, y \in D_j} \|x - y\|$$

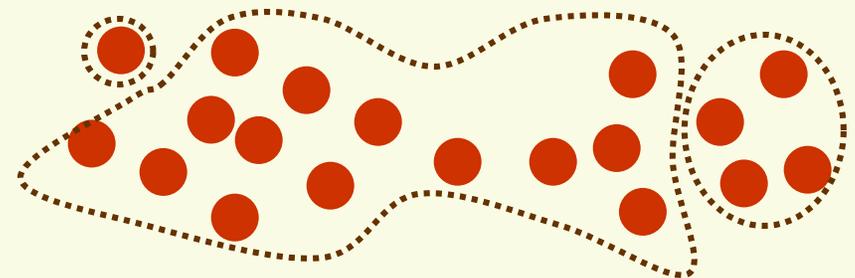


- generates minimum spanning tree
- encourages growth of elongated clusters
- disadvantage: very sensitive to noise

*what we want at level with  $c=3$*



*what we get at level with  $c=3$*

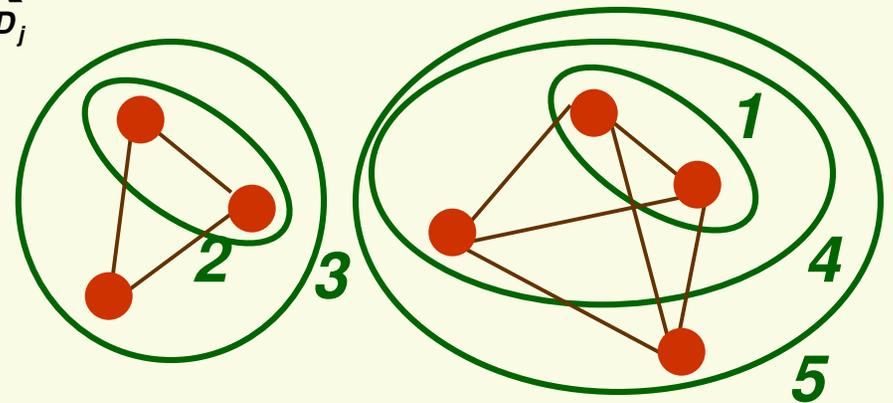


# Complete Linkage or Farthest Neighbor

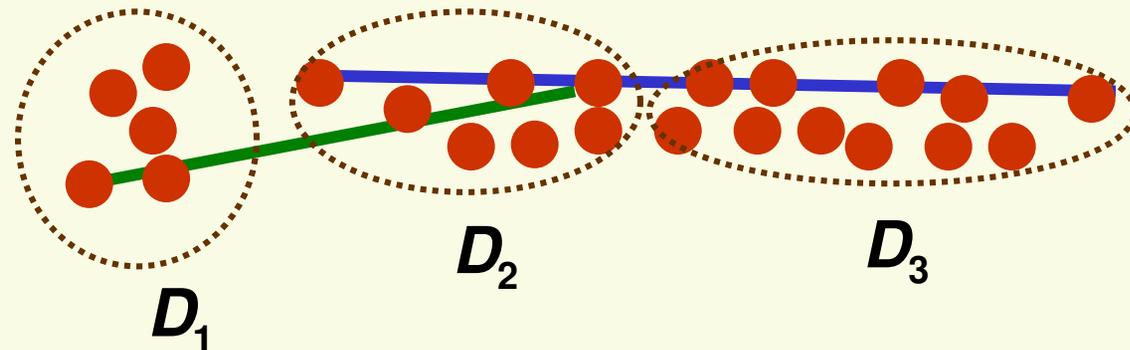
- Agglomerative clustering with maximum distance

$$d_{\max}(D_i, D_j) = \max_{x \in D_i, y \in D_j} \|x - y\|$$

- encourages compact clusters



- Does not work well if elongated clusters present



- $d_{\max}(D_1, D_2) < d_{\max}(D_2, D_3)$
- thus  $D_1$  and  $D_2$  are merged instead of  $D_2$  and  $D_3$

# Average and Mean Agglomerative Clustering

- Agglomerative clustering is more robust under the average or the mean cluster distance

$$d_{avg}(D_i, D_j) = \frac{1}{n_i n_j} \sum_{x \in D_i} \sum_{y \in D_j} \|x - y\|$$

$$d_{mean}(D_i, D_j) = \|\mu_i - \mu_j\|$$

- mean distance is cheaper to compute than the average distance
- unfortunately, there is not much to say about agglomerative clustering theoretically, but it does work reasonably well in practice

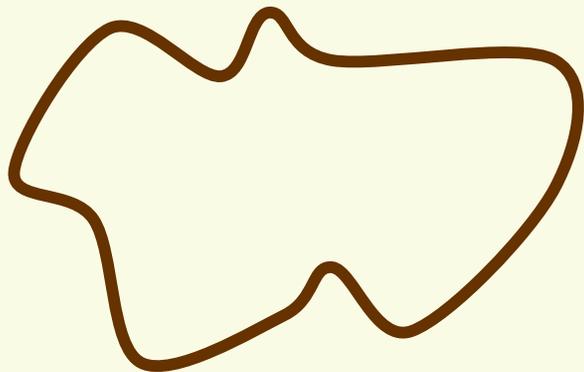
# *Agglomerative vs. Divisive*

---

- Agglomerative is faster to compute, in general
- Divisive may be less “blind” to the global structure of the data

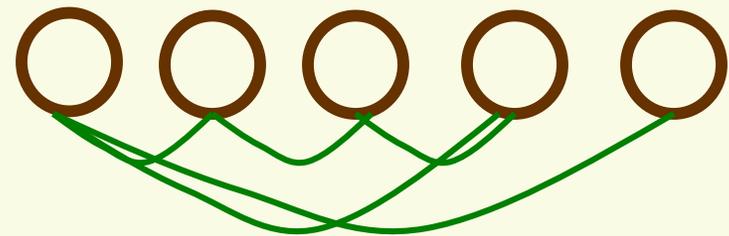
## *Divisive*

when taking the first step (split), have access to all the data; can find the best possible split in 2 parts



## *Agglomerative*

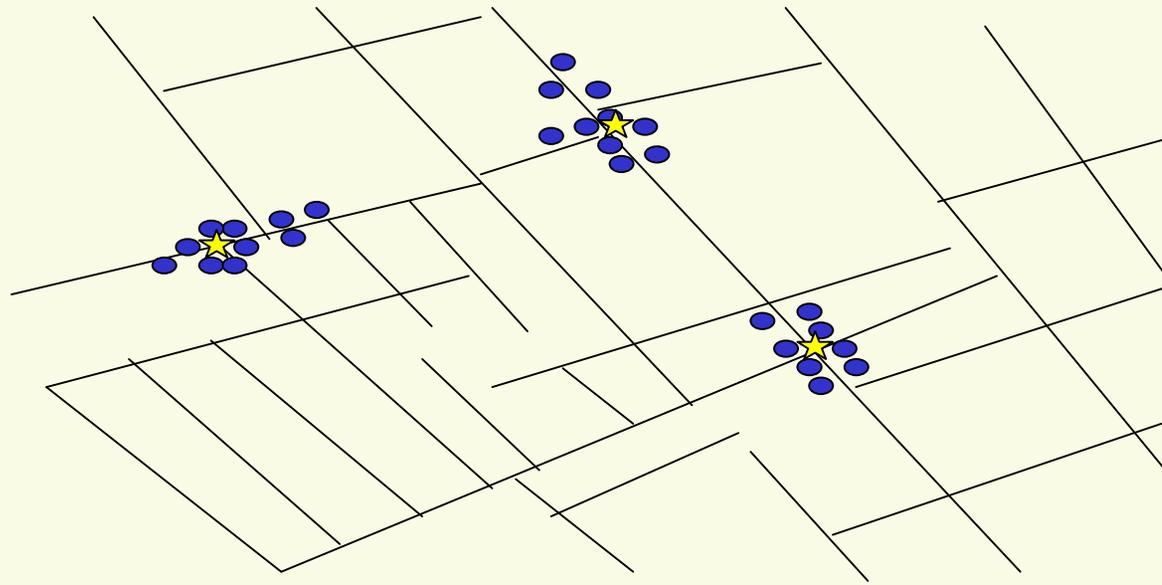
when taking the first step merging, do not consider the global structure of the data, only look at pairwise structure



# *First (?) Application of Clustering*



- John Snow, a London physician plotted the location of cholera deaths on a map during an outbreak in the 1850s.
- The locations indicated that cases were clustered around certain intersections where there were polluted wells -- thus exposing both the problem and the solution.



From: Nina Mishra HP Labs

# *Application of Clustering*

---

- Astronomy
  - SkyCat: Clustered  $2 \times 10^9$  sky objects into stars, galaxies, quasars, etc based on radiation emitted in different spectrum bands.

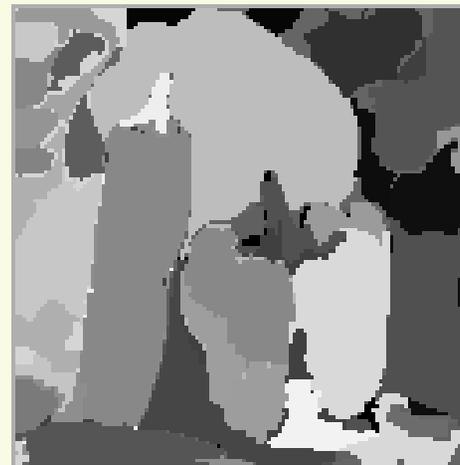
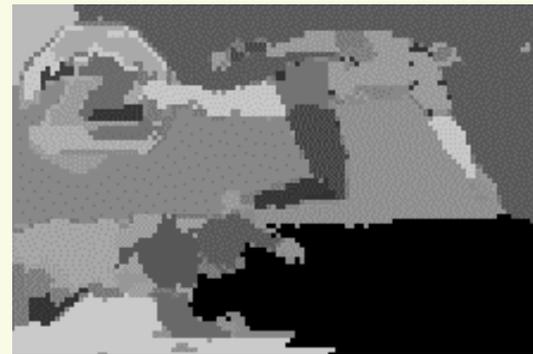
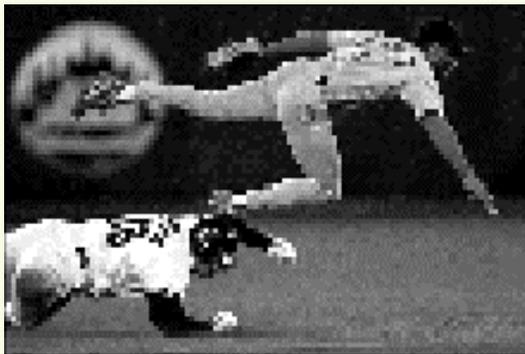


From: Nina Mishra HP Labs

# *Applications of Clustering*

---

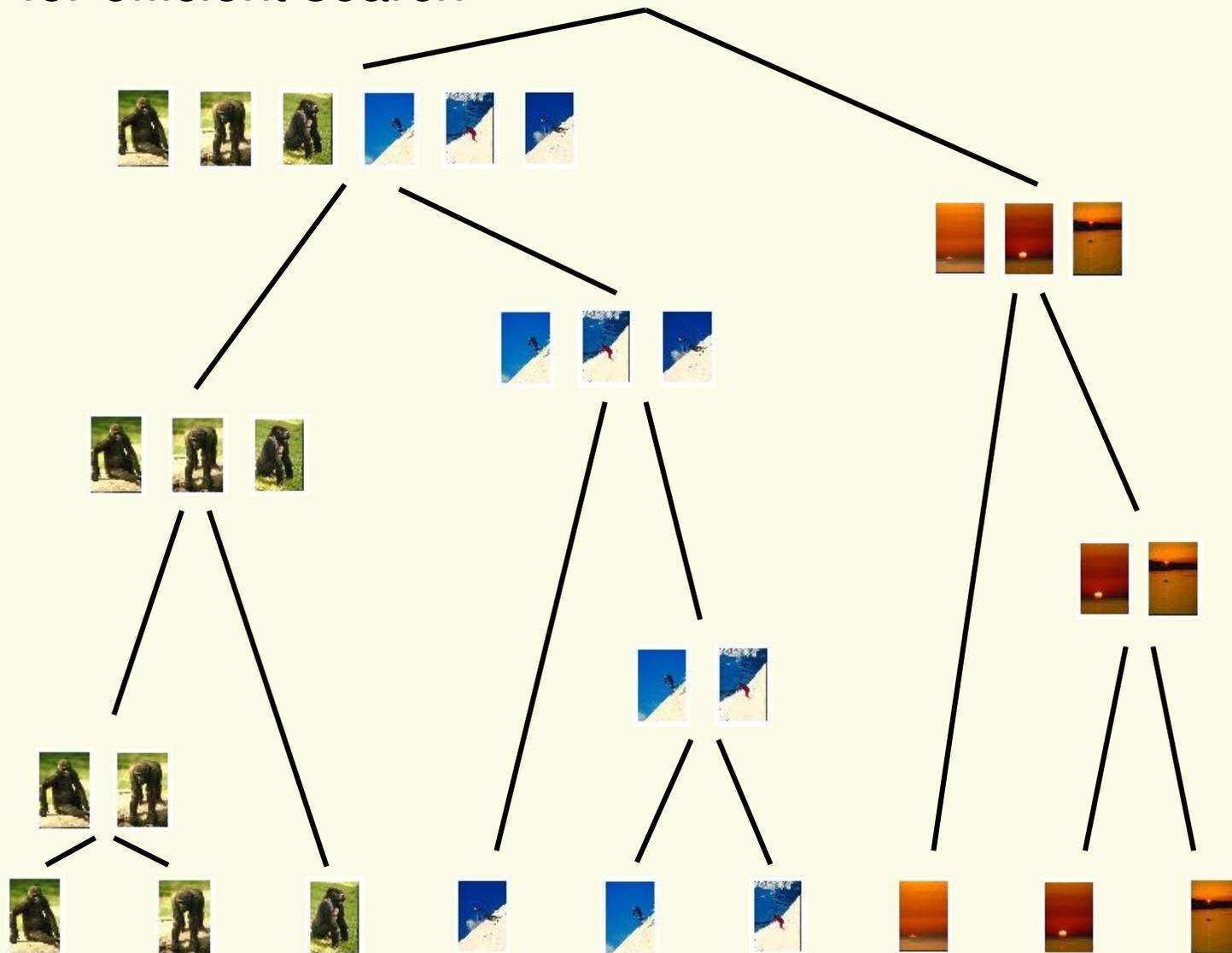
- Image segmentation
  - Find interesting “objects” in images to focus attention at



From: Image Segmentation by Nested Cuts, O. Veksler, CVPR2000

# Applications of Clustering

- Image Database Organization
  - for efficient search



# *Applications of Clustering*

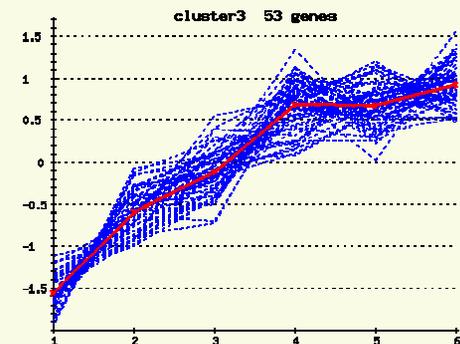
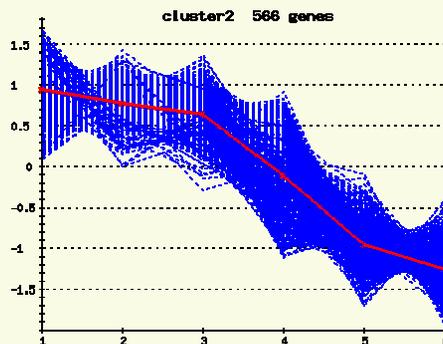
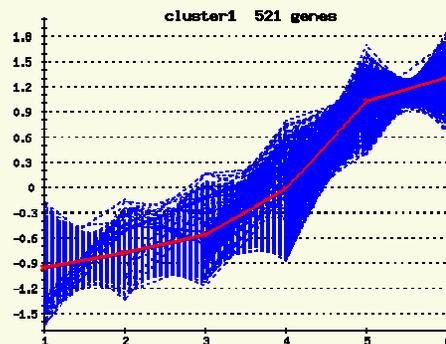
---

- Data Mining
  - Technology watch
    - Derwent Database, contains all patents filed in the last 10 years worldwide
    - Searching by keywords leads to thousands of documents
    - Find clusters in the database and find if there are any emerging technologies and what competition is up to
  - Marketing
    - Customer database
    - Find clusters of customers and tailor marketing schemes to them

# Applications of Clustering

- gene expression profile clustering
  - similar expressions , expect similar function

```
U18675 4CL -0.151 -0.207 0.126 0.359 0.208 0.091 -0.083 -0.209
M84697 a-TUB 0.188 0.030 0.111 0.094 -0.009 -0.173 -0.119 -0.136
M95595 ACC2 0.000 0.041 0.000 0.000 0.000 0.000 0.000 0.000
X66719 ACO1 0.058 0.155 0.082 0.284 0.240 0.065 -0.159 -0.010
U41998 ACT 0.096 -0.019 0.070 0.137 0.089 0.038 0.096 -0.070
AF057044 ACX1 0.268 0.403 0.679 0.785 0.565 0.260 0.203 0.252
AF057043 ACX2 0.415 0.000 -0.053 0.114 0.296 0.242 0.090 0.230
U40856 AIG1 0.096 -0.106 -0.027 -0.026 -0.005 -0.052 0.054 0.006
U40857 AIG2 0.311 0.140 0.257 0.261 0.158 0.056 -0.049 0.058
AF123253 AIM1 -0.040 0.002 -0.202 -0.040 0.077 0.081 0.088 0.224
X92510 AOS 0.473 0.560 0.914 0.625 0.375 0.387 0.019 0.141
```



From: De Smet F., Mathys J., Marchal K., Thijs G., De Moor B. & Moreau Y. 2002.  
*Adaptive Quality-based clustering of gene expression profiles*, *Bioinformatics*, **18**(6), 735-746.

# *Applications of Clustering*

---

- Profiling Web Users
  - Use web access logs to generate a feature vector for each user
  - Cluster users based on their feature vectors
  - Identify common goals for users
    - Shopping
    - Job Seekers
    - Product Seekers
    - Tutorials Seekers
  - Can use clustering results to improving web content and design

## *Summary*

---

- Clustering (nonparametric unsupervised learning) is useful for discovering inherent structure in data
- Clustering is immensely useful in different fields
- Clustering comes naturally to humans (in up to 3 dimensions), but not so to computers
- It is very easy to design a clustering algorithm, but it is very hard to say if it does anything good
- General purpose clustering does not exist, for best results, clustering should be tuned to application at hand