

**CS2209A 2017**  
**Applied Logic for Computer Science**

**Lecture 17**

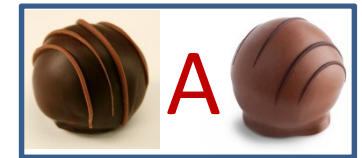
**Relations, first-order formula  
and database application**

Instructor: Marc Moreno Maza

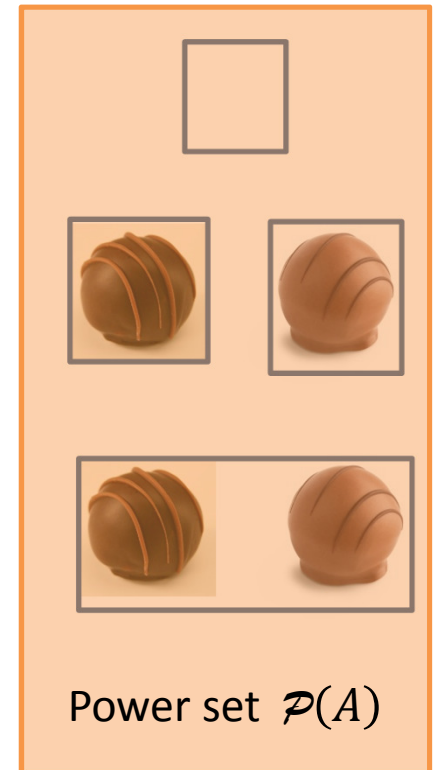
# Power sets



- A **power set** of a set  $A$ ,  $\mathcal{P}(A)$ , is a set of **all subsets** of  $A$ .
  - Think of sets as boxes of elements.
  - A subset of a set  $A$  is a box with elements of  $A$  (maybe all, maybe none, maybe some).
  - Then  $\mathcal{P}(A)$  is a box containing boxes with elements of  $A$ .
  - When you open the box  $\mathcal{P}(A)$ , you don't see chocolates (elements of  $A$ ), you see boxes.
  - $A = \{1, 2\}$ ,  $\mathcal{P}(A) = \{\emptyset, \{1\}, \{2\}, \{1, 2\}\}$
  - $A = \emptyset$ ,  $\mathcal{P}(A) = \{\emptyset\}$ .
    - They are not the same! There is nothing in  $A$ , and there is one element, an empty box, in  $\mathcal{P}(A)$
- If  $A$  has  $n$  elements, then  $\mathcal{P}(A)$  has  $2^n$  elements.



Subsets of  $A$ :



Power set  $\mathcal{P}(A)$

# Cartesian products

- **Cartesian product** of  $A$  and  $B$  is a set of all pairs of elements with the first from  $A$ , and the second from  $B$ :

- $A \times B = \{(x, y) \mid x \in A, y \in B\}$

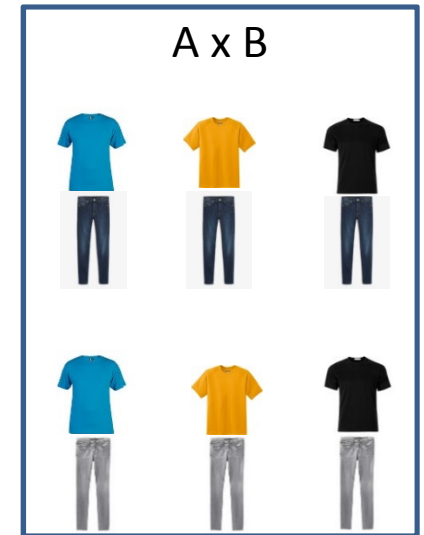
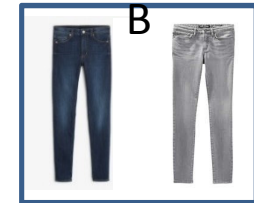
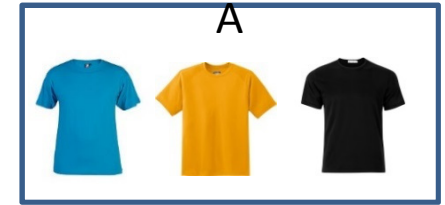
- $A = \{1, 2, 3\}, B = \{a, b\}$

- $A \times B = \{(1, a), (1, b), (2, a), (2, b), (3, a), (3, b)\}$

- $A = \{1, 2\}, A \times A = \{(1, 1), (1, 2), (2, 1), (2, 2)\}$

- Order of pairs does not matter, order within pairs does:  $A \times B \neq B \times A$ .

- Number of elements in  $A \times B$  is  $|A \times B| = |A| \cdot |B|$



|   | a     | b     |
|---|-------|-------|
| 1 | (1,a) | (1,b) |
| 2 | (2,a) | (2,b) |
| 3 | (3,a) | (3,b) |

# Cartesian products

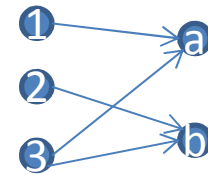


- We can define the Cartesian product for any number of sets:
  - $A_1 \times A_2 \times \cdots \times A_k = \{(x_1, x_2, \dots, x_k) \mid x_1 \in A_1 \dots x_k \in A_k\}$
  - $A = \{1, 2, 3\}, B = \{a, b\}, C = \{3, 4\}$
  - $A \times B \times C = \{(1, a, 3), (1, a, 4), (1, b, 3), (1, b, 4), (2, a, 3), (2, a, 4), (2, b, 3), (2, b, 4), (3, a, 3), (3, a, 4), (3, b, 3), (3, b, 4)\}$

# Relations



- **A relation** is a subset of a Cartesian product of sets.
  - If of two sets (set of pairs), call it a **binary** relation.
  - Of 3 sets (set of triples), **ternary**. Of k sets (set of tuples), **k-nary**
  - $A=\{1,2,3\}$ ,  $B=\{a,b\}$ 
    - $A \times B = \{(1, a), (1, b), (2, a), (2, b), (3, a), (3, b)\}$
    - $R = \{(1,a), (2,b), (3,a), (3,b)\}$  is a relation. So is  $R=\{(1,b)\}$ .
  - $A=\{1,2\}$ ,
    - $A \times A = \{(1,1), (1,2), (2,1), (2,2)\}$
    - $R=\{(1,1), (2,2)\}$  (all pairs  $(x,y)$  where  $x=y$ )
    - $R=\{(1,1), (1,2), (2,2)\}$  (all pairs  $(x,y)$  where  $x \leq y$ ).
  - $A=\text{PEOPLE}$ 
    - $\text{COUPLES} = \{(x,y) \mid \text{Loves}(x,y)\}$
    - $\text{PARENTS} = \{(x,y) \mid \text{Parent}(x,y)\}$
  - $A=\text{PEOPLE}$ ,  $B=\text{DOGS}$ ,  $C=\text{PLACES}$ 
    - $\text{WALKS} = \{(x,y,z) \mid x \text{ walks } y \text{ in } z\}$ 
      - Jane walks Buddy in spring bank park.



Graph of R (bipartite)



Graph of  $\{(1,1), (2,2)\}$

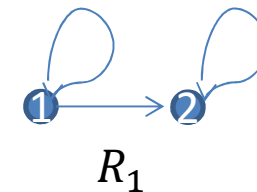


# Types of binary relations



- A binary relation  $R \subseteq A \times A$  is

- **Reflexive** if  $\forall x \in A, R(x, x)$



- Every  $x$  is related to itself.
- E.g.  $A = \{1, 2\}$ ,  $R_1 = \{(1, 1), (2, 2), (1, 2)\}$
- On  $A = \mathbb{Z}$ ,  $R_2 = \{(x, y) \mid x = y\}$  is reflexive
- But not  $R_3 = \{(x, y) \mid x < y\}$

- **Symmetric** if  $\forall x, y \in A, (x, y) \in R \leftrightarrow (y, x) \in R$

- $R_1$  and  $R_3$  above are not symmetric.  $R_2$  is.
- $A = \mathbb{Z}$ ,  $R_4 = \{(x, y) \mid x \equiv y \pmod{3}\}$  is symmetric.

# Types of binary relations



- A binary relation  $R \subseteq A \times A$  is

- **Transitive**

if  $\forall x, y, z \in A, (x, y) \in R \wedge (y, z) \in R \rightarrow (x, z) \in R$

- $R_1, R_2, R_3, R_4$  are all transitive.
- $R_5 = \{(x, y) | x, y \in \mathbb{Z} \wedge x + 1 = y\}$  is not transitive.
- **PARENT** =  $\{(x, y) | x, y \in PEOPLE \wedge x \text{ is a parent of } y\}$  is not.
- A **transitive closure** of a relation  $R$  is a relation  $R^* = \{(x, z) | \exists k \in \mathbb{N} \exists y_0, \dots, y_k \in A (x = y_0 \wedge z = y_k) \wedge \forall i \in \{0, \dots, k-1\} R(y_i, y_{i+1})\}$ 
  - That is, can get from  $x$  to  $z$  following  $R$  arrows.

# Types of binary relations



- A binary relation  $R \subseteq A \times A$  is
  - **Anti-reflexive** if  $\forall x \in A, \neg R(x, x)$ 
    - R can be neither reflexive nor anti-reflexive.
    - E.g.  $A = \{1, 2\}$ ,  $R_6 = \{(1, 2)\}$ 
      - but not  $R_1 = \{(1, 1), (2, 2), (1, 2)\}$  (reflexive)
      - nor  $R_7 = \{(1, 1), (1, 2)\}$  (neither)
    - For  $A = \mathbb{Z}$ , not  $R_2 = \{(x, y) \mid x = y\}$ 
      - Nor  $R_4 = \{(x, y) \mid x \equiv y \pmod{3}\}$
    - But  $R_3 = \{(x, y) \mid x < y\}$  is anti-reflexive.
      - So are  $R_5 = \{(x, y) \in \mathbb{Z} \times \mathbb{Z} \mid x + 1 = y\}$
      - And **PARENT** =  $\{(x, y) \in \text{PEOPLE} \times \text{PEOPLE} \mid x \text{ is a parent of } y\}$



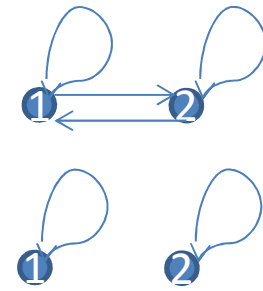
Graph of  $\{(1, 2)\}$

# Types of binary relations



- A binary relation  $R \subseteq A \times A$  is
  - **Anti-symmetric**  
if  $\forall x, y \in A, (x, y) \in R \wedge (y, x) \in R \rightarrow x = y$ 
    - $R_1, R_3, R_5, R_6, R_7, PARENT$  are anti-symmetric.  $R_4$  is not.
    - $R_2$  is both symmetric and anti-symmetric.
    - $R_8 = \{(1,2), (2,1), (1,3)\}$  is neither symmetric nor anti-symmetric.

# Equivalence



- A binary relation  $R \subseteq A \times A$  is an **equivalence** if R is reflexive, symmetric and transitive.
  - E.g.  $A=\{1,2\}$ ,  $R = \{(1,1), (2,2)\}$  or  $R = A \times A$
  - Not  $R_1 = \{(1,1), (2,2), (1,2)\}$   
nor  $R_3 = \{(x, y) \mid x < y\}$
  - On  $A = \mathbb{Z}$ ,  $R_2 = \{(x, y) \mid x = y\}$  is an equivalence
  - So is  $R_4 = \{(x, y) \mid x \equiv y \pmod{3}\}$ 
    - Reflexive:  $\forall x \in \mathbb{Z}, x \equiv x \pmod{3}$
    - Symmetric:  $\forall x, y \in \mathbb{Z}, x \equiv y \pmod{3} \rightarrow y \equiv x \pmod{3}$
    - Transitive:  $\forall x, y, z \in \mathbb{Z}, x \equiv y \pmod{3} \wedge y \equiv z \pmod{3} \rightarrow x \equiv z \pmod{3}$

# Equivalence

- An equivalence relation partitions A into **equivalence classes**:
  - Intersection of any two equivalence classes is  $\emptyset$
  - Union of all equivalence classes is A.
  - $R_4 = \{(x, y) | x \equiv y \text{ mod } 3\}$ :
$$\mathbb{Z} = \{x | x \equiv 0 \text{ mod } 3\} \cup \{x | x \equiv 1 \text{ mod } 3\} \cup \{x | x \equiv 2 \text{ mod } 3\}$$
  - $R = A \times A$  gives rise to a single equivalence class.
  - $R = \{(1,1), (2,2)\}$  to two.

[illegible]

- In a database, store relations as tables.
- Then ask queries as predicate logic formulas
  - Return the set of all database elements satisfying the formula.

## Well-Formed Formula for First Order Predicate Logic

- Not all strings can represent propositions of the predicate logic. Those which produce a proposition when their symbols are interpreted must follow the rules given below, and they are called **wffs** (well-formed formulas) of the first order predicate logic.
- A predicate name followed by a list of variables such as  $P(x, y)$ , where  $P$  is a predicate name, and  $x$  and  $y$  are variables, is called an **atomic formula**.

# Well-Formed Formula for First Order Predicate Logic

- **wffs are constructed using the following rules:**
  - *True* and *False* are wffs.
  - Each propositional constant (i.e. specific proposition), and each propositional variable (i.e. a variable representing propositions) are wffs.
  - Each atomic formula (i.e. a specific predicate with variables) is a wff.
  - If  $A$ ,  $B$ ,  $C$  are wffs, then so are  $\neg A$ ,  $A \wedge B$ ,  $A \vee B$ ,  $A \rightarrow B$
  - If  $x$  is a variable (representing objects of the universe of discourse), and  $A$  is a wff, then so is  $\exists x A$  and  $\forall x A$ .

# Relational database and query

Example: three tables, *student*, *course*, and *enroll*

| COURSE  |          |
|---------|----------|
| CNO     | TITLE    |
| CSc2310 | Java     |
| CSc2510 | Theory   |
| CSc4710 | Database |

| STUDENT |       |
|---------|-------|
| SID     | NAME  |
| 1111    | Jones |
| 2222    | Smith |
| 3333    | Blake |
| 4444    | Damon |
| 5555    | Bell  |

| ENROLL |         |       |
|--------|---------|-------|
| SID    | CNO     | GRADE |
| 1111   | CSc2310 | F     |
| 1111   | CSc2510 | F     |
| 2222   | CSc2510 | A     |
| 2222   | CSc4710 | B     |
| 3333   | CSc2310 | A     |
| 3333   | CSc2510 | A     |
| 3333   | CSc4710 | F     |

- A query using predicate logic is of the form  $\{ X_1, \dots, X_n \mid P(X_1, \dots, X_n) \}$ , where  $P(X_1, \dots, X_n)$  is a **wff** in predicate logic with free variables  $X_1, \dots, X_n$ .

# Relational database and query

| COURSE  |          |
|---------|----------|
| CNO     | TITLE    |
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| ENROLL |         |       |
|--------|---------|-------|
| SID    | CNO     | GRADE |
| 1111   | CSc2310 | F     |
| 1111   | CSc2510 | F     |
| 2222   | CSc2510 | A     |
| 2222   | CSc4710 | B     |
| 3333   | CSc2310 | A     |
| 3333   | CSc2510 | A     |
| 3333   | CSc4710 | F     |

- **Now, some query examples:**
  - Get names of students enrolled in CSc2510.  
{ N | (exists S,G)(student(S,N) and enroll(S,'CSc2510',G)) }
  - Get CNO and TITLE of courses in which Smith is enrolled.  
{ C,T | (exists S,G)(course(C,T) and enroll(S,C,G) and student(S,'Smith')) }
  - Get names of students who have enrolled in at least 2 courses.  
{ N | (exists S,C1,G1,C2,G2)(student(S,N) and enroll(S,C1,G1) and enroll(S,C2,G2) and C1 <> C2) }
  - Get names of students who have an "A" grade in CSc2510.  
{ N | (exists S)(student(S,N) and enroll(S,'CSc2510','A')) }

# Limitations of first-order logic

- With predicate logic, can we express everything?
- The fact is that some very natural properties cannot be expressed in predicate logic, because here the notion of “*expressing*” is quite different.
- A **propositional formula** only talks about **finitely many** things, and if worst comes to worst it can just list all the cases, describing a truth table.
- Whereas in the **predicate logic** case we have the ability to talk about **infinitely many** things at once.
- And it is not possible to list all infinitely many cases of relationships among, say, natural numbers, at least not with a finite-length formula.

# Limitations of first-order logic

- Here is an example of a very natural property which is not *expressible* in first-order logic.
  - **Transitivity in databases:** Consider an airline database such as the one that travel agents use to find and book flights.
- Now ask the database to “*give me a way to fly from London Ontario to London UK, and I don't care how many times I need to change planes*”.
- This kind of query, called “**transitivity**”, is **not** expressible in first-order logic.

# Limitations of first-order logic

- A very natural property which is not *expressible* in first-order logic.
  - **Transitivity in databases:** Consider an airline database such as the one that travel agents use to find and book flights.
- For any fixed number of plane changes you can, indeed, ask if there is a way to get from London ON to London UK, however you always need to set a limit on the number of intermediate locations.
- For example, to ask if there is a way to get to London UK via four intermediate cities you would write
  - $\exists y_1, y_2, y_3, y_4 \text{ Flight}(\text{London ON}, y_1) \wedge \text{Flight}(y_1, y_2) \wedge \text{Flight}(y_2, y_3) \wedge \text{Flight}(y_3, y_4) \wedge \text{Flight}(y_4, \text{London UK})$

# Transitivity in databases

- Some databases do have special ways of computing this kind of relation, but it is an addition to the language of first-order logic and can be quite computationally intensive, especially in large databases.
- More often, it seems, the database system just tries the first several queries, until they reach a number of intermediate steps that seems too large for them

# Transitivity in databases

- You might have noticed that you pretty much never see a route with more than three intermediate cities, and sometimes get an answer “there is no way”
- You can also ask a combination of such queries: for example, “Is there a direct flight from London ON to London UK, or a flight with one intermediate city”?
  - $\exists y \text{ Flight}(\text{London ON}, \text{London UK}) \vee \text{Flight}(\text{London ON}, y) \wedge \text{Flight}(y, \text{London UK})$