


**CS2209A 2017**  
**Applied Logic for Computer Science**

**Lecture 1**  
**Introduction, Motivation & Work Plan**

Instructor: Yu Zhen Xie

# We all do logic

- If it will rain today, I'd better bring an umbrella.
- If a course teaches useful knowledge, I want to take it. CS2209 teaches useful knowledge.  
Therefore, I want to take CS2209.
- ... ..
- How about **judicial reasoning?** 
- **We all do logic when we try to clarify reasoning and separate good from bad reasoning.**

# Natural vs. Logic language



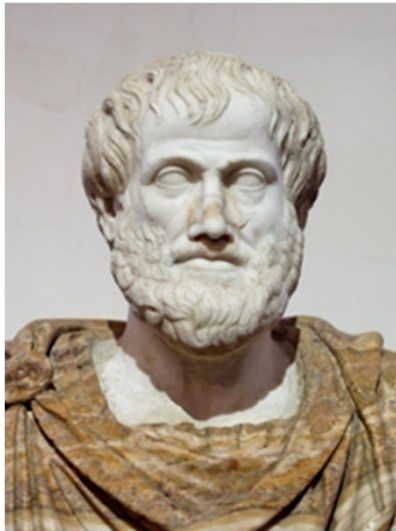
- Natural languages are **ambiguous**.
- For example, the word “**any**” can have different meanings depending on the context:
  - **Any = some**
    - She will be happy if she can solve **any** question.
    - She will be happy if she can solve **every** question.
  - **Any = all**
    - **Any** student knows this.
    - **Every** student knows this.

# What is Logic?

## Logic is the Science of Reasoning

- Etymology: Logykos (Greek) - pertaining to reasoning
- Logic: The science of reasoning, proof, thinking, or inference
- Logic: The fundamental science of thoughts and its categories
- Logic: The science or art of reasoning as applied to a department of knowledge
- Logic: The analysis and appraisal of arguments

# History of logic



**Aristotle (384-322 B.C)**  
developed a general system of logic intended to incorporate the basic principles of good reasoning, and to provide a way to evaluate specific cases of reasoning.

# History of logic

- An example of an **Aristotelian syllogism**:  
*All humans are mortal.*  
*Socrates is human.*  
*Therefore, Socrates is mortal.*
- A **syllogism** is a kind of logical argument in which one proposition (the conclusion) is inferred from two or more others (the premises) of a specific form.
- This syllogism is an example of **good reasoning** - constitutes a **good argument** - because it is **truth-preserving**.
- If the first two sentences (premises) are true, then the third sentence (conclusion) must also be true.

# Why study logic?

- Enjoyable: game, puzzle, ...
- Analytical thinking
- **Knowledge representation and reasoning**
- **Fundamental to Computer Science**
  - Logic gates, electronic circuits
  - Database queries
  - Program analysis
  - Artificial intelligence
    - Automated reasoning
    - Satisfiability (SAT) solver
    - Answer set programming (ASP), ...
  - ... ..

# Example application: database queries

- **Predicates | Microsoft Docs**

<https://docs.microsoft.com/en-us/sql/t-sql/queries/predicates>

**Predicates** are used in the search condition of WHERE clauses and HAVING clauses, the join conditions of FROM clauses, and other constructs where a **Boolean value** is required.



# Example application: program analysis

- ```
if (a<b) {  
    x = b-a;  
    y = a-b;  
} else {  
    z = b-a;  
    t = a-b;  
}
```
- Can we make this program more efficient?
- **Compiler optimization!**

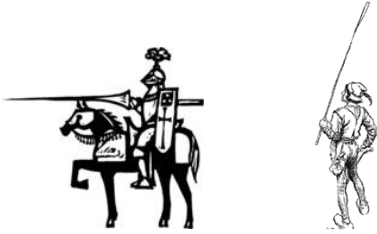
# Example application: program verification

- Consider the following algorithm for finding the max element in an array:

```
Max(A[1], ..., A[n]):  
  m = A[1]  
  for i = 2 to n  
    if A[i] > m then  
      m = A[i]  
  return m
```

- Prove that this algorithm works correctly.**  
**What does it mean?**
- How about the control system of a vehicle?





# Knights and knaves



- On a mystical island, there are two kinds of people: knights and knaves. Knights always tell the truth. Knaves always lie.
- Puzzle 1: You meet two people on the island, Arnold and Bob. Arnold says “Either I am a knave, or Bob is a knight”.

**Is Arnold a knight or a knave?  
What about Bob?**

# A fun game

- You see the following cards. Each has a letter on one side and a number on the other.



- Which cards do you need to turn to check that **“if a card has a J on it then it has a 5 on the other side”**?

# Course contents (tentative)

- Propositional logic and Boolean algebra
- Predicate logic (first-order logic) and basic set theory
- Methods of reasoning (incl. induction)
- Applications of logic to database systems and program verification and automated reasoning in artificial intelligence
- Limitations of logic (intractability and Gödel incompleteness theorem)

# Work plan

## Tentative Quiz (in-class) and Test Schedule

|              | Given         | Due         | Weight |
|--------------|---------------|-------------|--------|
| Quiz 1       | Wed. Sept. 27 | 8:30-9:00pm | 3%     |
| Quiz 2       | Wed. Oct. 18  | 8:30-9:00pm | 3%     |
| Midterm Exam | Wed. Oct. 25  | 7:00-8:50pm | 20%    |
| Quiz 3       | Wed. Nov. 8   | 8:30-9:00pm | 3%     |
| Quiz 4       | Wed. Nov. 22  | 8:30-9:00pm | 3%     |
| Quiz 5       | Wed. Dec. 6   | 8:30-9:00pm | 3%     |
| Final Exam   | TBA           |             | 35%    |

# Work plan

## Tentative Assignment and Exercise Schedule

|              | Given         | Due                     | Weight |
|--------------|---------------|-------------------------|--------|
| Exe. 1       | Wed. Sept. 20 |                         |        |
| Assignment 1 | Fri. Sept. 22 | Thur. Oct. 5, midnight  | 5%     |
| Exe. 2       | Wed. Oct. 4   |                         |        |
| Assignment 2 | Thur. Oct. 5  | Thur. Oct. 19, midnight | 7%     |
| Exe. 3       | Wed. Oct. 18  |                         |        |
| Exe. 4       | Wed. Nov. 1   |                         |        |
| Assignment 3 | Thur. Nov. 9  | Thur. Nov. 23, midnight | 9%     |
| Exe. 5       | Wed. Nov. 15  |                         |        |
| Assignment 4 | Thur. Nov. 23 | Thur. Dec. 7, midnight  | 9%     |
| Exe. 6       | Wed. Nov. 29  |                         |        |

# Teaching crew & hours

- **Instructor**

Yu Zhen Xie, PhD

email: yxie4@uwo.ca

Office: Middlesex College, Room 327

Office hours: 4:30-6:30pm on Tuesdays

Lecture hours: 3:30-4:30pm, 7:00-9:00pm on Wednesdays

Lecture room: NS 1

- **Teaching Assistants**

- Andrew Bloch-Hansen
- Mehdi Samadieh
- Linxiao Wang
- Gurjit Randhawa (tutorial session)
- Zihao Wang (tutorial session)



# Get to know and help each other

- **Who are you?**
  - General science
  - Engineering
  - Computer science
  - Math, statistics, ...
- **Questions?**
- **Feedback**
  - Feedback forum
  - Polls
  - Other forms?