

CS9840

Machine Learning in Computer Vision

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Lecture 6

Curse of Dimensionality

PCA

Outline

- Curse of Dimensionality
- Dimensionality reduction with PCA

Curse of Dimensionality

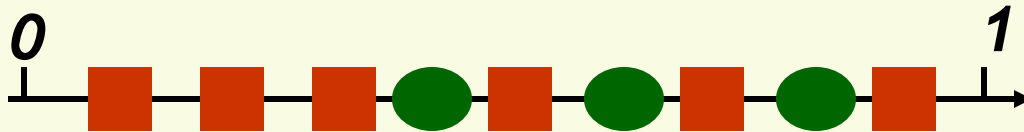
- Problems of high dimensional data, “the curse of dimensionality”
 - running time
 - overfitting
 - number of samples required
- Dimensionality Reduction Methods
 - Principle Component Analysis

Curse of Dimensionality: Complexity

- Complexity (running time) increases with dimension d
- A lot of methods have at least $O(nd^2)$ complexity, where n is the number of samples
 - For example if we need to estimate covariance matrix
- So as d becomes large, $O(nd^2)$ complexity may be too costly

Curse of Dimensionality: Number of Samples

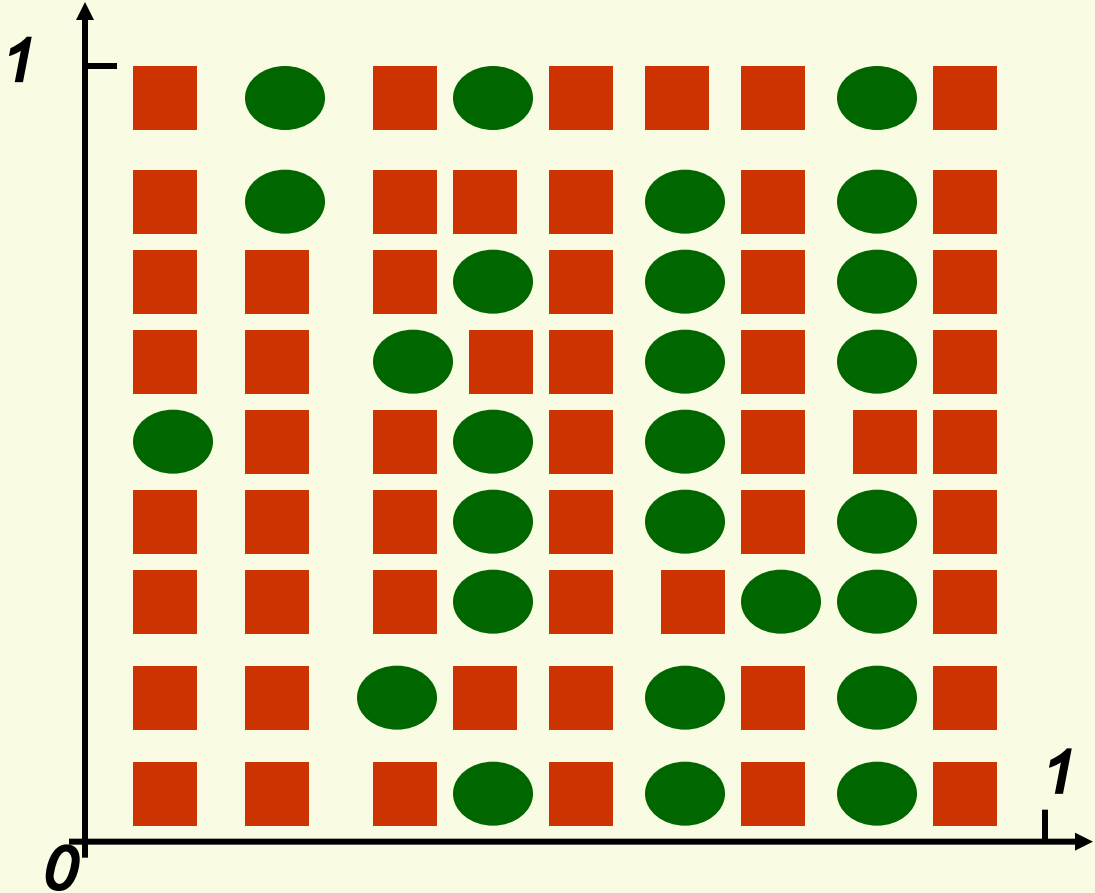
- Suppose we want to use the nearest neighbor approach with $k = 1$ (**1NN**)
- Suppose we start with only one feature



- This feature is not discriminative, i.e. it does not separate the classes well
- We decide to use 2 features. For the 1NN method to work well, need a lot of samples, i.e. samples have to be dense
- To maintain the same density as in 1D (9 samples per unit length), how many samples do we need?

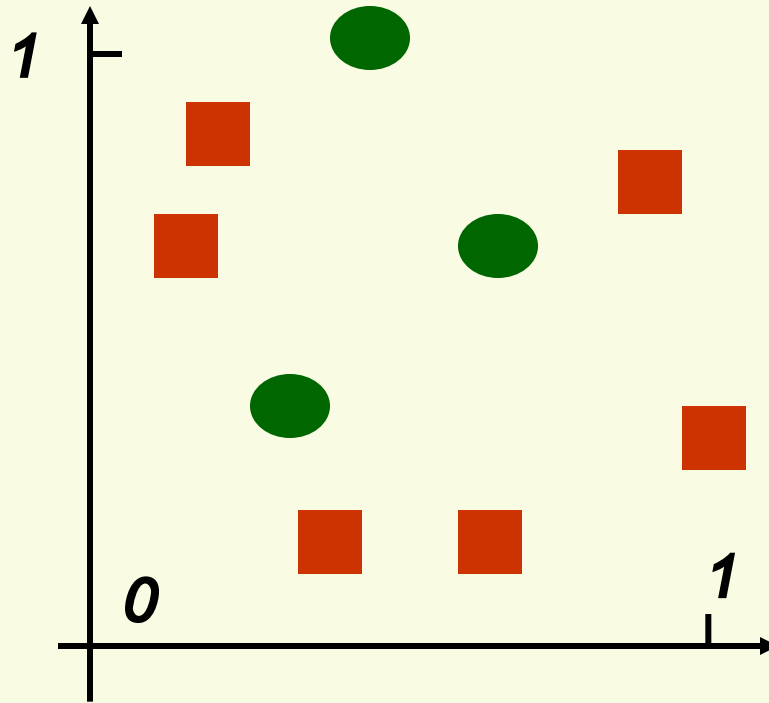
Curse of Dimensionality: Number of Samples

- We need 9^2 samples to maintain the same density as in $1D$



Curse of Dimensionality: Number of Samples

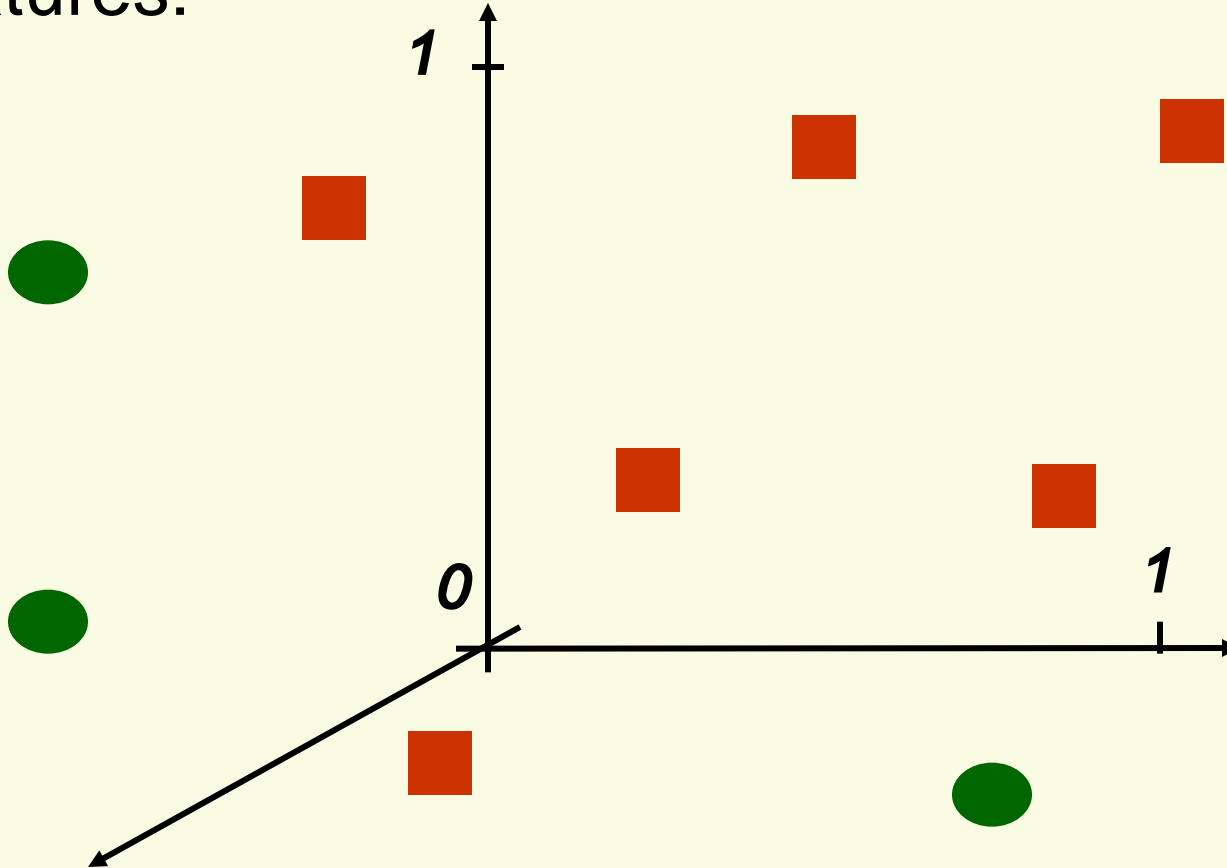
- Of course, when we go from 1 feature to 2, no one gives us more samples, we still have 9



- This is way too sparse for **1NN** to work well

Curse of Dimensionality: Number of Samples

- Things go from bad to worse if we decide to use 3 features:



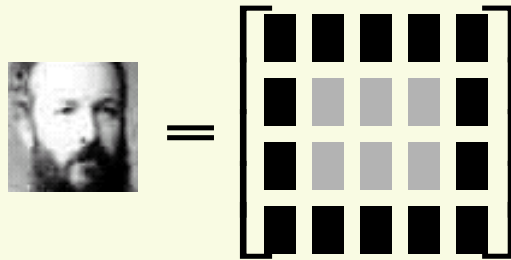
- If **9** was dense enough in 1D, in 3D we need **$9^3=729$** samples!

Curse of Dimensionality: Number of Samples

- In general, if n samples is dense enough in **1D**
- Then in d dimensions we need n^d samples!
- And n^d grows really really fast as a function of d
- Common pitfall:
 - If we can't solve a problem with a few features, adding more features seems like a good idea
 - However the number of samples usually stays the same
 - The method with more features is likely to perform worse instead of expected better

The Curse of Dimensionality

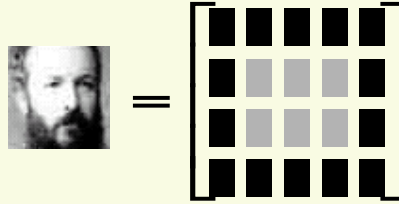
- We should try to avoid creating lot of features
- Often no choice, problem starts with many features
- Example: Face Detection
 - One sample point is k by m array of pixels



- Feature extraction is not trivial
- Say pixel intensities are taken as a feature
- Typical dimension is 20 by 20 = 400
- Suppose **10** samples are dense enough for 1 dimension. Need only 10^{400} samples

The Curse of Dimensionality

- Face Detection, dimension of one sample point is km



- The fact that we set up the problem with km dimensions (features) does not mean it is really a km -dimensional problem
- Space of all k by m images has km dimensions
- Space of all k by m faces must be much smaller, since faces form a tiny fraction of all possible images
- Most likely we are not setting the problem up with the right features
- If we used better features, we are likely need much less than km -dimensions

Dimensionality Reduction

- High dimensionality is challenging and redundant
- It is natural to try to reduce dimensionality
- Reduce dimensionality by feature combination: combine old features \mathbf{x} to create new features \mathbf{y}

$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_d \end{bmatrix} \rightarrow f\left(\begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_d \end{bmatrix}\right) = \begin{bmatrix} \mathbf{y}_1 \\ \vdots \\ \mathbf{y}_k \end{bmatrix} = \mathbf{y} \quad \text{with } k < d$$

- For example,
$$\mathbf{x} = \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \mathbf{x}_3 \\ \mathbf{x}_4 \end{bmatrix} \rightarrow \begin{bmatrix} \mathbf{x}_1 + \mathbf{x}_2 \\ \mathbf{x}_3 + \mathbf{x}_4 \end{bmatrix} = \mathbf{y}$$

- Ideally, the new vector \mathbf{y} should retain from \mathbf{x} all information important for classification

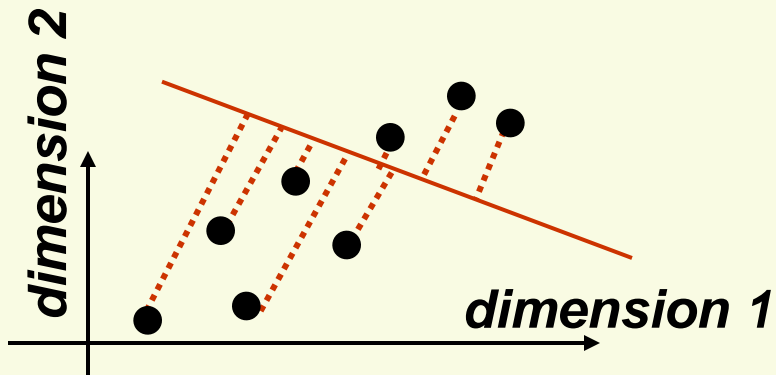
Dimensionality Reduction

- The best $f(\mathbf{x})$ is most likely a non-linear function
- Linear functions are easier to find though
- For now, assume that $f(\mathbf{x})$ is a linear mapping
- Thus it can be represented by a matrix \mathbf{W} :

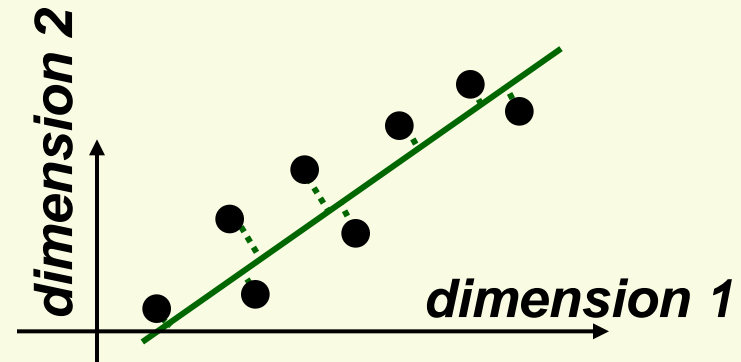
$$\begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_d \end{bmatrix} \Rightarrow \mathbf{W} \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_d \end{bmatrix} = \begin{bmatrix} \mathbf{w}_{11} & \cdots & \mathbf{w}_{1d} \\ \vdots & & \vdots \\ \mathbf{w}_{k1} & \cdots & \mathbf{w}_{kd} \end{bmatrix} \begin{bmatrix} \mathbf{x}_1 \\ \mathbf{x}_2 \\ \vdots \\ \mathbf{x}_d \end{bmatrix} = \begin{bmatrix} \mathbf{y}_1 \\ \vdots \\ \mathbf{y}_k \end{bmatrix} \quad \text{with } k < d$$

Principle Component Analysis (PCA)

- **Main idea:** seek most accurate data representation in a lower dimensional space
- Example in 2-D
 - Project data to 1-D subspace (a line) which minimize the projection error



*large projection errors,
bad line to project to*

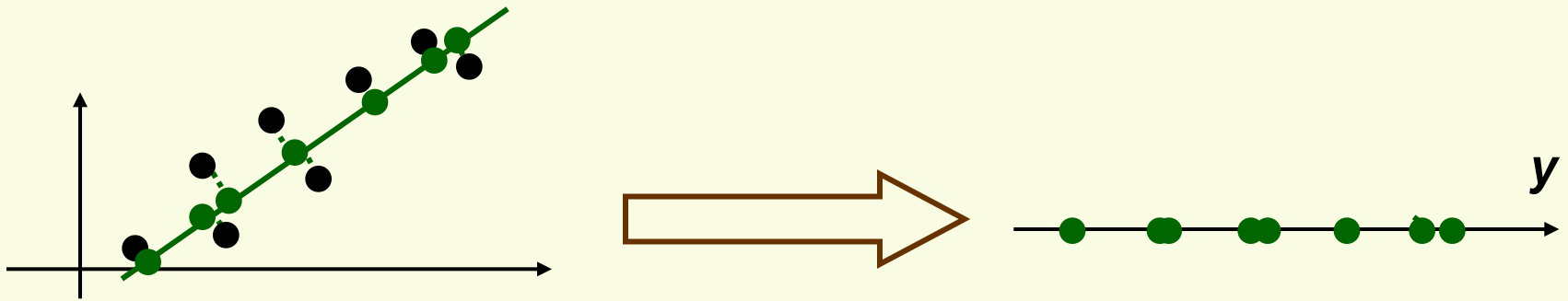


*small projection errors,
good line to project to*

- Notice that the the good line to use for projection lies in the direction of largest variance

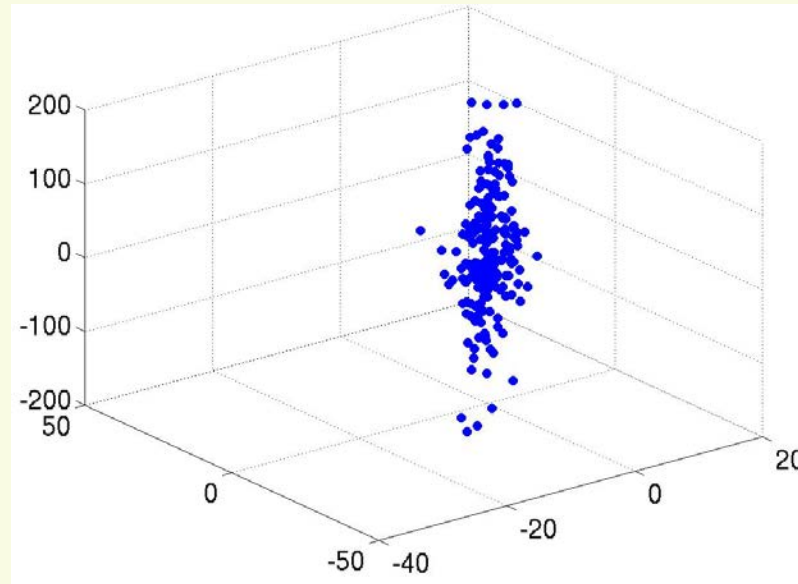
PCA

- After the data is projected on the best line, need to transform the coordinate system to get 1D representation for vector \mathbf{y}

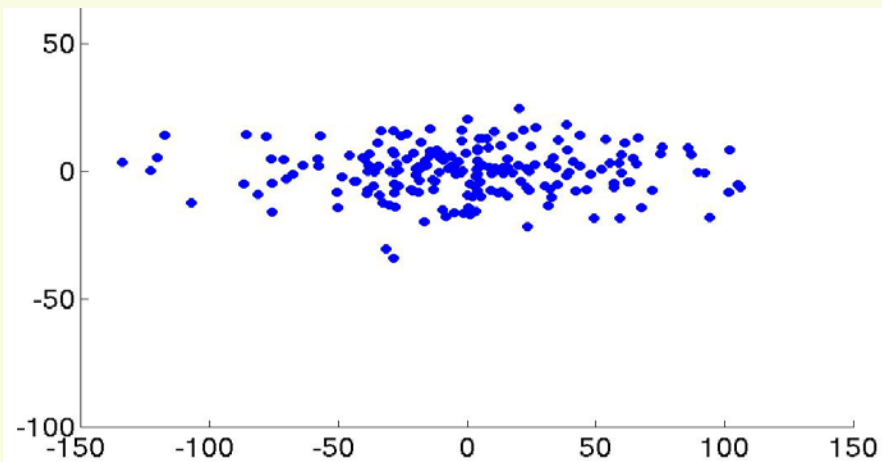


- Note that new data \mathbf{y} has the same variance as old data \mathbf{x} in the direction of the green line
- PCA preserves largest variances in the data

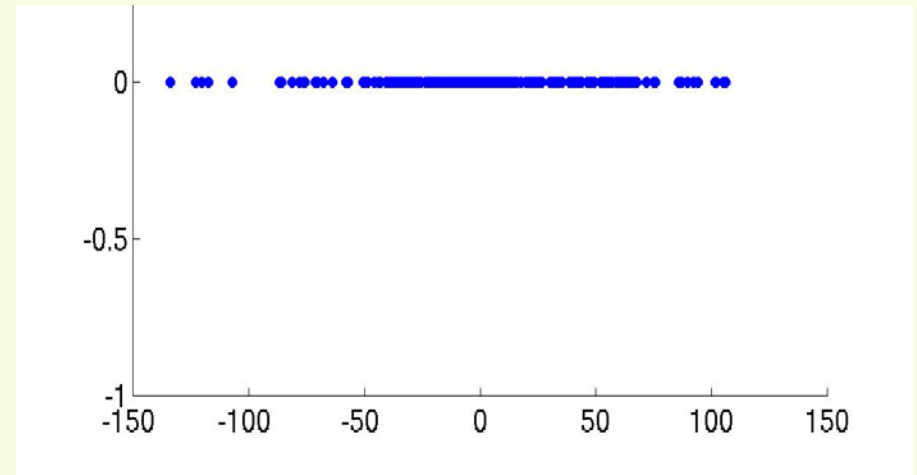
PCA: Approximation of Elliptical Cloud in 3D



best 2D approximation

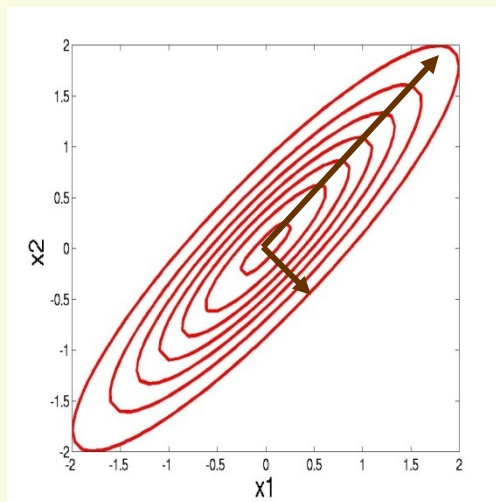


best 1D approximation



PCA

- What is the direction of largest variance in data?
- Recall that if \mathbf{x} has multivariate distribution $N(\boldsymbol{\mu}, \boldsymbol{\Sigma})$, direction of largest variance is given by eigenvector corresponding to the largest eigenvalue of $\boldsymbol{\Sigma}$

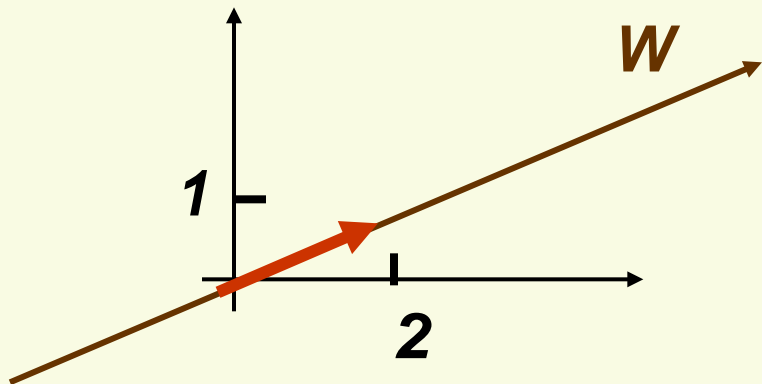


- This is a hint that we should be looking at the covariance matrix of the data (note that PCA can be applied to distributions other than Gaussian)

PCA: Linear Algebra Review

- Let V be a d dimensional linear space, and W be a k dimensional linear subspace of V
- We can always find a set of k dimensional vectors $\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_k\}$ which forms an orthonormal basis for W
 - $\langle \mathbf{e}_i, \mathbf{e}_j \rangle = 0$ if i is not equal to j and $\langle \mathbf{e}_i, \mathbf{e}_i \rangle = 1$
- Thus any vector in W can be written as

$$\alpha_1 \mathbf{e}_1 + \alpha_2 \mathbf{e}_2 + \dots + \alpha_k \mathbf{e}_k = \sum_{i=1}^k \alpha_i \mathbf{e}_i \quad \text{for scalars } \alpha_1, \dots, \alpha_k$$

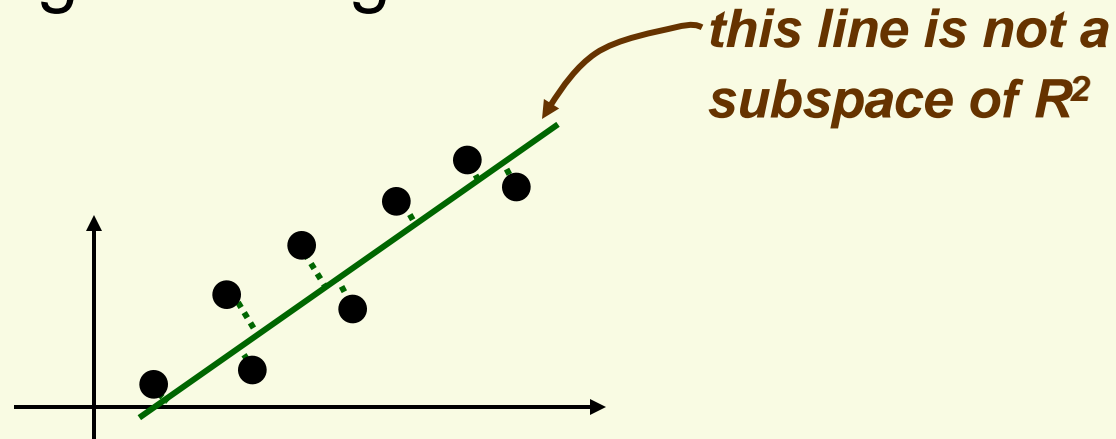


Let $V = \mathbf{R}^2$ and W be the line $x-2y=0$. Then the orthonormal basis for W is

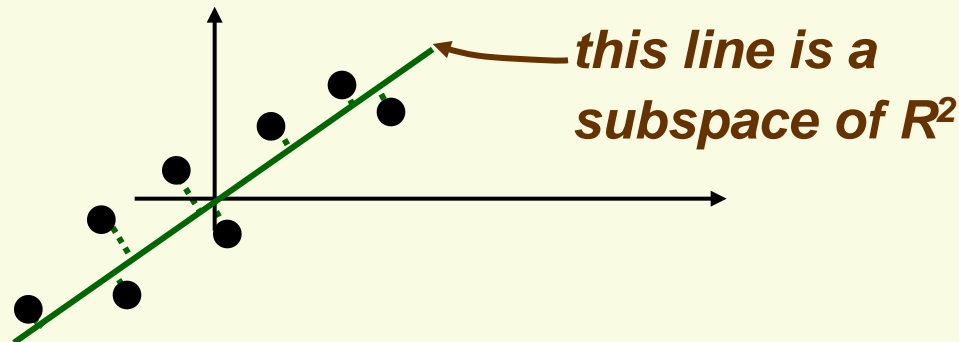
$$\left\{ \begin{bmatrix} 2/\sqrt{5} \\ 1/\sqrt{5} \end{bmatrix} \right\}$$

PCA: Linear Algebra

- Recall that subspace W contains the zero vector, i.e. it goes through the origin



- It is convenient to project to subspace W : thus we need to shift everything

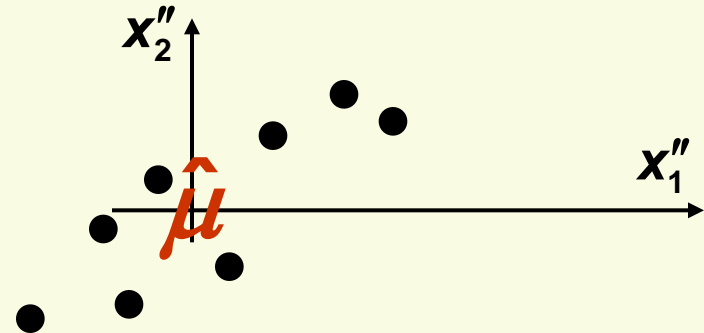
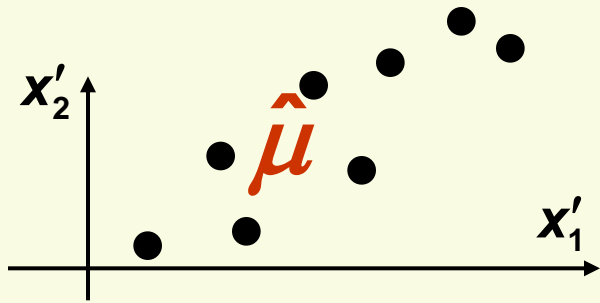


PCA Derivation: Shift by the Mean Vector

- Before PCA, subtract sample mean from the data

$$\mathbf{x} - \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i = \mathbf{x} - \hat{\boldsymbol{\mu}}$$

- The new data has zero mean: $E(\mathbf{X} - E(\mathbf{X})) = E(\mathbf{X}) - E(\mathbf{X}) = 0$
- All we did is change the coordinate system



- Another way to look at it:
 - first step of getting \mathbf{y} is to subtract the mean of \mathbf{x}

$$\mathbf{x} \rightarrow \mathbf{y} = \mathbf{f}(\mathbf{x}) = \mathbf{g}(\mathbf{x} - \hat{\boldsymbol{\mu}})$$

PCA: Derivation

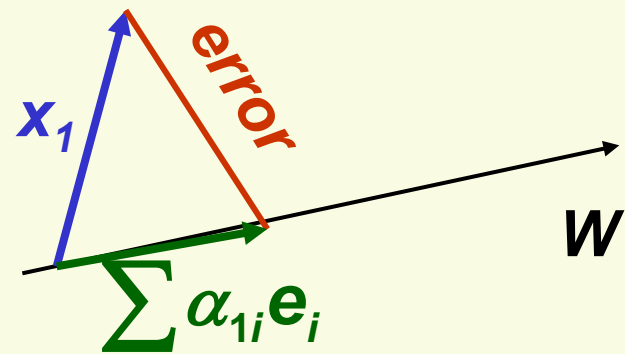
- We want to find the most accurate representation of data $D = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$ in some subspace W which has dimension $k < d$

- Let $\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_k\}$ be the orthonormal basis for W . Any vector in W can be written as $\sum_{i=1}^k \alpha_i \mathbf{e}_i$

- Thus \mathbf{x}_1 will be represented by some vector in W
$$\sum_{i=1}^k \alpha_{1i} \mathbf{e}_i$$

- Error this representation:

$$\text{error} = \left\| \mathbf{x}_1 - \sum_{i=1}^k \alpha_{1i} \mathbf{e}_i \right\|^2$$



PCA: Derivation

- To find the total error, we need to sum over all \mathbf{x}_j 's
- Any \mathbf{x}_j can be written as $\sum_{i=1}^k \alpha_{ji} \mathbf{e}_i$
- Thus the total error for representation of all data \mathbf{D} is:

sum over all data points

$$\underbrace{J(\mathbf{e}_1, \dots, \mathbf{e}_k, \alpha_{11}, \dots, \alpha_{nk})}_{\text{unknowns}} = \sum_{j=1}^n \left\| \mathbf{x}_j - \sum_{i=1}^k \alpha_{ji} \mathbf{e}_i \right\|^2$$

error at one point

PCA: Derivation

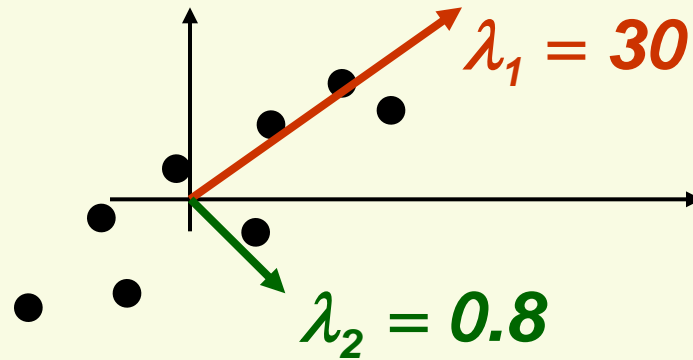
- A lot of math.....to finally get:
- Let \mathbf{S} be the scatter matrix, it is just $n-1$ times the sample covariance matrix

$$\hat{\Sigma} = \frac{1}{n-1} \sum_{j=1}^n (\mathbf{x}_j - \hat{\mu})(\mathbf{x}_j - \hat{\mu})^t$$

- To minimize J take for the basis of \mathbf{W} the k eigenvectors of \mathbf{S} corresponding to the k largest eigenvalues

PCA

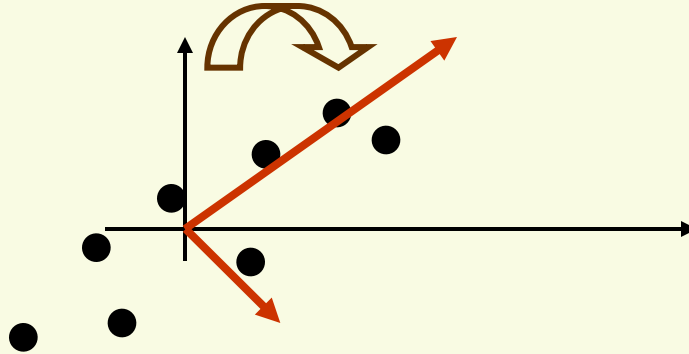
- The larger the eigenvalue of \mathbf{S} , the larger is the variance in the direction of corresponding eigenvector



- This result is exactly what we expected: project \mathbf{x} into subspace of dimension k which has the largest variance
- This is very intuitive: restrict attention to directions where the scatter is the greatest

PCA

- Thus PCA can be thought of as finding new orthogonal basis by rotating the old axis until the directions of maximum variance are found



PCA as Data Approximation

- Let $\{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_d\}$ be all d eigenvectors of the scatter matrix \mathbf{S} , sorted in order of decreasing corresponding eigenvalue

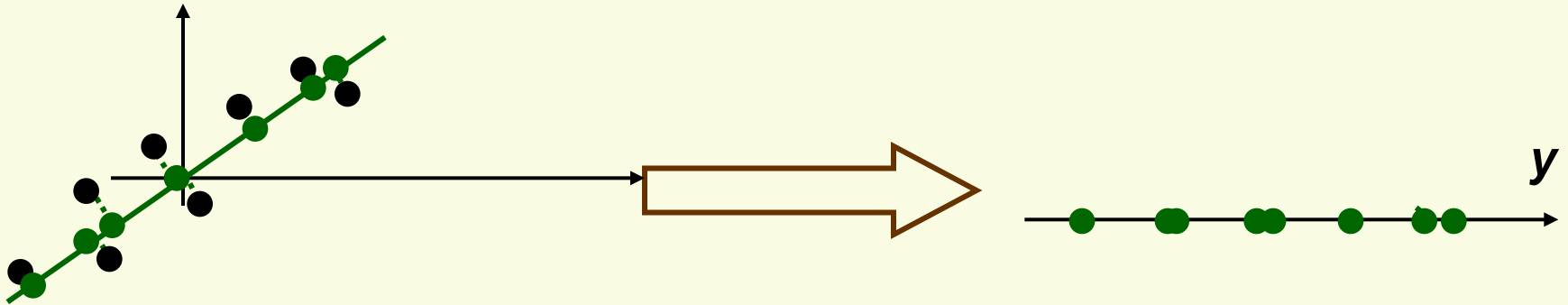
- Without any approximation, for any sample \mathbf{x}_i :

$$\mathbf{x}_i = \sum_{j=1}^d \alpha_j \mathbf{e}_j = \underbrace{\alpha_1 \mathbf{e}_1 + \dots + \alpha_k \mathbf{e}_k}_{\text{approximation of } \mathbf{x}_i} + \underbrace{\alpha_{k+1} \mathbf{e}_{k+1} \dots + \alpha_d \mathbf{e}_d}_{\text{error of approximation}}$$

- coefficients $\alpha_m = \mathbf{x}_i^t \mathbf{e}_m$ are called *principle components*
 - The larger k , the better is the approximation
 - Components are arranged in order of importance, more important components come first
- Thus PCA takes the first k most important components of \mathbf{x}_i as an approximation to \mathbf{x}_i

PCA: Last Step

- Now we know how to project the data
- Last step is to change the coordinates to get final k -dimensional vector y



- Let matrix $\mathbf{E} = [\mathbf{e}_1 \cdots \mathbf{e}_k]$
- Then the coordinate transformation is $\mathbf{y} = \mathbf{E}^t \mathbf{x}$

- Under \mathbf{E}^t , the eigenvectors become the standard basis:

$$\mathbf{E}^t \mathbf{e}_i = \begin{bmatrix} \mathbf{e}_1 \\ \vdots \\ \mathbf{e}_i \\ \vdots \\ \mathbf{e}_k \end{bmatrix} \mathbf{e}_i = \begin{bmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{bmatrix}$$

Recipe for Dimension Reduction with PCA

Data $D = \{\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_n\}$. Each \mathbf{x}_i is a d -dimensional vector. Wish to use PCA to reduce dimension to k

1. Find the sample mean $\hat{\boldsymbol{\mu}} = \frac{1}{n} \sum_{i=1}^n \mathbf{x}_i$
2. Subtract sample mean from the data $\mathbf{z}_i = \mathbf{x}_i - \hat{\boldsymbol{\mu}}$
3. Compute the scatter matrix $\mathbf{S} = \sum_{i=1}^n \mathbf{z}_i \mathbf{z}_i^t$
4. Compute eigenvectors $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_k$ corresponding to the k largest eigenvalues of \mathbf{S}
5. Let $\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_k$ be the columns of matrix $\mathbf{E} = [\mathbf{e}_1 \cdots \mathbf{e}_k]$
6. The desired \mathbf{y} which is the closest approximation to \mathbf{x} is $\mathbf{y} = \mathbf{E}^t \mathbf{z}$

Drawbacks of PCA

- PCA was designed for accurate *data representation*, not for *data classification*
- Preserves as much variance in data as possible
- If directions of maximum variance is important for classification, will work
- However the directions of maximum variance may be useless for classification

