

## Introduction

- Network everywhere;  
*Give me some network examples you faced recently*
- Why network?
  - Communication
  - Resource sharing
    - \* Printer
    - \* Files and storage space
    - \* Computational power (the earliest motivation)
- Computer networks provide reliable, efficient, and fair way of communication
  - Automatic detection and correction schemes
  - Automatic way to determine the path from a source to a destination

## INTRODUCTION

## How Many People Use The Internet?

- There is no way to determine how many users are on the net
- All what we have are guesses and estimates, *why?*

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## How Big Is The Internet?

- There is no way to determine how many hosts are attached to the internet; however, you may find guesses and estimates, for example,
  - Internet Software Consortium (ISC), <http://www.isc.org/>, provides *Internet Domain Survey* twice a year since 1987
  - The Domain Survey attempts to discover every host on the Internet; *How?*
    - \* By counting the number of domain names that have been assigned an IP address
    - \* By counting the number of IP addresses that have been assigned a domain name
    - \* Is their any difference between these two methods?
  - The numbers presented in the domain survey can be fairly a good estimate of the size of the Internet. *Why estimate?*
  - The raw data from a survey is a database of IP address and corresponding host name
  - This database can be purchased from the ISC
  - The cost for the most recent database is US\$2500.00

Survey Date	Survey Host Count	Survey Date	Survey Host Count	Survey Date	Survey Host Count	Adjusted Host Count
08/81	213	01/91	376000	01/95	4852000	5846000
05/82	235	07/91	535000	07/95	6642000	8200000
08/83	562	10/91	617000	01/96	9472000	14352000
10/84	1024	01/92	727000	07/96	12881000	16729000
10/85	1961	04/92	890000	01/97	16146000	21819000
02/86	2308	07/92	992000	07/97	19540000	26053000
11/86	5089	10/92	1136000	01/98	29670000	
12/87	28174	01/93	1313000	07/98	36739000	
07/88	33000	04/93	1486000	01/99	43230000	
10/88	56000	07/93	1776000	07/99	56218000	
01/89	80000	10/93	2056000	01/00	73398092	
07/89	130000	01/94	2217000	07/00	93047785	
10/89	159000	07/94	3212000	01/01	109574429	
10/90	313000	10/94	3864000	07/01	125888197	
				01/02	147344723	

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A summary of the internet domain survey

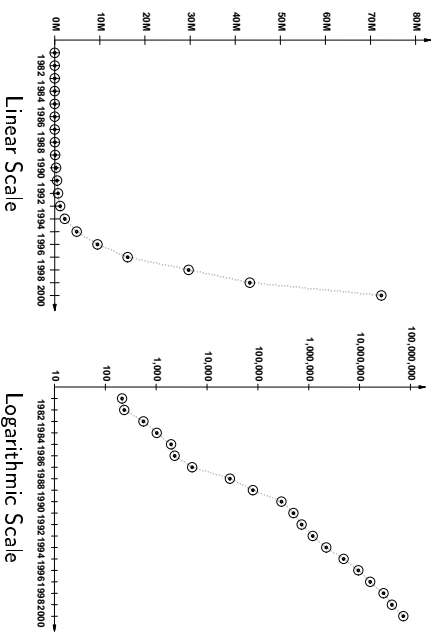
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### How Many Hosts Per Country?

- There is no correlation between a host's domain name and where it is actually located
- A host with a .CA domain name could easily be located in the U.S. or any other country
- Hosts under domains EDU/ORG/MET/COM/INT could be located anywhere
- There is no way to determine where a host is without asking its administrator
- To conclude, it is not possible to exactly
  - Know how many users there are
  - Determine the exact size of the Internet, or
  - Know where hosts are located

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Internet growth measured by number of computers attached to the Internet in each year from 1981 through 2000

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### Why Do Computer Network Systems Seem To Be Complex?

- Computer network systems seem to be complex because there is:
  - No single standard
  - \* No simple and uniform terminology
  - \* Several organizations have created their own network standards independently, which are not all compatible
  - \* Many companies have created commercial networking products and services that use technologies in unconventional ways
  - \* Two or more networks can be interconnected using multiple existing technologies
- So many abbreviations
- No single basic theory (simplistic model versus complex model)
- How can one master a complex system?
  - Look behind the details
  - Concentrate on understanding concepts

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### Basic Network Components

- Computer communications involve:
  - Encoding data in a form of energy;  
*Give examples to different forms of energy*
  - Sending the energy across a transmission medium;  
*Give examples to different transmission media*
- What does a network include?
  - Transmission media
  - Special-purpose hardware devices to interconnect transmission media
  - Protocol software to deal with
    - \* Data encoding and formats
    - \* Error detection/correction problems
    - \* Transmission control