1) a) What is the difference between ad hoc testing and exploratory testing according to Jon Bach? b) What earlier reading does this view most closely connect to?

2) What should you be doing to improve your exploratory testing skills according to Jon Bach?

3) In ‘How did software get so reliable without proof?’, Hoare discusses how testing helps improve software quality in spite of the notion that testing can’t show the absence of flaws. What does Hoare think is the key usage of software testing? How does this relate to the views of Bach and of Meyer?
4) At rspec.info, they given the following example Rspec code:

```ruby
# bowling_spec.rb
require 'bowling'

describe Bowling "#score" do
  it "returns 0 for all gutter game" do
    bowling = Bowling.new
    20.times { bowling.hit(0) }
    bowling.score.should eq(0)
  end
end
```

against the Ruby code:

```ruby
# bowling.rb
class Bowling
  def hit(pins)
  end

  def score
    0
  end
end
```

Continuing on using test driven development, what would the next three test case code updates look like?

5) As we get toward the end of the semester, rereading the SWEBOK chapter on Software Testing, what ideas do they mention that we haven’t seen yet this semester?