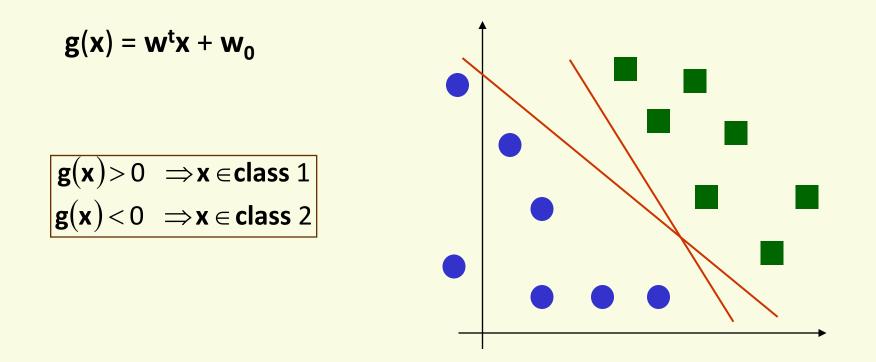
CS840a Learning and Computer Vision **Prof. Olga Veksler** Lecture 8 **SVM** Some pictures from C. Burges

SVM

- Said to start in 1979 with Vladimir Vapnik's paper
- Major developments throughout 1990's
- Elegant theory
 - Has good generalization properties
- Have been applied to diverse problems very successfully in the last 15-20 years



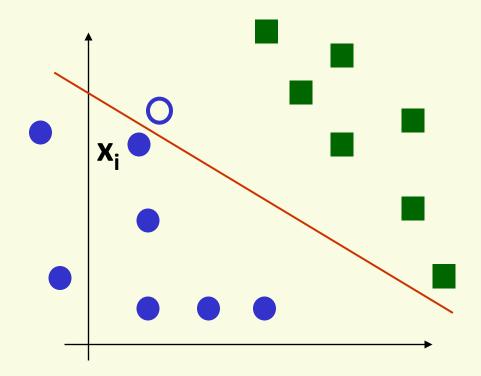
Linear Discriminant Functions



• which separating hyperplane should we choose?

Margin Intuition

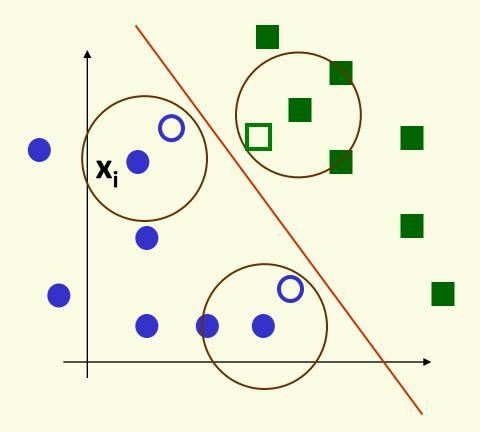
- Training data is just a subset of of all possible data
- Suppose hyperplane is close to sample **x**_i
- If sample is close to sample **x**_i, it is likely to be on the wrong side



• Poor generalization

Margin Intuition

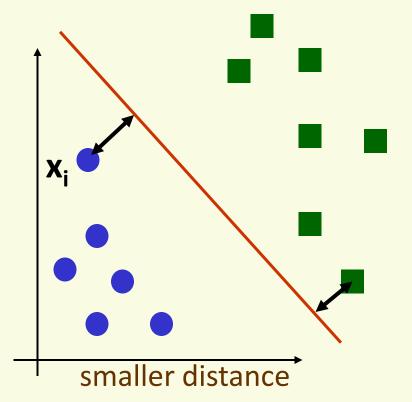
• Hyperplane as far as possible from any sample

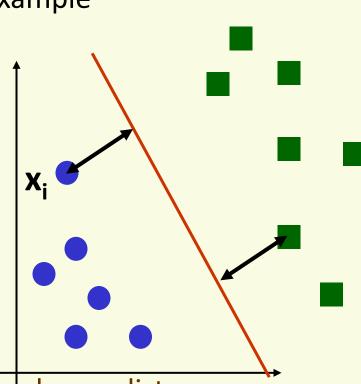


- More likely that new samples close to old samples classified correctly
- Good generalization

SVM

• Idea: maximize distance to the closest example



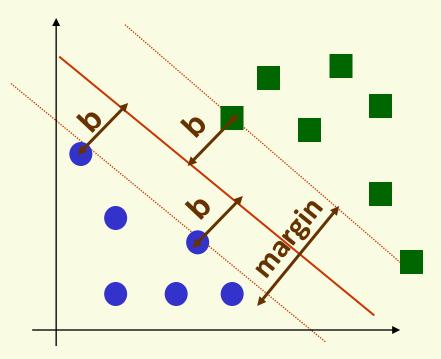


larger distance

- For the optimal hyperplane
 - distance to the closest negative example = distance to the closest positive example

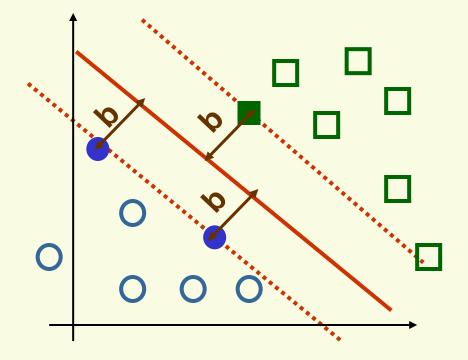
SVM: Linearly Separable Case

• SVM: maximize the *margin*



- *margin* is twice the absolute value of distance *b* of the closest example to the separating hyperplane
- Better generalization
 - in practice and in theory

SVM: Linearly Separable Case

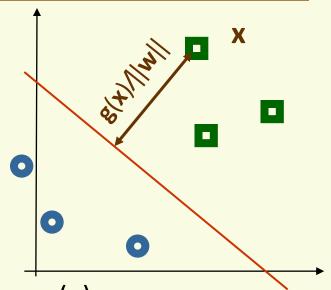


- **Support vectors** are samples closest to separating hyperplane
 - they are the most difficult patterns to classify, intuitively
 - optimal hyperplane is completely defined by support vectors
 - do not know which samples are support vectors beforehand

SVM: Formula for the Margin

- $g(x) = w^t x + w_0$
- absolute distance between x and the boundary g(x) = 0

$$\frac{\left|\boldsymbol{w}^{t}\boldsymbol{X}+\boldsymbol{w}_{0}\right|}{\left\|\boldsymbol{w}\right\|}$$



• distance is unchanged for hyperplane $\mathbf{g}_1(\mathbf{x}) = \alpha \mathbf{g}(\mathbf{x})$

$$\frac{\left|\alpha \mathbf{w}^{\mathsf{t}} \mathbf{x} + \alpha \mathbf{w}_{0}\right|}{\left\|\alpha \mathbf{w}\right\|} = \frac{\left|\mathbf{w}^{\mathsf{t}} \mathbf{x} + \mathbf{w}_{0}\right|}{\left\|\mathbf{w}\right\|}$$

Let x_i be an example closest to the boundary. Set

$$\left|\mathbf{w}^{\mathsf{t}}\mathbf{x}_{\mathsf{i}}+\mathbf{w}_{\mathsf{0}}\right|=1$$

• Now the largest margin hyperplane is unique

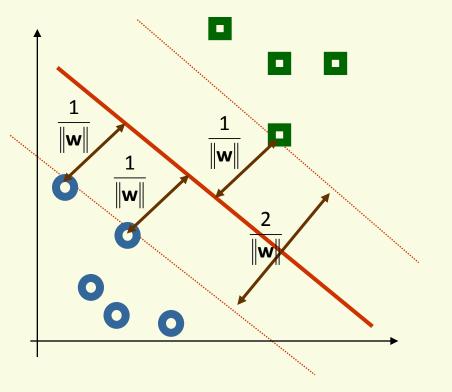
SVM: Formula for the Margin

- For uniqueness, set $|\mathbf{w}^{t}\mathbf{x}_{i} + \mathbf{w}_{0}| = 1$ for any example \mathbf{x}_{i} closest to the boundary
- now distance from closest sample x_i to g(x) = 0 is

$$\frac{\left|\mathbf{w}^{\mathsf{t}}\mathbf{x}_{i}+\mathbf{w}_{0}\right|}{\left\|\mathbf{w}\right\|}=\frac{1}{\left\|\mathbf{w}\right\|}$$

• Thus the margin is

$$\mathbf{m} = \frac{2}{\|\mathbf{w}\|}$$



- Maximize margin
 - subject to constraints
 - $\begin{cases} \mathbf{w}^{\mathsf{t}} \mathbf{x}_{i} + \mathbf{w}_{0} \ge 1 & \text{if } \mathbf{x}_{i} \text{ is positive example} \\ \mathbf{w}^{\mathsf{t}} \mathbf{x}_{i} + \mathbf{w}_{0} \le -1 & \text{if } \mathbf{x}_{i} \text{ is negative example} \end{cases}$
- Let $\begin{cases} z_i = 1 & \text{if } x_i \text{ is positive example} \\ z_i = -1 & \text{if } x_i \text{ is negative example} \end{cases}$
- Convert our problem to

minimize
$$J(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$

constrained to $\mathbf{z}^i (\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) \ge 1 \quad \forall \mathbf{i}$

• J(w) is a convex function, thus it has a single global minimum

$$\mathbf{n} = \frac{2}{\|\mathbf{w}\|}$$

• Use Kuhn-Tucker theorem to convert our problem to:

$$\begin{array}{ll} \text{maximize} & \mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_{i} \alpha_{j} \mathbf{z}_{i} \mathbf{z}_{j} \mathbf{x}_{i}^{t} \mathbf{x}_{j} \\ \\ \text{onstrained to} & \alpha_{i} \geq 0 \quad \forall \mathbf{i} \quad \text{and} \ \sum_{i=1}^{n} \alpha_{i} \mathbf{z}_{i} = 0 \end{array}$$

- $\alpha = {\alpha_1, ..., \alpha_n}$ are new variables, one for each sample
- Rewrite $L_{D}(\alpha)$ using *n* by *n* matrix *H*:

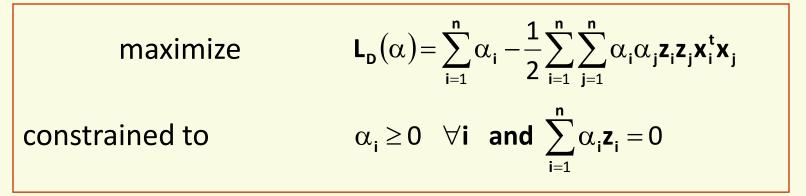
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$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \begin{bmatrix} \alpha_{1} \\ \vdots \\ \alpha_{n} \end{bmatrix}^{t} \mathbf{H} \begin{bmatrix} \alpha_{1} \\ \vdots \\ \alpha_{n} \end{bmatrix}$$

• where the value in the *i* th row and *j* th column of *H* is

$$\mathbf{H}_{ij} = \mathbf{Z}_i \mathbf{Z}_j \mathbf{X}_i^{\mathsf{t}} \mathbf{X}_j$$

• Use Kuhn-Tucker theorem to convert our problem to:



- $\alpha = {\alpha_1, ..., \alpha_n}$ are new variables, one for each sample
- $L_D(\alpha)$ can be optimized by quadratic programming
- $L_{D}(\alpha)$ formulated in terms of α
 - depends on w and w₀

- After finding the optimal $\alpha = \{\alpha_1, ..., \alpha_n\}$
 - for every sample **i**, one of the following must hold
 - $\alpha_i = 0$ (sample *i* is not a support vector)
 - $\alpha_i \neq 0$ and $\mathbf{z}_i(\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0 1) = 0$ (sample **i** is support vector)

• compute
$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i \mathbf{z}_i \mathbf{x}_i$$

• solve for \mathbf{w}_0 using any $\alpha_i > 0$ and $\alpha_i [\mathbf{z}_i (\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) - 1] = 0$

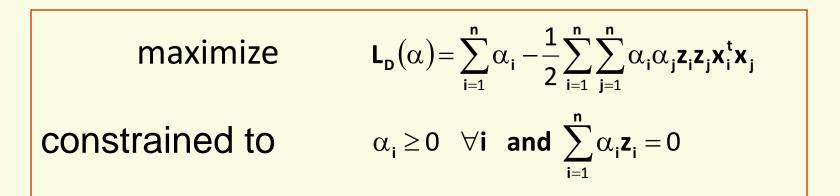
$$\mathbf{w}_0 = \frac{1}{\mathbf{z}_i} - \mathbf{w}^t \mathbf{x}_i$$

• Final discriminant function:

$$\mathbf{g}(\mathbf{x}) = \left(\sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \mathbf{x}_i\right)^{\mathsf{t}} \mathbf{x} + \mathbf{w}_0$$

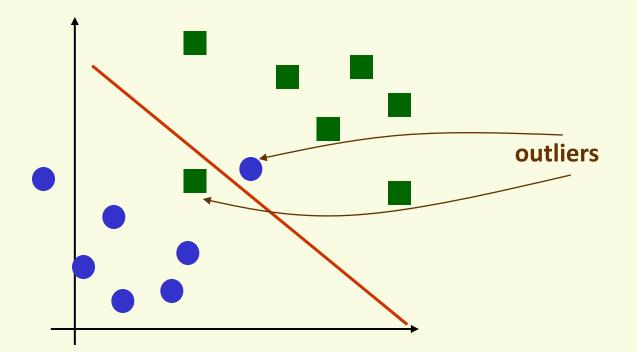
• where **S** is the set of support vectors

$$\mathbf{S} = \left\{ \mathbf{x}_{i} \mid \boldsymbol{\alpha}_{i} \neq \mathbf{0} \right\}$$



- $L_D(\alpha)$ depends on the number of samples, not on dimension of samples
- samples appear only through the dot products $\mathbf{x}_{i}^{t}\mathbf{x}_{i}$
- Will become important when looking for a *nonlinear* discriminant function

• Linear classifier still be appropriate when data is not linearly separable, but almost linearly separable

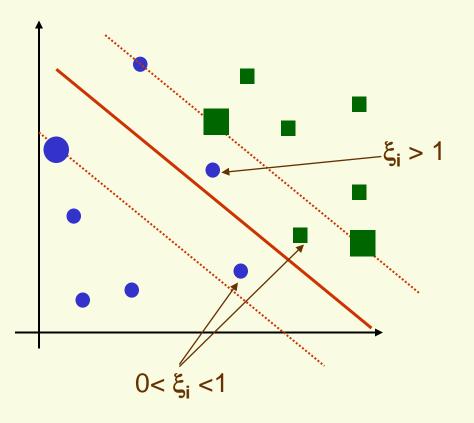


• Can adapt SVM to almost linearly separable case

- Introduce non-negative *slack* variables $\xi_1, ..., \xi_n$
 - one for each sample
- Change constraints from $\mathbf{z}_i (\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) \ge 1 \quad \forall \mathbf{i}$ to

$$\mathbf{z}_{i}\left(\mathbf{w}^{t}\mathbf{x}_{i}+\mathbf{w}_{0}\right)\geq 1-\xi_{i} \quad \forall i$$

- ξ_i measures deviation from the ideal position for sample x_i
 - $\xi_i > 1$: \mathbf{x}_i is on the wrong side of the hyperplane
 - 0< ξ_i <1: x_i is on the right side of the hyperplane but within the region of maximum margin

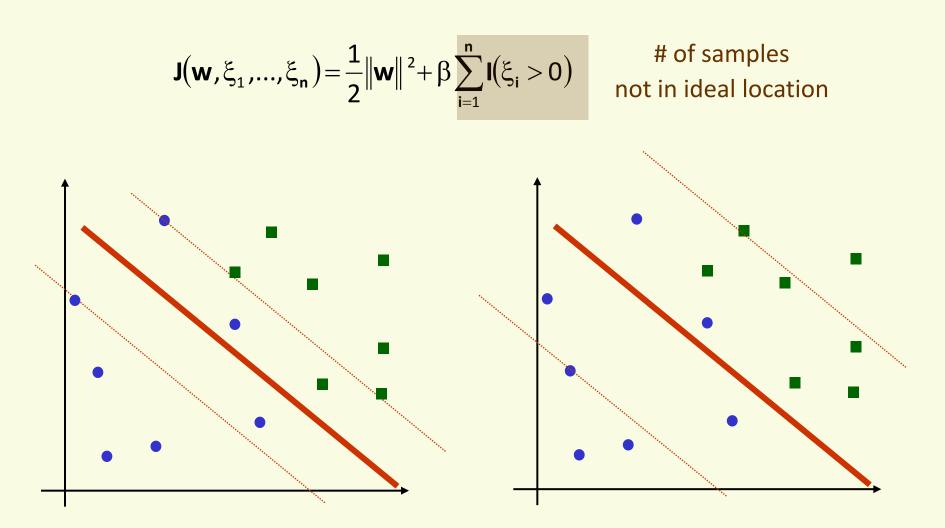


Wish to minimize

$$J(w,\xi_{1},...,\xi_{n}) = \frac{1}{2} \|w\|^{2} + \beta \sum_{i=1}^{n} I(\xi_{i} > 0)$$

of samples not in ideal location

- where $I(\xi_i > 0) = \begin{cases} 1 & \text{if } \xi_i > 0 \\ 0 & \text{if } \xi_i \le 0 \end{cases}$
- constrained to $\mathbf{z}_i \left(\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0 \right) \ge 1 \xi_i$ and $\xi_i \ge 0 \quad \forall i$
- β measures relative weight of first and second terms
 - if β is small, we allow a lot of samples not in ideal position
 - if β is large, we allow very few samples not in ideal position
 - choosing β appropriately is important



large β , few samples not in ideal position

small β , many samples not in ideal position

• Minimization problem is NP-hard due to discontinuity of $I(\xi_i)$

$$J(\mathbf{w},\xi_{1},...,\xi_{n}) = \frac{1}{2} \|\mathbf{w}\|^{2} + \beta \sum_{i=1}^{n} I(\xi_{i} > 0)$$

of samples
not in ideal location

• where
$$I(\xi_i > 0) = \begin{cases} 1 & \text{if } \xi_i > 0 \\ 0 & \text{if } \xi_i \le 0 \end{cases}$$

• constrained to $\mathbf{z}_i (\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) \ge 1 - \xi_i$ and $\xi_i \ge 0 \quad \forall \mathbf{i}$

Instead we minimize

$$J(\mathbf{w},\xi_{1},...,\xi_{n}) = \frac{1}{2} \|\mathbf{w}\|^{2} + \beta \sum_{i=1}^{n} \xi_{i}$$

a measure of # of misclassified examples

constrained to
$$\begin{cases} \mathbf{z}_{i} (\mathbf{w}^{t} \mathbf{x}_{i} + \mathbf{w}_{0}) \ge 1 - \xi_{i} & \forall \mathbf{i} \\ \xi_{i} \ge 0 & \forall \mathbf{i} \end{cases}$$

• Use Kuhn-Tucker theorem to converted to

maximize
$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_{i} \alpha_{i} \mathbf{z}_{i} \mathbf{z}_{j} \mathbf{x}_{i}^{t} \mathbf{x}_{j}$$

constrained to
$$0 \le \alpha_{i} \le \beta \quad \forall i \text{ and } \sum_{i=1}^{n} \alpha_{i} \mathbf{z}_{i} = 0$$

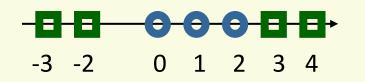
• find **w** using

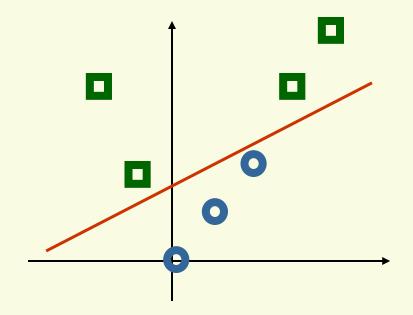
$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i \mathbf{z}_i \mathbf{x}_i$$

• solve for \mathbf{w}_0 using any $0 < \alpha_i < \beta$ and $\alpha_i [\mathbf{z}_i (\mathbf{w}^t \mathbf{x}_i + \mathbf{w}_0) - 1] = 0$

Non Linear Mapping

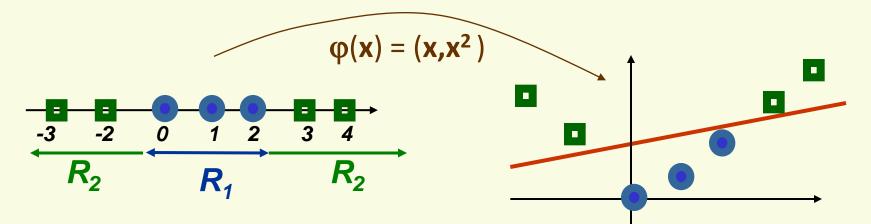
- Cover's theorem:
 - *"pattern-classification problem cast in a high dimensional space non-linearly is more likely to be linearly separable than in a low-dimensional space"*
- Not linearly separable in 1D
 Lift to 2D space with h(x) = (x,x²)





Non Linear Mapping

- To solve a non linear problem with a linear classifier
 - 1. Project data \mathbf{x} to high dimension using function $\boldsymbol{\varphi}(\mathbf{x})$
 - 2. Find a linear discriminant function for transformed data $\varphi(\mathbf{x})$
 - 3. Final nonlinear discriminant function is $g(x) = w^t \phi(x) + w_0$

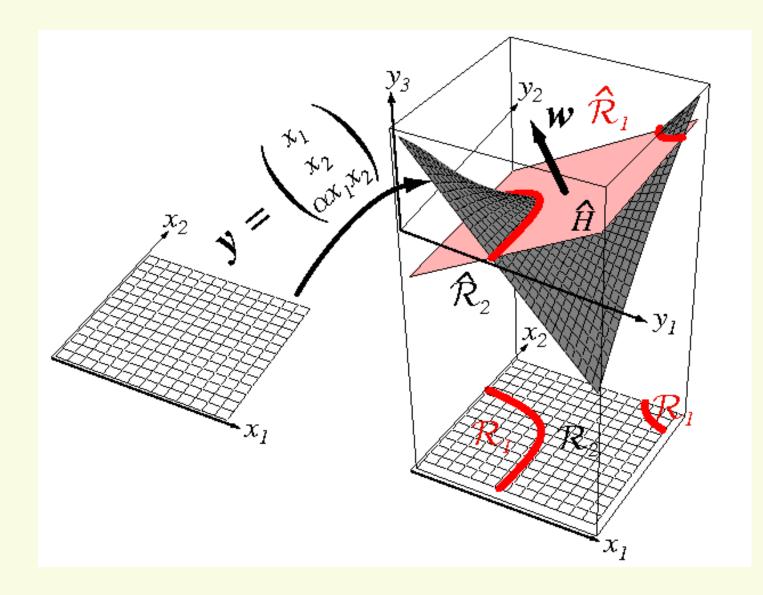


• In 2D, discriminant function is linear

$$\mathbf{g}\!\left(\!\begin{bmatrix}\mathbf{x}^{(1)}\\\mathbf{x}^{(2)}\end{bmatrix}\!\right) = \!\begin{bmatrix}\mathbf{w}_1 & \mathbf{w}_2\end{bmatrix}\!\begin{bmatrix}\mathbf{x}^{(1)}\\\mathbf{x}^{(2)}\end{bmatrix}\!+\mathbf{w}_0$$

• In 1D, discriminant function is not linear $\mathbf{g}(\mathbf{x}) = \mathbf{w}_1 \mathbf{x} + \mathbf{w}_2 \mathbf{x}^2 + \mathbf{w}_0$

Non Linear Mapping: Another Example



Non Linear SVM

- Can use any linear classifier after lifting data into a higher dimensional space
- However we will have to deal with the "curse of dimensionality"
 - 1. poor generalization to test data
 - 2. computationally expensive
- SVM avoids the "curse of dimensionality" by
 - enforcing largest margin permits good generalization
 - computation in the higher dimensional case is performed only implicitly through the use of *kernel* functions

Recall SVM optimization

m

naximize
$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_{i} \alpha_{i} \mathbf{z}_{i} \mathbf{z}_{j} \mathbf{x}_{i}^{\mathsf{t}} \mathbf{x}_{j}$$

- Optimization depends on samples x_i only through the dot product x_i^tx_j
- If we lift x_i to high dimension using $\varphi(\mathbf{x})$, need to compute high dimensional product $\varphi(x_i)^t \varphi(x_j)$

maximize
$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_{i} \alpha_{i} \mathbf{z}_{i} \mathbf{z}_{j} \frac{\varphi(\mathbf{x}_{i})^{t} \varphi(\mathbf{x}_{j})}{\mathbf{K}(\mathbf{x}_{i}, \mathbf{x}_{j})}$$

• Idea: find *kernel* function $K(\mathbf{x}_i, \mathbf{x}_j)$ s.t. $K(\mathbf{x}_i, \mathbf{x}_j) = \boldsymbol{\varphi}(\mathbf{x}_i)^t \boldsymbol{\varphi}(\mathbf{x}_j)$

maximize
$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{n} \alpha_{i} - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \alpha_{i} \alpha_{i} \mathbf{z}_{i} \mathbf{z}_{j} \boldsymbol{\varphi}(\mathbf{x}_{i})^{t} \boldsymbol{\varphi}(\mathbf{x}_{j})$$
$$\frac{\mathbf{K}(\mathbf{x}_{i}, \mathbf{x}_{j})}{\mathbf{K}(\mathbf{x}_{i}, \mathbf{x}_{j})}$$

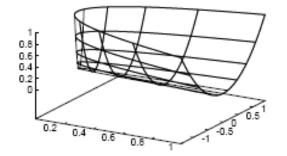
- Kernel trick
 - only need to compute $K(x_i, x_j)$ instead of $\varphi(x_i)^t \varphi(x_j)$
 - no need to lift data in high dimension explicitely, computation is performed in the original dimension

- Suppose we have 2 features and K(x,y) = (x^ty)²
- Which mapping $\boldsymbol{\varphi}(\mathbf{x})$ does it correspond to?

$$\begin{split} \mathbf{K}(\mathbf{x},\mathbf{y}) &= \left(\mathbf{x}^{t}\mathbf{y}\right)^{2} = \left(\begin{bmatrix} \mathbf{x}^{(1)} & \mathbf{x}^{(2)} \end{bmatrix} \begin{bmatrix} \mathbf{y}^{(1)} \\ \mathbf{y}^{(2)} \end{bmatrix} \right)^{2} = \left(\mathbf{x}^{(1)}\mathbf{y}^{(1)} + \mathbf{x}^{(2)}\mathbf{y}^{(2)}\right)^{2} \\ &= \left(\mathbf{x}^{(1)}\mathbf{y}^{(1)}\right)^{2} + 2\left(\mathbf{x}^{(1)}\mathbf{y}^{(1)}\right)\left(\mathbf{x}^{(2)}\mathbf{y}^{(2)}\right) + \left(\mathbf{x}^{(2)}\mathbf{y}^{(2)}\right)^{2} \\ &= \left[\left(\mathbf{x}^{(1)}\right)^{2} & \sqrt{2}\mathbf{x}^{(1)}\mathbf{x}^{(1)}\mathbf{x}^{(2)} & \left(\mathbf{x}^{(2)}\right)^{2}\right] \left[\left(\mathbf{y}^{(1)}\right)^{2} & \sqrt{2}\mathbf{y}^{(1)}\mathbf{y}^{(1)}\mathbf{y}^{(2)} & \left(\mathbf{y}^{(2)}\right)^{2}\right]^{t} \end{split}$$

• Thus

$$\boldsymbol{\varphi}(\mathbf{x}) = \begin{bmatrix} \mathbf{x}^{(1)} \\ \mathbf{x}^{(2)} \end{bmatrix} \sqrt{2} \mathbf{x}^{(1)} \mathbf{x}^{(2)} \begin{bmatrix} \mathbf{x}^{(2)} \\ \mathbf{x}^{(2)} \end{bmatrix}$$



- How to choose kernel K(x_i,x_i)?
 - $K(\mathbf{x}_i, \mathbf{x}_j)$ should correspond to product $\boldsymbol{\varphi}(\mathbf{x}_i)^t \boldsymbol{\varphi}(\mathbf{x}_j)$ in a higher dimensional space
 - Mercer's condition states which kernel function can be expressed as dot product of two vectors
 - Kernel's not satisfying Mercer's condition can be sometimes used, but no geometrical interpretation
- Common choices satisfying Mercer's condition
 - Polynomial kernel $K(\mathbf{x}_i, \mathbf{x}_j) = (\mathbf{x}_i^{t} \mathbf{x}_j + 1)^{p}$
 - Gaussian radial Basis kernel (data is lifted in infinite dimensions)

$$\boldsymbol{K}(\boldsymbol{x}_{i},\boldsymbol{x}_{j}) = \exp\left(-\frac{1}{2\sigma^{2}} \left\|\boldsymbol{x}_{i}-\boldsymbol{x}_{j}\right\|^{2}\right)$$

Non Linear SVM

• search for separating hyperplane in high dimension

$$\mathbf{w}\phi(\mathbf{x}) + \mathbf{w}_0 = \mathbf{0}$$

Choose φ(x) so that the first ("0"th) dimension is the augmented dimension with feature value fixed to 1

$$\varphi(\mathbf{x}) = \begin{bmatrix} 1 & \mathbf{x}^{(1)} & \mathbf{x}^{(2)} & \mathbf{x}^{(1)}\mathbf{x}^{(2)} \end{bmatrix}^{t}$$

• Threshold **w**₀ gets folded into vector **w**

$$\begin{bmatrix} \mathbf{w}_0 & \mathbf{w} \end{bmatrix} \begin{bmatrix} 1 \\ * \end{bmatrix} = 0$$
$$\mathbf{\phi}(\mathbf{x})$$

Non Linear SVM

• Thus seeking hyperplane

$$\mathbf{w}\phi(\mathbf{x}) = \mathbf{0}$$

- Or, equivalently, a hyperplane that goes through the origin in high dimensions
 - removes only one degree of freedom
 - but we introduced many new degrees when lifted the data in high dimension

Non Linear SVM Recepie

- Start with $\mathbf{x}_1, \dots, \mathbf{x}_n$ in original feature space of dimension **d**
- Choose kernel **K**(**x**_i,**x**_j)
 - implicitly chooses function $\boldsymbol{\varphi}(\mathbf{x}_i)$ that takes \mathbf{x}_i to a higher dimensional space
 - gives dot product in the high dimensional space
- Find largest margin linear classifier in the higher dimensional space by using quadratic programming package to solve

$$\begin{array}{ll} \text{maximize} & \mathsf{L}_{\mathsf{D}}(\alpha) \!=\! \sum_{i=1}^{\mathsf{n}} \alpha_{i} - \!\frac{1}{2} \sum_{i=1}^{\mathsf{n}} \sum_{j=1}^{\mathsf{n}} \alpha_{i} \alpha_{i} \mathbf{z}_{i} \mathbf{z}_{j} \mathbf{K}(\mathbf{x}_{i}, \mathbf{x}_{j}) \\ \\ \text{constrained to} & \mathbf{0} \!\leq\! \alpha_{i} \!\leq\! \beta \quad \forall \mathbf{i} \quad \text{and} \ \sum_{i=1}^{\mathsf{n}} \alpha_{i} \mathbf{z}_{i} = \mathbf{0} \end{array}$$

Non Linear SVM Recipe

• Weight vector **w** in the high dimensional space

$$\mathbf{w} = \sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \boldsymbol{\phi}(\mathbf{x}_i)$$

• where **S** is the set of support vectors

$$\mathbf{S} = \left\{ \mathbf{x}_{i} \mid \boldsymbol{\alpha}_{i} \neq \mathbf{0} \right\}$$

- Linear discriminant function in the high dimensional space $\mathbf{g}(\boldsymbol{\varphi}(\mathbf{x})) = \mathbf{w}^{t} \boldsymbol{\varphi}(\mathbf{x}) = \left(\sum_{\mathbf{x}_{i} \in \mathbf{S}} \alpha_{i} \mathbf{z}_{i} \boldsymbol{\varphi}(\mathbf{x}_{i})\right)^{t} \boldsymbol{\varphi}(\mathbf{x})$
- Non linear discriminant function in the original space:

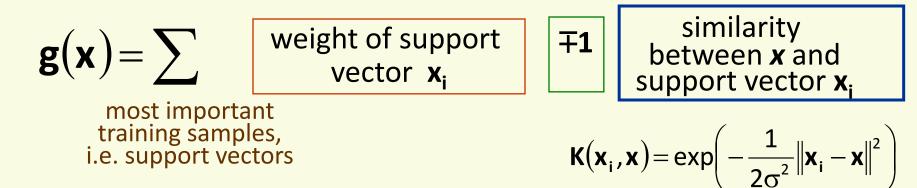
$$\mathbf{g}(\mathbf{x}) = \left(\sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \boldsymbol{\phi}(\mathbf{x}_i)\right)^{\mathsf{t}} \boldsymbol{\phi}(\mathbf{x}) = \sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \boldsymbol{\phi}^{\mathsf{t}}(\mathbf{x}_i) \boldsymbol{\phi}(\mathbf{x}) = \sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \mathbf{K}(\mathbf{x}_i, \mathbf{x})$$

• Decide class 1 if g(x) > 0, otherwise decide class 2

Non Linear SVM

• Nonlinear discriminant function

$$\mathbf{g}(\mathbf{x}) = \sum_{\mathbf{x}_i \in \mathbf{S}} \alpha_i \mathbf{z}_i \mathbf{K}(\mathbf{x}_i, \mathbf{x})$$



- Class 1: **x**₁ = [1,-1], **x**₂ = [-1,1]
- Class 2: **x**₃ = [1,1], **x**₄ = [-1,-1]
- Use polynomial kernel of degree 2
 - $K(x_i, x_j) = (x_i^{t} x_j + 1)^2$

constrained to

• Kernel corresponds to mapping () $\begin{bmatrix} 1 & \sqrt{2} & (1) \\ \sqrt{2} & \sqrt{2} & (2) \end{bmatrix} = \begin{bmatrix} 1 & (2) \\ \sqrt{2} & \sqrt{2} & (1) \end{bmatrix}$

$$(\mathbf{x}) = \begin{bmatrix} 1 & \sqrt{2} \mathbf{x}^{(1)} & \sqrt{2} \mathbf{x}^{(2)} & \sqrt{2} \mathbf{x}^{(1)} \mathbf{x}^{(2)} & \left(\mathbf{x}^{(1)} \right)^2 & \left(\mathbf{x}^{(2)} \right)^2 \end{bmatrix}^t$$

• Need to maximize
$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{T} \alpha_i \quad \frac{1}{2} \sum_{i=1}^{T} \sum_{j=1}^{T} \alpha_i \alpha_i \mathbf{z}_i \mathbf{z}_j (\mathbf{x}_i^{\mathsf{t}} \mathbf{x}_j + 1)^2$$

 $0 \leq \alpha_{i} \hspace{0.1in} \forall i \hspace{0.1in} \text{and} \hspace{0.1in} \alpha_{_{1}} + \alpha_{_{2}} - \alpha_{_{3}} - \alpha_{_{4}} = 0$

• Rewrite
$$\mathbf{L}_{\mathbf{D}}(\alpha) = \sum_{i=1}^{4} \alpha_{i} - \frac{1}{2} \alpha^{t} \mathbf{H} \alpha$$

• where $\alpha = [\alpha_{1} \quad \alpha_{2} \quad \alpha_{3} \quad \alpha_{4}]^{t}$ and $\mathbf{H} = \begin{bmatrix} 9 & 1 & -1 & -1 \\ 1 & 9 & -1 & -1 \\ -1 & -1 & 9 & 1 \\ -1 & -1 & 1 & 9 \end{bmatrix}$

• Take derivative with respect to α and set it to $\boldsymbol{0}$

$$\frac{\mathbf{d}}{\mathbf{da}}\mathbf{L}_{\mathbf{D}}(\alpha) = \begin{bmatrix} 1\\1\\1\\1\\1 \end{bmatrix} - \begin{bmatrix} 9 & 1 & -1 & -1\\1 & 9 & -1 & -1\\-1 & -1 & 9 & 1\\-1 & -1 & 1 & 9 \end{bmatrix} \alpha = 0$$

- Solution to the above is $\alpha_1 = \alpha_2 = \alpha_3 = \alpha_4 = 0.25$
 - satisfies the constraints $\forall i$, $0 \le \alpha_i$ and $\alpha_1 + \alpha_2 \alpha_3 \alpha_4 = 0$
 - all samples are support vectors

$$(\mathbf{x}) = \begin{bmatrix} 1 & \sqrt{2}\mathbf{x}^{(1)} & \sqrt{2}\mathbf{x}^{(2)} & \sqrt{2}\mathbf{x}^{(1)}\mathbf{x}^{(2)} & (\mathbf{x}^{(1)})^2 & (\mathbf{x}^{(2)})^2 \end{bmatrix}^{t}$$

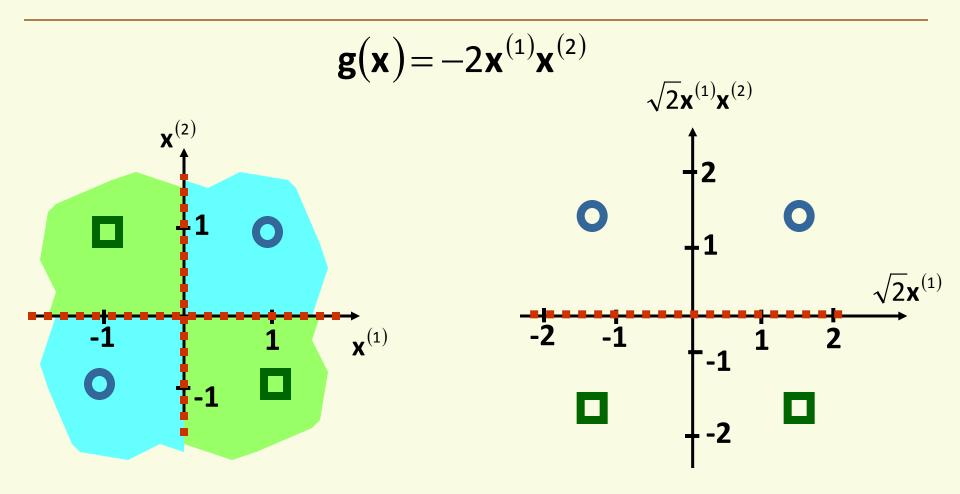
• Weight vector **w** is:

$$\mathbf{w} = \sum_{i=1}^{4} \alpha_{i} \mathbf{z}_{i} \phi(\mathbf{x}_{i}) = 0.25(\phi(\mathbf{x}_{1}) + \phi(\mathbf{x}_{2}) - \phi(\mathbf{x}_{3}) - \phi(\mathbf{x}_{4}))$$
$$= \begin{bmatrix} 0 & 0 & 0 & \sqrt{2} & 0 & 0 \end{bmatrix}$$

• by plugging in $\mathbf{x_1} = [1, -1], \mathbf{x_2} = [-1, 1], \mathbf{x_3} = [1, 1], \mathbf{x_4} = [-1, -1]$

• Nonlinear discriminant function is

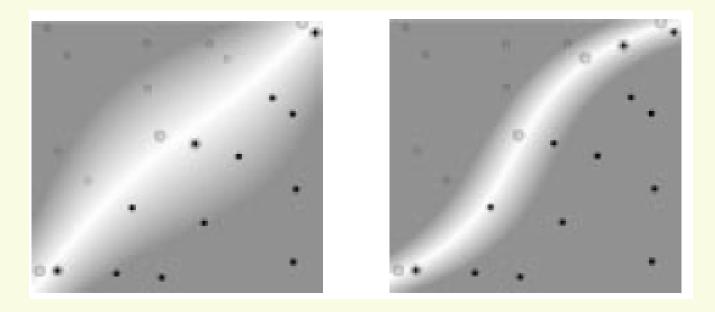
$$\mathbf{g}(\mathbf{x}) = \mathbf{w} \phi(\mathbf{x}) = \sum_{i=1}^{6} \mathbf{w}_{i} \phi_{i}(\mathbf{x}) = \sqrt{2} \left(\sqrt{2} \mathbf{x}^{(1)} \mathbf{x}^{(2)} \right) = 2 \mathbf{x}^{(1)} \mathbf{x}^{(2)}$$



decision boundaries nonlinear

decision boundary is linear

Degree 3 Polynomial Kernel



- Left: In linearly separable case, decision boundary is roughly linear, indicating that dimensionality is controlled
- Right: nonseparable case is handled by a polynomial of degree 3

SVM as Unconstrained Minimization

• SVM formulated as constrained optimization, minimize

$$J(\mathbf{w}, \xi_{1}, ..., \xi_{n}) = \frac{1}{2} \|\mathbf{w}\|^{2} + \beta \sum_{i=1}^{n} \xi_{i}$$

constrained to
$$\begin{cases} \mathbf{z}_{i} (\mathbf{w}^{t} \mathbf{x}_{i} + \mathbf{w}_{0}) \ge 1 - \xi_{i} & \forall i \\ \xi_{i} \ge 0 & \forall i \end{cases}$$

• Let us name
$$f(x_i) = w^t x_i + w_0$$

• The constraint can be rewritten as

$$\begin{cases} \mathbf{z}_{i} \mathbf{f}(\mathbf{x}_{i}) \geq 1 - \xi_{i} & \forall \mathbf{i} \\ \xi_{i} \geq 0 & \forall \mathbf{i} \end{cases}$$

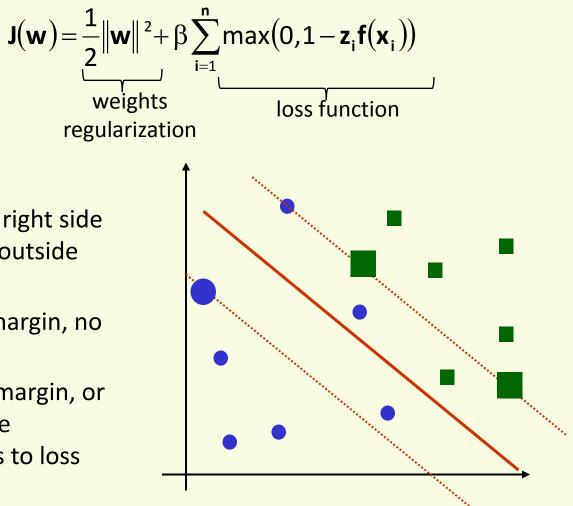
- Which implies $\xi_i = \max(0, 1 \mathbf{z}_i \mathbf{f}(\mathbf{x}_i))$
- SVM objective can be rewritten as unconstrained optimization

$$J(\mathbf{w}, \xi_1, ..., \xi_n) = \frac{1}{2} \|\mathbf{w}\|^2 + \beta \sum_{i=1}^n \max(0, 1 - \mathbf{z}_i \mathbf{f}(\mathbf{x}_i))$$

weights loss function regularization

SVM as Unconstrained Minimization

SVM objective can be rewritten as unconstrained optimization

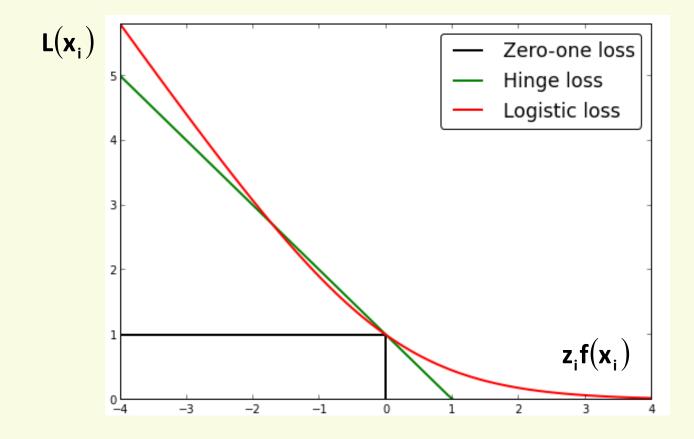


- z_i f(x_i) > 1: x_i is on the right side of the hyperplane and outside margin, no loss
- z_i f(x_i) = 1 : x_i on the margin, no loss
- z_i f(x_i) < 1 : x_i is inside margin, or on the wrong side of the hyperplane, contributes to loss

SVM: Hinge Loss

• SVM uses Hinge loss per sample **x**_i

$$\mathbf{L}_{i}(\mathbf{x}_{i}) = \max(0, 1 - \mathbf{z}_{i}\mathbf{f}(\mathbf{x}_{i}))$$



Hinge loss encourages classification with a margin of 1

SVM: Hinge Loss

• Can optimize with gradient descent, convex function

$$J(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2 + \beta \sum_{i=1}^{n} \max(0, 1 - \mathbf{z}_i \mathbf{f}(\mathbf{x}_i))$$
$$\mathbf{f}(\mathbf{x}_i) = \mathbf{w}^{\mathsf{t}} \mathbf{x}_i + \mathbf{w}_0$$

• Gradient $\mathbf{L}(\mathbf{x}_i)$ $\frac{\partial \mathbf{J}}{\partial \mathbf{w}} = \mathbf{w} - \mathbf{z}_i \mathbf{x}_i$ $\frac{\partial \mathbf{J}}{\partial \mathbf{w}} = \mathbf{w}$ $\frac{\partial \mathbf{J}}{\partial \mathbf{w}} = \mathbf{w}$ $\mathbf{z}_i \mathbf{f}(\mathbf{x}_i)$

 Gradient descent, single sample

$$\mathbf{w} = \begin{cases} \mathbf{w} - \alpha (\mathbf{w} - \beta \mathbf{z}_i \mathbf{x}_i) & \text{if } \mathbf{z}_i \mathbf{f}(\mathbf{x}_i) < 1 \\ \mathbf{w} - \alpha \mathbf{w} & \text{otherwise} \end{cases}$$

SVM Summary

- Advantages:
 - nice theory
 - good generalization properties
 - objective function has no local minima
 - can be used to find non linear discriminant functions
 - often works well in practice, even if not a lot of training data
- Disadvantages:
 - tends to be slower than other methods
 - quadratic programming is computationally expensive