

CS4442/9542b
Artificial Intelligence II
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Lecture 4
Machine Learning
Linear Classifier
2 classes

Outline

- Optimization with gradient descent
- Linear Classifier
 - Two class case
 - Loss functions
 - Perceptron
 - Batch
 - Single sample
 - Logistic Regression

Optimization

- How to minimize a function of a single variable

$$J(x) = (x-5)^2$$

- From calculus, take derivative, set it to 0

$$\frac{d}{dx} J(x) = 0$$

- Solve the resulting equation
 - maybe easy or hard to solve
- Example above is easy:

$$\frac{d}{dx} J(x) = 2(x-5) = 0 \Rightarrow x = 5$$

Optimization

- How to minimize a function of many variables

$$J(\mathbf{x}) = J(x_1, \dots, x_d)$$

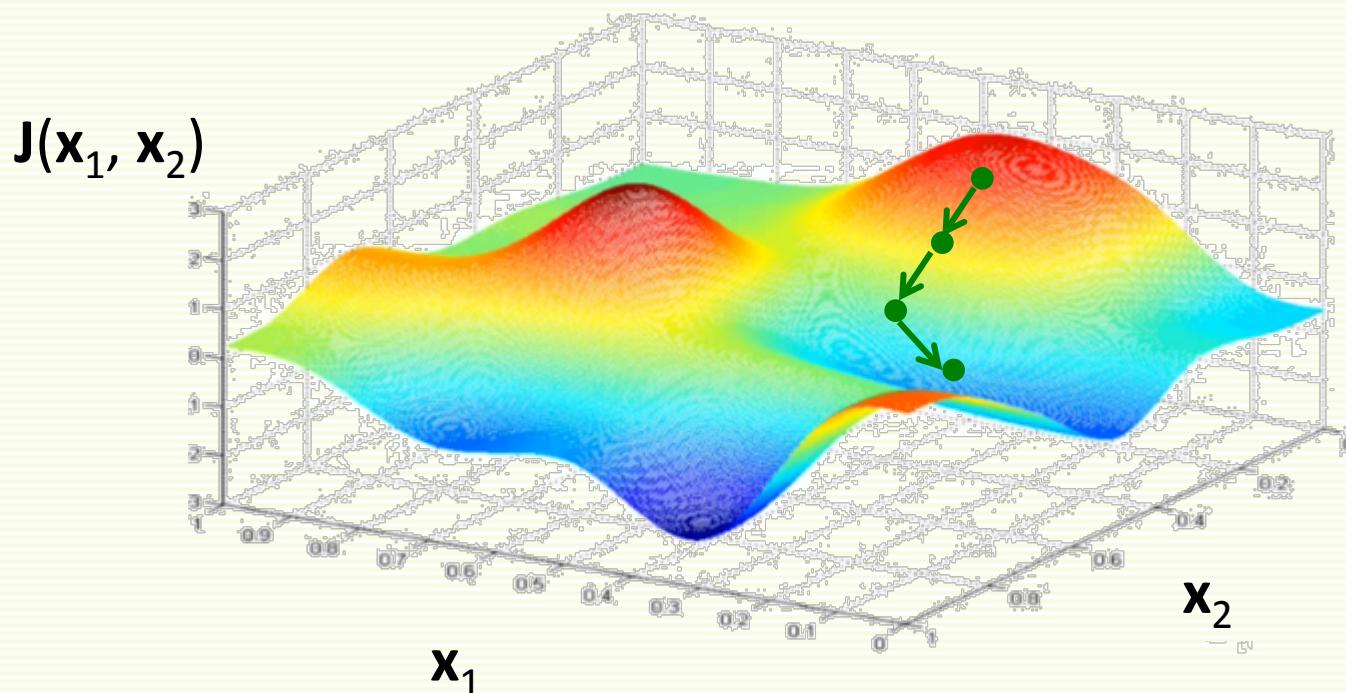
- From calculus, take partial derivatives, set them to 0

gradient

$$\begin{bmatrix} \frac{\partial}{\partial x_1} J(x) \\ \vdots \\ \frac{\partial}{\partial x_d} J(x) \end{bmatrix} = \nabla J(x) = 0$$

- Solve the resulting system of d equations
- It may not be possible to solve the system of equations above analytically

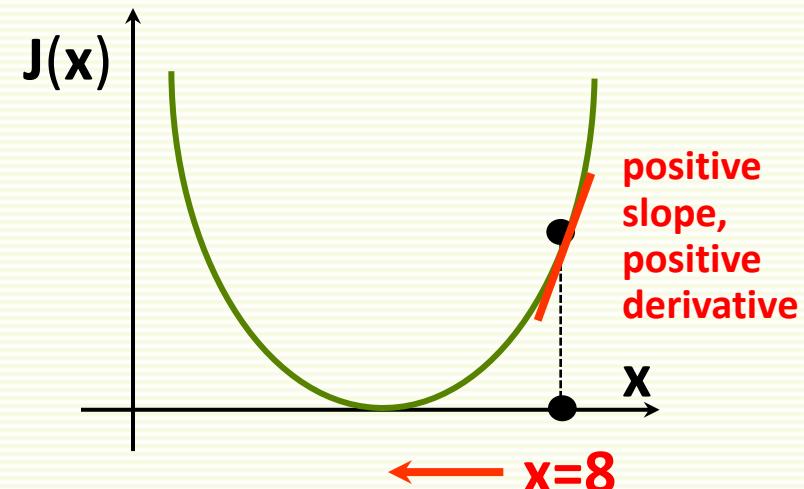
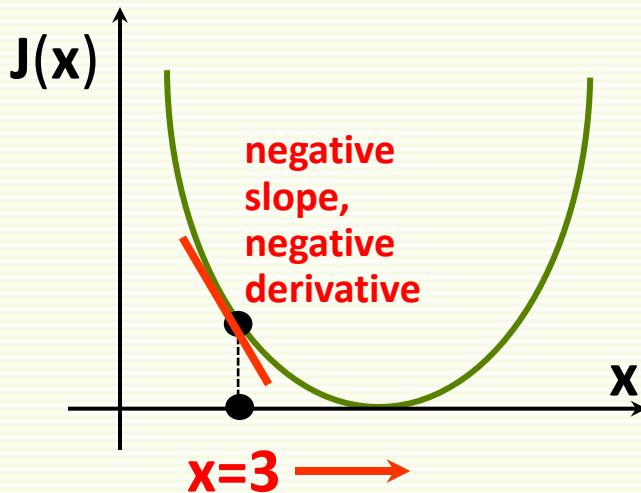
Optimization: Gradient Direction



- Gradient $\nabla J(\mathbf{x})$ points in the direction of steepest increase of function $J(\mathbf{x})$
- - $\nabla J(\mathbf{x})$ points in the direction of steepest decrease

Gradient Direction in 1D

- Gradient is just derivative in 1D
- Example: $J(x) = (x-5)^2$ and derivative is $\frac{d}{dx} J(x) = 2(x - 5)$

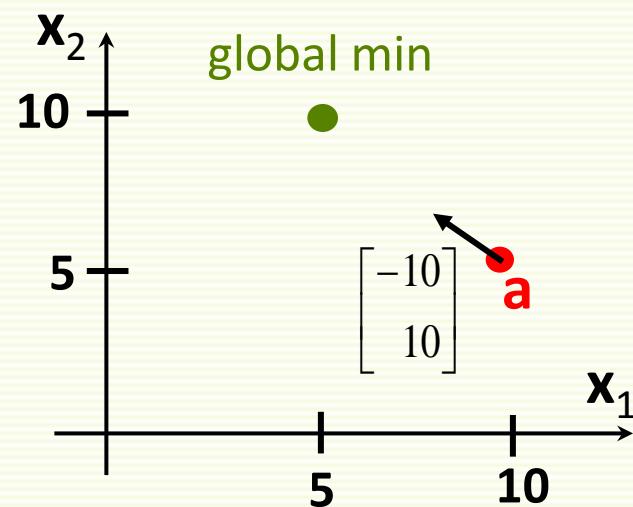


- Let $x = 3$
- $-\frac{d}{dx} J(3) = 4$
- derivative says increase x

- Let $x = 8$
- $-\frac{d}{dx} J(3) = -6$
- derivative says decrease x

Gradient Direction in 2D

- $J(\mathbf{x}_1, \mathbf{x}_2) = (\mathbf{x}_1 - 5)^2 + (\mathbf{x}_2 - 10)^2$
- $\frac{\partial}{\partial \mathbf{x}_1} J(\mathbf{x}) = 2(\mathbf{x}_1 - 5)$
- $\frac{\partial}{\partial \mathbf{x}_2} J(\mathbf{x}) = 2(\mathbf{x}_2 - 10)$
- Let $\mathbf{a} = \begin{bmatrix} 10 \\ 5 \end{bmatrix}$
- $\frac{\partial}{\partial \mathbf{x}_1} J(\mathbf{a}) = 10$
- $\frac{\partial}{\partial \mathbf{x}_2} J(\mathbf{a}) = -10$
- $\nabla J(\mathbf{a}) = \begin{bmatrix} 10 \\ -10 \end{bmatrix}$
- $-\nabla J(\mathbf{a}) = \begin{bmatrix} -10 \\ 10 \end{bmatrix}$



Gradient Descent: Step Size

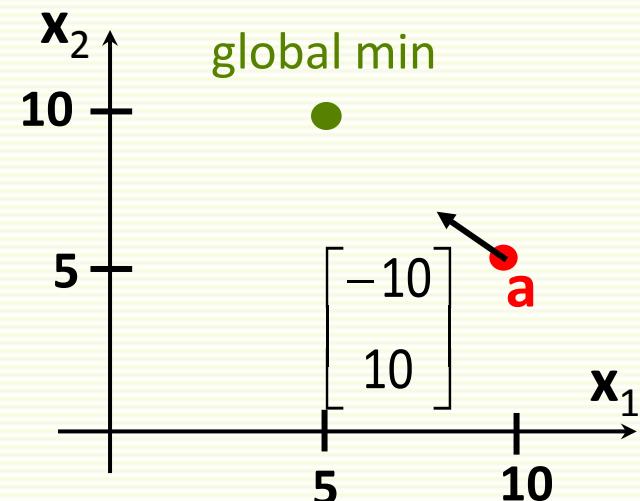
- $J(x_1, x_2) = (x_1 - 5)^2 + (x_2 - 10)^2$
- Which step size to take?
- Controlled by parameter α
 - called **learning rate**
- From previous slide

- $a = \begin{bmatrix} 10 \\ 5 \end{bmatrix}, \quad -\nabla J(a) = \begin{bmatrix} -10 \\ 10 \end{bmatrix}$

- Let $\alpha = 0.2$

$$a - \alpha \nabla J(a) = \begin{bmatrix} 10 \\ 5 \end{bmatrix} + 0.2 \begin{bmatrix} -10 \\ 10 \end{bmatrix} = \begin{bmatrix} 8 \\ 7 \end{bmatrix}$$

- $J(10, 5) = 50; \quad J(8, 7) = 18$



Gradient Descent Algorithm

$k = 1$

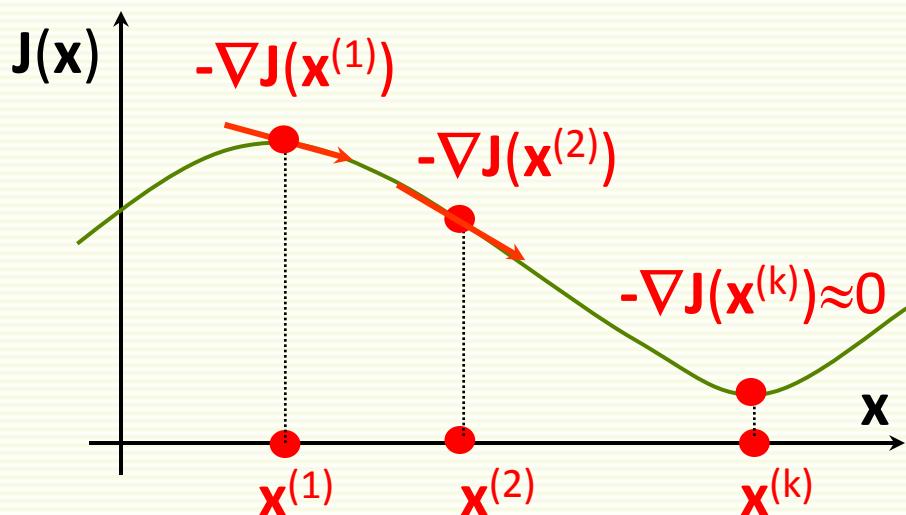
$x^{(1)} = \text{any initial guess}$

choose α, ε

while $\alpha \|\nabla J(x^{(k)})\| > \varepsilon$

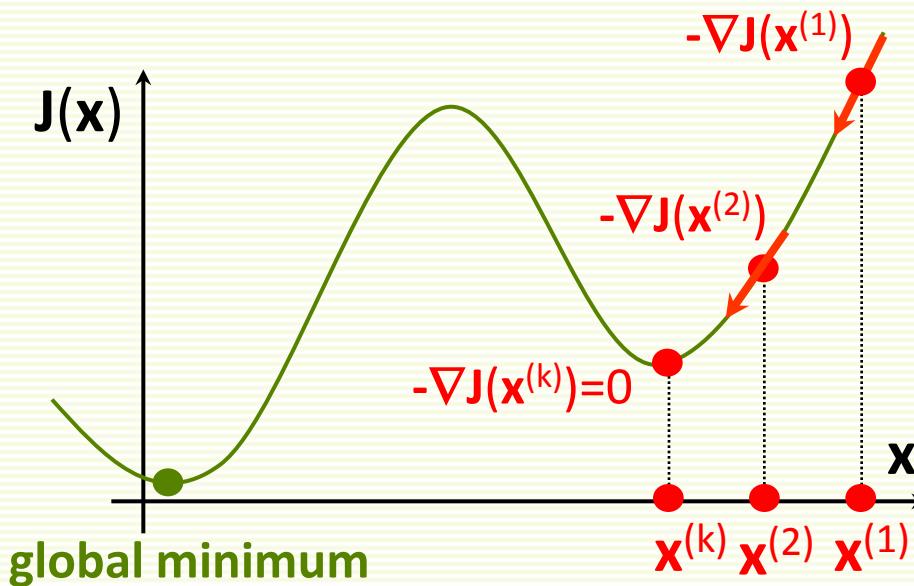
$x^{(k+1)} = x^{(k)} - \alpha \nabla J(x^{(k)})$

$k = k + 1$



Gradient Descent: Local Minimum

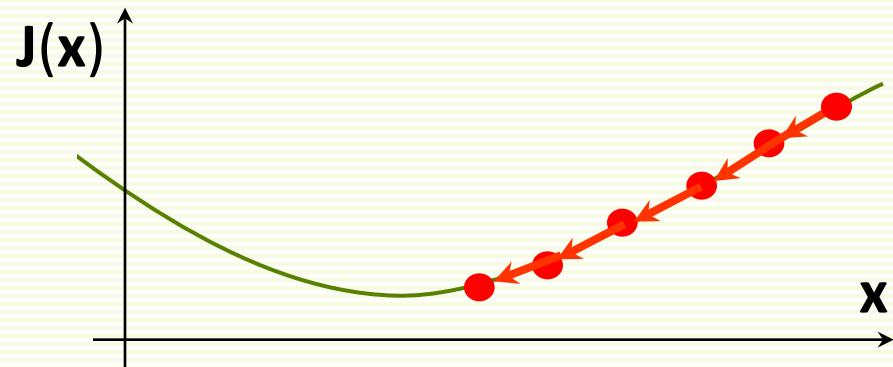
- Not guaranteed to find global minimum
 - gets stuck in local minimum



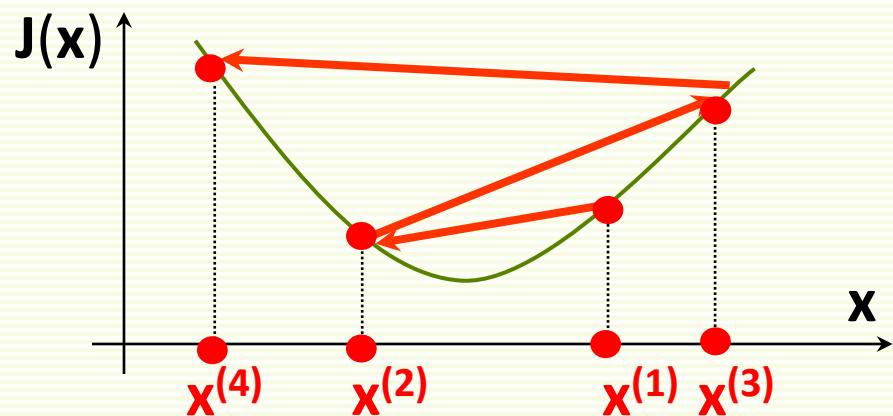
- Still gradient descent is very popular because it is simple and applicable to any differentiable function

How to Set Learning Rate α ?

- If α too small, too many iterations to converge



- If α too large, may overshoot the local minimum and possibly never even converge



- It helps to compute $J(x)$ as a function of iteration number, to make sure we are properly minimizing it

Variable Learning Rate

- If desired, can change learning rate α at each iteration

$k = 1$

$x^{(1)} = \text{any initial guess}$

choose α, ε

while $\alpha \|\nabla J(x^{(k)})\| > \varepsilon$

$x^{(k+1)} = x^{(k)} - \alpha \nabla J(x^{(k)})$

$k = k + 1$



$k = 1$

$x^{(1)} = \text{any initial guess}$

choose ε

while $\alpha \|\nabla J(x^{(k)})\| > \varepsilon$

choose $\alpha^{(k)}$

$x^{(k+1)} = x^{(k)} - \alpha^{(k)} \nabla J(x^{(k)})$

$k = k + 1$

Variable Learning Rate

- Usually do not keep track of all intermediate solutions

$k = 1$

$x^{(1)} = \text{any initial guess}$

choose α, ε

while $\alpha \|\nabla J(x^{(k)})\| > \varepsilon$

$$x^{(k+1)} = x^{(k)} - \alpha \nabla J(x^{(k)})$$

$k = k + 1$



$k = 1$

$x = \text{any initial guess}$

choose α, ε

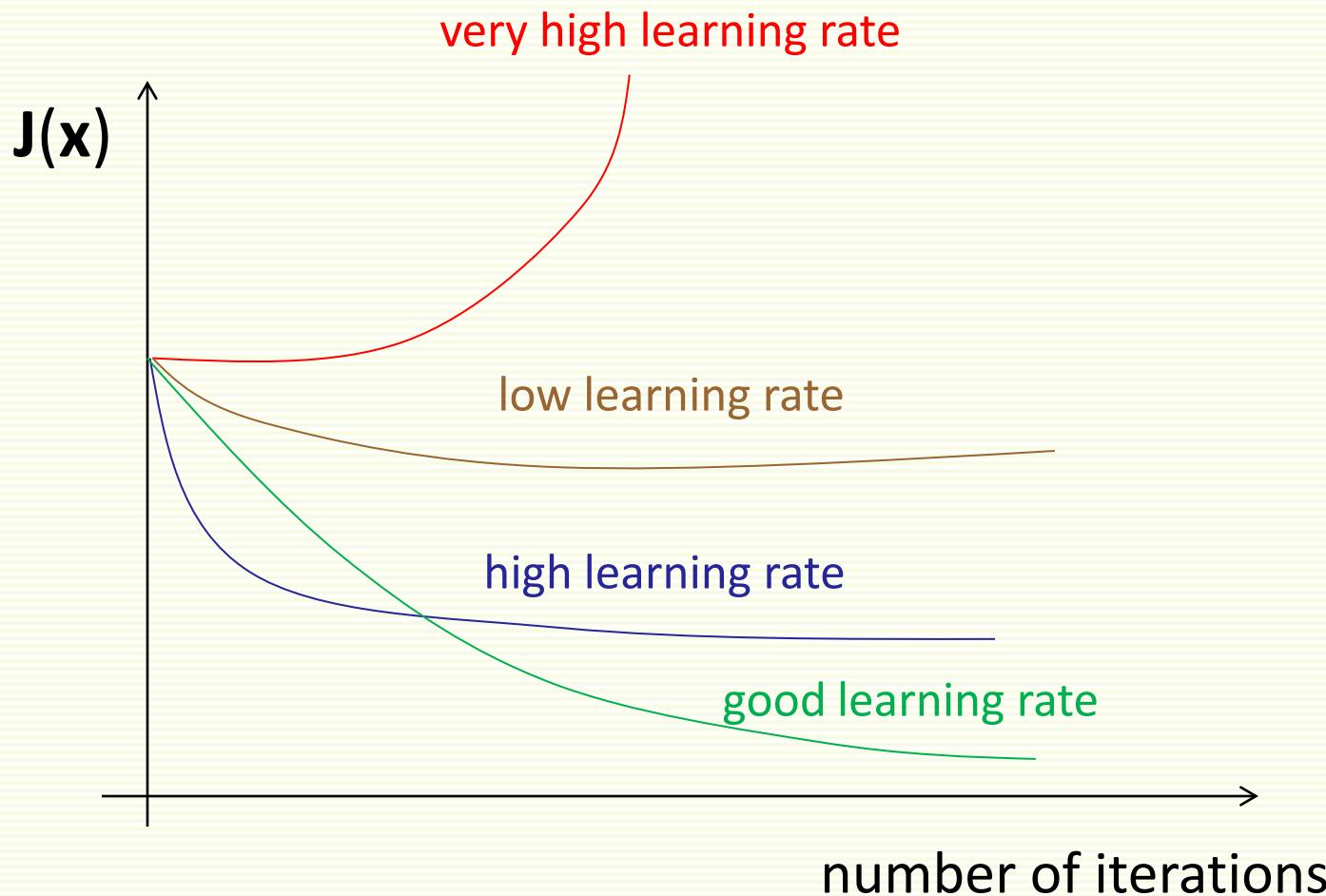
while $\alpha \|\nabla J(x)\| > \varepsilon$

$$x = x - \alpha \nabla J(x)$$

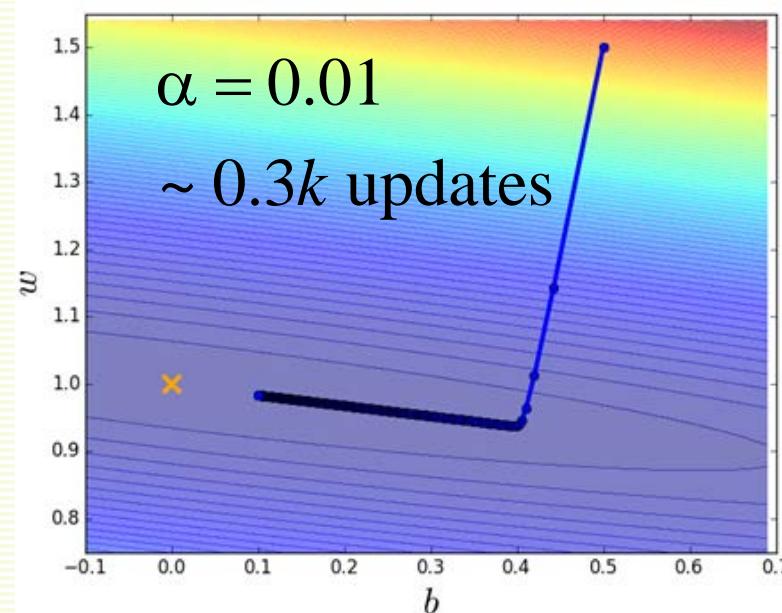
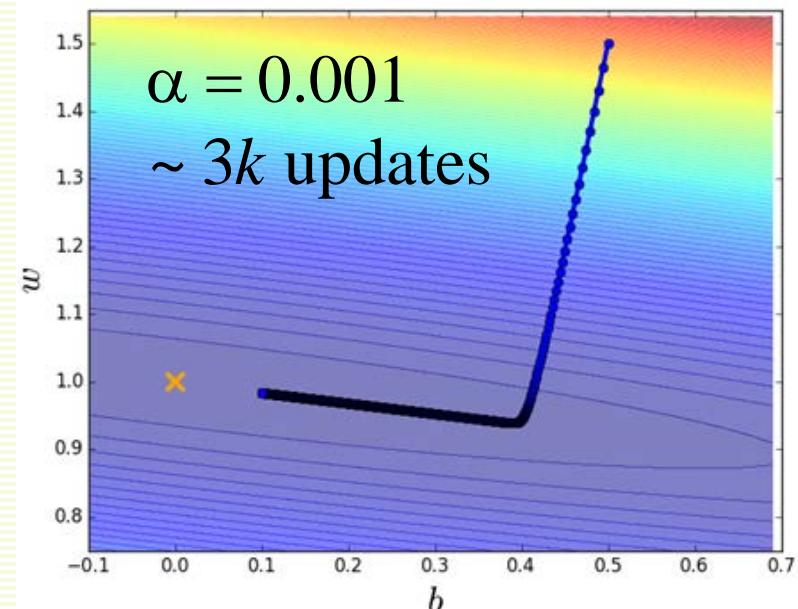
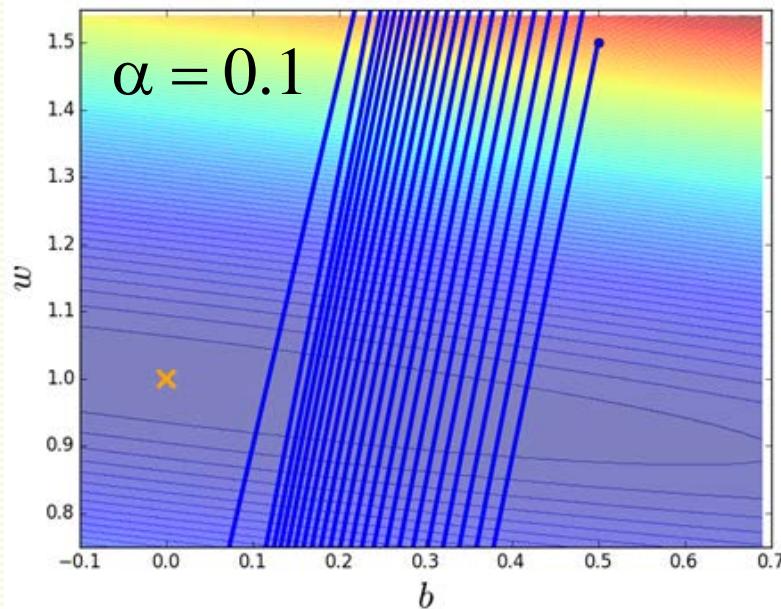
$k = k + 1$

Learning Rate

- Monitor learning rate by looking at how fast the objective function decreases



Learning Rate: Loss Surface Illustration



Advanced Optimization Methods

- There are more advanced gradient-based optimization methods
- Such as conjugate gradient
 - automatically pick a good learning rate α
 - usually converge faster
 - however more complex to understand and implement
 - in Matlab, use **fminunc** for various advanced optimization methods

Supervised Machine Learning (Recap)

- Choose type of $f(\mathbf{x}, \mathbf{w})$
 - \mathbf{w} are tunable weights, \mathbf{x} is the input example
 - $f(\mathbf{x}, \mathbf{w})$ should output the correct class of sample \mathbf{x}
 - use labeled samples to tune weights \mathbf{w} so that $f(\mathbf{x}, \mathbf{w})$ give the correct class \mathbf{y} for \mathbf{x}
 - with help of loss function $L(f(\mathbf{x}, \mathbf{w}), \mathbf{y})$
- How to choose type of $f(\mathbf{x}, \mathbf{w})$?
 - many choices
 - previous lecture: kNN classifier
 - this lecture: linear classifier

Linear Classifier

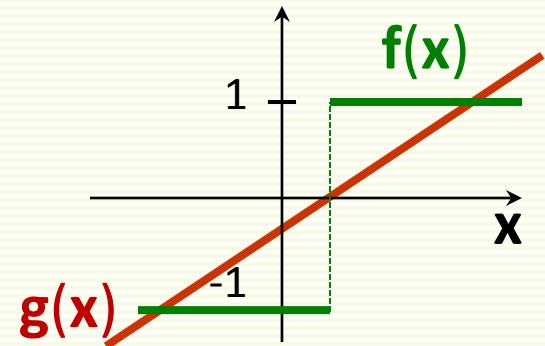
- Classifier is linear if it makes a decision based on linear combination of features

$$g(\mathbf{x}) = w_0 + x_1 w_1 + \dots + x_d w_d$$

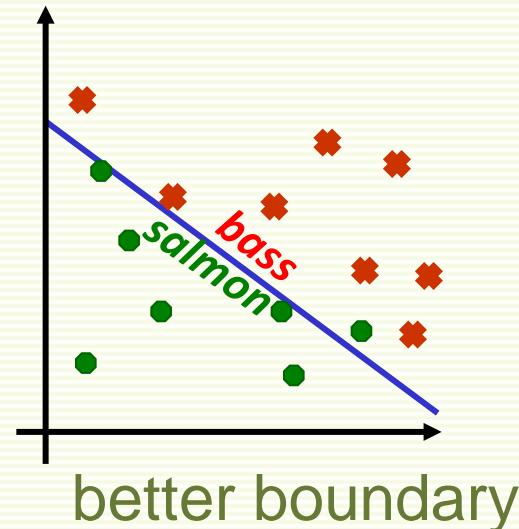
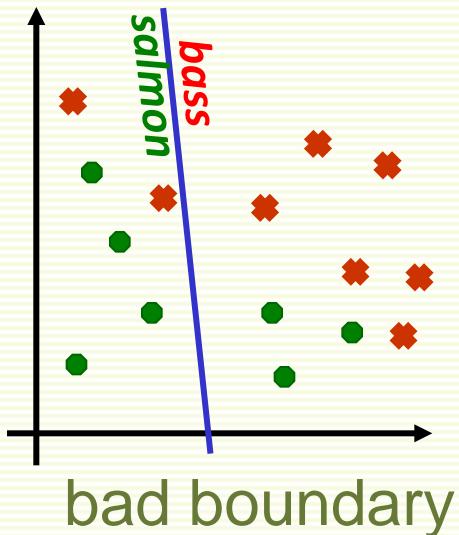
- $g(\mathbf{x}, \mathbf{w})$ sometimes called *discriminant function*
- Encode 2 classes as
 - $y = 1$ for the first class
 - $y = -1$ for the second class
- One choice for linear classifier

$$f(\mathbf{x}, \mathbf{w}) = \text{sign}(g(\mathbf{x}, \mathbf{w}))$$

- 1 if $g(\mathbf{x}, \mathbf{w})$ is positive
- -1 if $g(\mathbf{x}, \mathbf{w})$ is negative

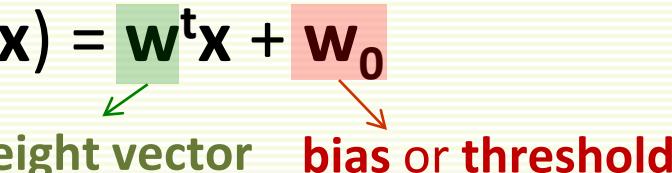


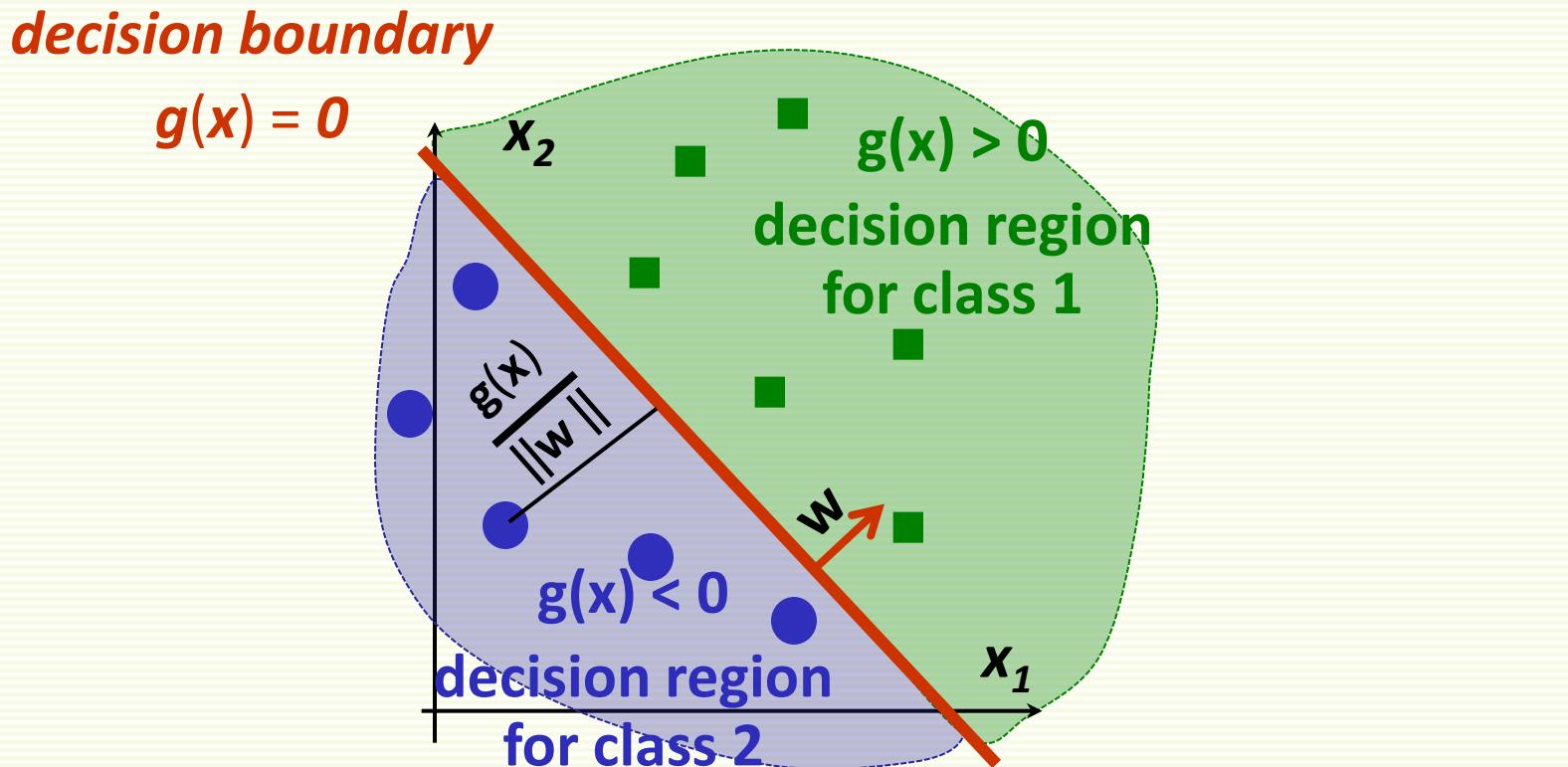
Linear Classifier: Decision Boundary



- $f(\mathbf{x}, \mathbf{w}) = \text{sign}(g(\mathbf{x}, \mathbf{w})) = \text{sign}(\mathbf{w}_0 + \mathbf{x}_1 \mathbf{w}_1 + \dots + \mathbf{x}_d \mathbf{w}_d)$
- Decision boundary is linear
- Find \mathbf{w} that gives best separation of two classes with linear boundary
 - search for best $\mathbf{w} = [\mathbf{w}_0, \mathbf{w}_1, \dots, \mathbf{w}_d]$

More on Linear Discriminant Function (LDF)

- LDF: $g(\mathbf{x}, \mathbf{w}) = w_0 + x_1 w_1 + \dots + x_d w_d$
- Written using vector notation $g(\mathbf{x}) = \mathbf{w}^t \mathbf{x} + w_0$




More on Linear Discriminant Function (LDF)

- Decision boundary: $\mathbf{g}(\mathbf{x}, \mathbf{w}) = w_0 + x_1 w_1 + \dots + x_d w_d = 0$
- This is a hyperplane, by definition
 - a point in 1D
 - a line in 2D
 - a plane in 3D
 - a hyperplane in higher dimensions

Fitting Parameters w

- Linear discriminant function $g(x,w) = w^t x + w_0$
- Can rewrite it $g(x,w) = [w_0 \quad w^t] \begin{bmatrix} 1 \\ x \end{bmatrix} = a^t z = g(z,a)$

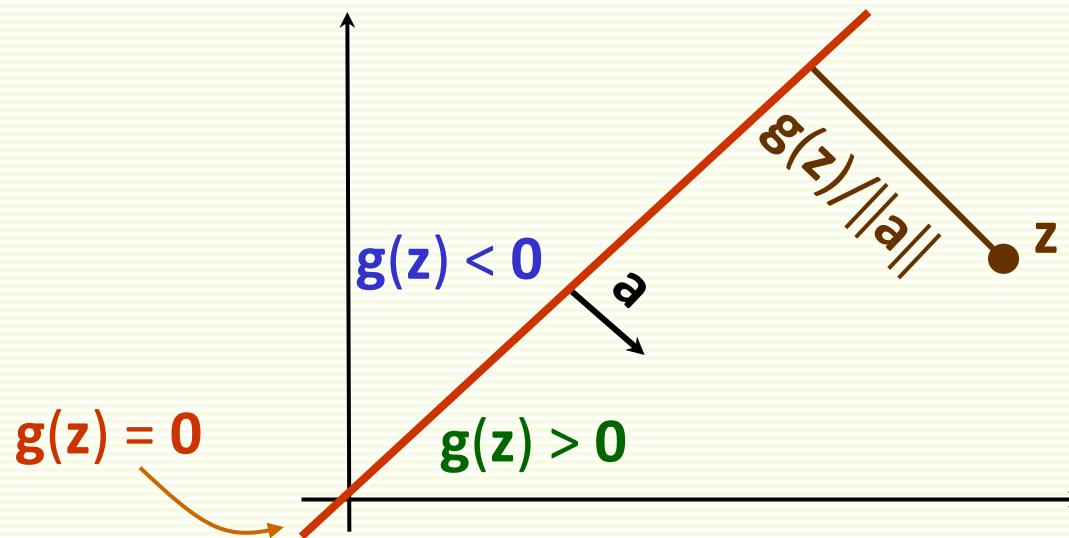
new weight vector a
new feature vector z
- z is called augmented feature vector
- new problem equivalent to the old $g(z,a) = a^t z$

The diagram illustrates the equivalence between the original weight vector w and the augmented feature vector z . On the left, a vertical vector w is shown with components w_0, w_1, \dots, w_d . Two green arrows point from this vector to two other vertical vectors on the right. The first arrow points to a vector a with components $1, x_1, \dots, x_d$. The second arrow points to a vector z with components $1, x_1, \dots, x_d$, where x is the original feature vector and z is its augmented version.

$$\begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_d \end{bmatrix} \xrightarrow{\text{green arrow}} \begin{bmatrix} 1 \\ x_1 \\ \vdots \\ x_d \end{bmatrix}$$
$$\begin{bmatrix} w_0 \\ w_1 \\ \vdots \\ w_d \end{bmatrix} \xrightarrow{\text{green arrow}} \begin{bmatrix} 1 \\ x_1 \\ \vdots \\ x_d \end{bmatrix}$$

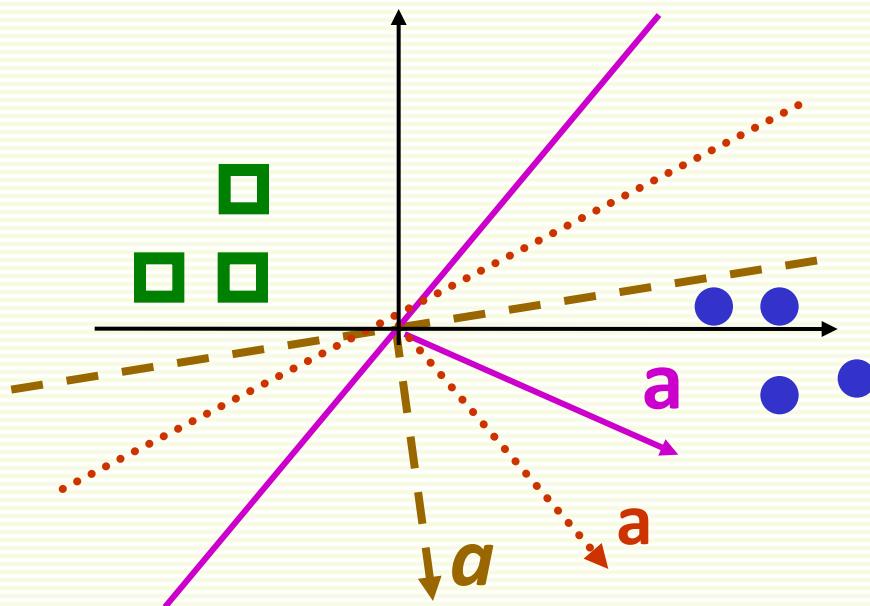
Augmented Feature Vector

- Feature augmenting simplifies notation
- Assume augmented feature vectors for the rest of lecture
 - given examples $\mathbf{x}^1, \dots, \mathbf{x}^n$ convert them to augmented examples $\mathbf{z}^1, \dots, \mathbf{z}^n$ by adding a new dimension of value 1
- $\mathbf{g}(\mathbf{z}, \mathbf{a}) = \mathbf{a}^t \mathbf{z}$
- $f(\mathbf{z}, \mathbf{a}) = \text{sign}(\mathbf{g}(\mathbf{z}, \mathbf{a}))$



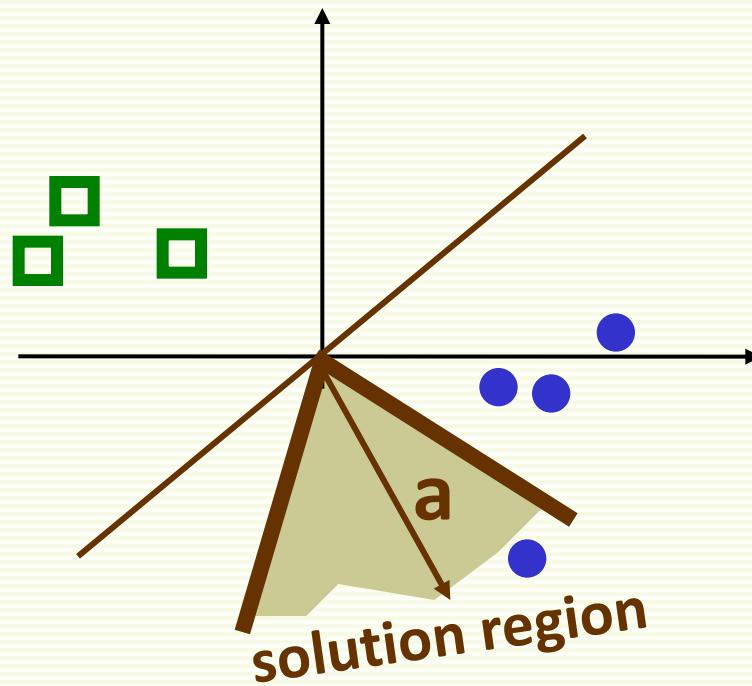
Solution Region

- If there is weight vector \mathbf{a} that classifies all examples correctly, it is called a *separating* or *solution* vector
 - then there are infinitely many solution vectors \mathbf{a}
 - then the original samples $\mathbf{x}^1, \dots, \mathbf{x}^n$ are also linearly separable



Solution Region

- Solution region: the set of all solution vectors \mathbf{a}



Loss Function

- How to find solution vector \mathbf{a} ?
 - or, if no separating \mathbf{a} exists, a good approximate solution vector \mathbf{a} ?
- Design a non-negative loss function $L(\mathbf{a})$
 - $L(\mathbf{a})$ is small if \mathbf{a} is good
 - $L(\mathbf{a})$ is large if \mathbf{a} is bad
- Minimize $L(\mathbf{a})$ with gradient descent
- Usually design of $L(\mathbf{a})$ has two steps
 1. design per-example loss $L(f(z^i, \mathbf{a}), y^i)$
 - penalizes for deviations of $f(z^i, \mathbf{a})$ from y^i
 2. total loss adds up per-sample loss over all training examples

$$L(\mathbf{a}) = \sum_i L(f(z^i, \mathbf{a}), y^i)$$

Loss Function, First Attempt

- Per-example loss function measures if error happens

$$L(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ 1 & \text{otherwise} \end{cases}$$

✓
✗

- Example

$$a = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

$$z^1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad y^1 = 1$$

$$\begin{aligned} f(z^1, a) &= \text{sign}(a^t z^1) \\ &= \text{sign}(1 \cdot 2 - 3 \cdot 2) \\ &= -1 \end{aligned}$$

$$L(f(z^1, a), y^1) = 1$$

$$z^2 = \begin{bmatrix} 1 \\ 4 \end{bmatrix} \quad y^2 = -1$$

$$\begin{aligned} f(z^2, a) &= \text{sign}(a^t z^2) \\ &= \text{sign}(1 \cdot 2 - 3 \cdot 4) \\ &= -1 \end{aligned}$$

$$L(f(z^2, a), y^2) = 0$$

Loss Function, First Attempt

- Per-example loss function measures if error happens

$$L(f(z^i, \mathbf{a}), y^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = y^i \\ 1 & \text{otherwise} \end{cases}$$

- Total loss function

$$L(\mathbf{a}) = \sum_i L(f(z^i, \mathbf{a}), y^i)$$

- For previous example

$$\mathbf{a} = \begin{bmatrix} 2 \\ -3 \end{bmatrix} \quad \begin{aligned} L(f(z^1, \mathbf{a}), y^1) &= 1 \\ L(f(z^2, \mathbf{a}), y^2) &= 0 \end{aligned}$$

$$L(\mathbf{a}) = 1 + 0 = 1$$

- Thus this loss function just counts the number of errors

Loss Function: First Attempt

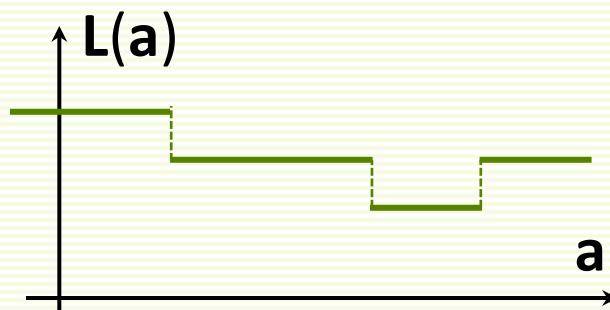
- Per-example loss

$$L(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ 1 & \text{otherwise} \end{cases}$$

- Total loss

$$L(a) = \sum_i L(f(z^i, a), y^i)$$

- Unfortunately, cannot minimize this loss function with gradient descent
 - piecewise constant, gradient zero or does not exist



Perceptron Loss Function

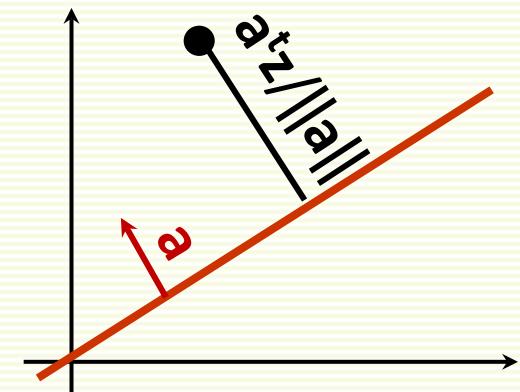
- Different Loss Function: Perceptron Loss

$$L_p(f(z^i, \mathbf{a}), y^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = y^i \\ -y^i(\mathbf{a}^T z^i) & \text{otherwise} \end{cases}$$

- $L_p(a)$ is non-negative

- positive misclassified example z^i
 - $\mathbf{a}^T z^i < 0$
 - $y^i = 1$
 - $y^i(\mathbf{a}^T z^i) < 0$
- negative misclassified example z^i
 - $\mathbf{a}^T z^i > 0$
 - $y^i = -1$
 - $y^i(\mathbf{a}^T z^i) < 0$
- if z^i is misclassified then $y^i(\mathbf{a}^T z^i) < 0$
- if z^i is misclassified then $-y^i(\mathbf{a}^T z^i) > 0$

- $L_p(a)$ proportional to distance of misclassified example to boundary



Perceptron Loss Function

$$L_p(f(z^i, \mathbf{a}), y^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = y^i \\ -y^i(a^T z^i) & \text{otherwise} \end{cases}$$

- Example

$$\mathbf{a} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

$$\begin{aligned} \mathbf{z}^1 &= \begin{bmatrix} 1 \\ 2 \end{bmatrix} & \mathbf{y}^1 &= 1 \\ f(\mathbf{z}^1, \mathbf{a}) &= \mathbf{sign}(a^T \mathbf{z}^1) \\ &= \mathbf{sign}(1 \cdot 2 - 3 \cdot 2) \\ &= \mathbf{sign}(-4) \\ &= -1 \end{aligned}$$

$$L_p(f(\mathbf{z}^1, \mathbf{a}), \mathbf{y}^1) = 4$$

$$\begin{aligned} \mathbf{z}^2 &= \begin{bmatrix} 1 \\ 4 \end{bmatrix} & \mathbf{y}^2 &= -1 \\ f(\mathbf{z}^2, \mathbf{a}) &= \mathbf{sign}(a^T \mathbf{z}^2) \\ &= \mathbf{sign}(1 \cdot 2 - 3 \cdot 4) \\ &= -1 \end{aligned}$$

$$L_p(f(\mathbf{z}^2, \mathbf{a}), \mathbf{y}^2) = 0$$

- Total loss $L_p(\mathbf{a}) = 4 + 0 = 4$

Perceptron Loss Function

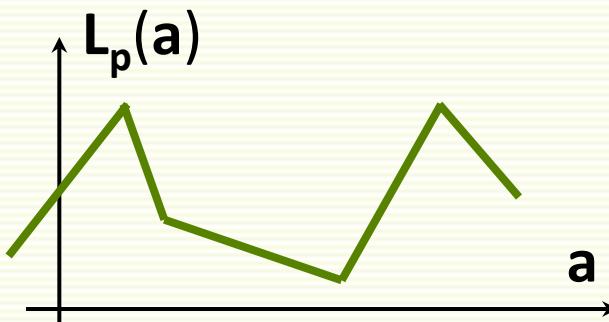
- Per-example loss

$$L_p(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ -y^i(a^T z^i) & \text{otherwise} \end{cases}$$

- Total loss

$$L_p(a) = \sum_i L(f(z^i, a), y^i)$$

- $L_p(a)$ is piecewise linear and suitable for gradient descent



Optimizing with Gradient Descent

- Per-example loss

$$L_p(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ -y^i(a^T z^i) & \text{otherwise} \end{cases}$$

- Total loss

$$L_p(a) = \sum_i L(f(z^i, a), y^i)$$

- Recall minimization with gradient descent, main step

$$x = x - \alpha \nabla J(x)$$

- Gradient descent to minimize $L_p(a)$, main step

$$a = a - \alpha \nabla L_p(a)$$

- Need gradient vector $\nabla L_p(a)$

- has as many dimensions as dimension of a
- if a has 3 dimensions, gradient $\nabla L_p(a)$ has 3 dimensions

$$a = \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix}$$

$$\nabla L_p(a) = \begin{bmatrix} \frac{\partial L_p}{\partial a_1} \\ \frac{\partial L_p}{\partial a_2} \\ \frac{\partial L_p}{\partial a_3} \end{bmatrix}$$

Optimizing with Gradient Descent

- Per-example loss

$$L_p(f(z^i, \mathbf{a}), y^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = y^i \\ -y^i(\mathbf{a}^T z^i) & \text{otherwise} \end{cases}$$

- Total loss

$$L_p(\mathbf{a}) = \sum_i L(f(z^i, \mathbf{a}), y^i)$$

- Gradient descent to minimize $L_p(\mathbf{a})$, main step

$$\mathbf{a} = \mathbf{a} - \alpha \nabla L_p(\mathbf{a})$$

- Need gradient vector $\nabla L_p(\mathbf{a})$

$$\nabla L_p(\mathbf{a}) = \nabla \sum_i L_p(f(z^i, \mathbf{a}), y^i) = \sum_i \nabla L_p(f(z^i, \mathbf{a}), y^i)$$

per example gradient



- Compute and add up per example gradient vectors

$$\left[\begin{array}{c} \frac{\partial L_p(f(z^i, \mathbf{a}), y^i)}{\partial a_1} \\ \frac{\partial L_p(f(z^i, \mathbf{a}), y^i)}{\partial a_2} \\ \frac{\partial L_p(f(z^i, \mathbf{a}), y^i)}{\partial a_3} \end{array} \right]$$

Per Example Loss Gradient

- Per-example loss has two cases

$$L_p(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ -y^i(a^T z^i) & \text{otherwise} \end{cases}$$

- First case, $f(z^i, a) = y^i$

$$\nabla L_p(f(z^i, a), y^i) = \begin{cases} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} & \text{if } f(z^i, a) = y^i \\ ? & \text{otherwise} \end{cases}$$

- To save space, rewrite

$$\nabla L_p(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ ? & \text{otherwise} \end{cases}$$

Per Example Loss Gradient

- Per-example loss has two cases

$$L_p(f(z^i, \mathbf{a}), \mathbf{y}^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = \mathbf{y}^i \\ -\mathbf{y}^i(\mathbf{a}^t z^i) & \text{otherwise} \end{cases}$$

- Second case, $f(z^i, \mathbf{a}) \neq \mathbf{y}^i$

$$\nabla L_p(f(z^i, \mathbf{a}), \mathbf{y}^i) = \begin{bmatrix} \frac{\partial L}{\partial \mathbf{a}_1}(-\mathbf{y}^i(\mathbf{a}^t z^i)) \\ \frac{\partial L}{\partial \mathbf{a}_2}(-\mathbf{y}^i(\mathbf{a}^t z^i)) \\ \frac{\partial L}{\partial \mathbf{a}_3}(-\mathbf{y}^i(\mathbf{a}^t z^i)) \end{bmatrix} = \begin{bmatrix} \frac{\partial L}{\partial \mathbf{a}_1}(-\mathbf{y}^i(\mathbf{a}_1 z_1^i + \mathbf{a}_2 z_2^i + \mathbf{a}_3 z_3^i)) \\ \frac{\partial L}{\partial \mathbf{a}_2}(-\mathbf{y}^i(\mathbf{a}_1 z_1^i + \mathbf{a}_2 z_2^i + \mathbf{a}_3 z_3^i)) \\ \frac{\partial L}{\partial \mathbf{a}_3}(-\mathbf{y}^i(\mathbf{a}_1 z_1^i + \mathbf{a}_2 z_2^i + \mathbf{a}_3 z_3^i)) \end{bmatrix} = \begin{bmatrix} -\mathbf{y}^i z_1^i \\ -\mathbf{y}^i z_2^i \\ -\mathbf{y}^i z_3^i \end{bmatrix}$$

$$= -\mathbf{y}^i z^i$$

- Combining both cases, gradient for per-example loss

$$\nabla L_p(f(z^i, \mathbf{a}), \mathbf{y}^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = \mathbf{y}^i \\ -\mathbf{y}^i z^i & \text{otherwise} \end{cases}$$

Optimizing with Gradient Descent

- Gradient for per-example loss

$$\nabla L_p(f(z^i, \mathbf{a}), y^i) = \begin{cases} 0 & \text{if } f(z^i, \mathbf{a}) = y^i \\ -y^i z^i & \text{otherwise} \end{cases}$$

- Total gradient

$$\nabla L_p(\mathbf{a}) = \sum_i \nabla L_p(f(z^i, \mathbf{a}), y^i)$$

- Simpler formula

$$\nabla L_p(\mathbf{a}) = \sum_{\substack{\text{misclassified} \\ \text{examples } i}} -y^i z^i$$

- Gradient decent update rule for $L_p(\mathbf{a})$

$$\mathbf{a} = \mathbf{a} + \alpha \sum_{\substack{\text{misclassified} \\ \text{examples } i}} y^i z^i$$

- called **batch** because it is based on all examples
- can be slow if number of examples is very large

Perceptron Loss Batch Example

- Examples

$$\mathbf{x}^1 = \begin{bmatrix} 2 \\ 3 \end{bmatrix} \quad \mathbf{x}^2 = \begin{bmatrix} 4 \\ 3 \end{bmatrix} \quad \mathbf{x}^3 = \begin{bmatrix} 3 \\ 5 \end{bmatrix}$$

class 1

$$\mathbf{x}^4 = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \quad \mathbf{x}^5 = \begin{bmatrix} 5 \\ 6 \end{bmatrix}$$

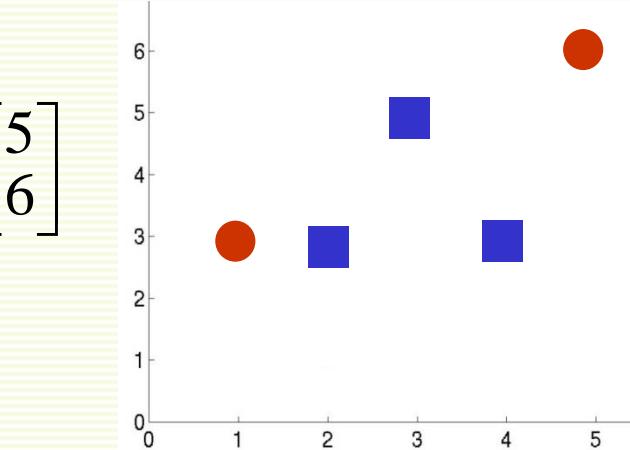
class 2

- Labels

$$\mathbf{y}^1 = 1 \quad \mathbf{y}^2 = 1 \quad \mathbf{y}^3 = 1 \quad \mathbf{y}^4 = -1 \quad \mathbf{y}^5 = -1$$

- Add extra feature

$$\mathbf{z}^1 = \begin{bmatrix} 1 \\ 2 \\ 1 \end{bmatrix} \quad \mathbf{z}^2 = \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix} \quad \mathbf{z}^3 = \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix} \quad \mathbf{z}^4 = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix} \quad \mathbf{z}^5 = \begin{bmatrix} 1 \\ 5 \\ 6 \end{bmatrix}$$



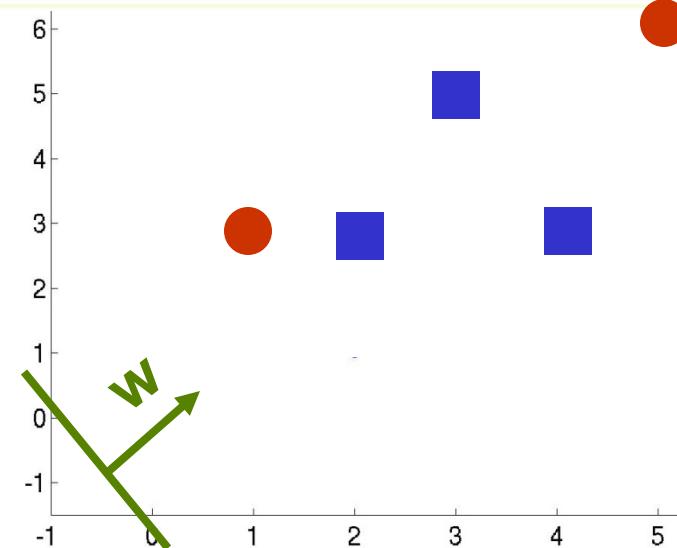
- Pile all examples as rows in matrix \mathbf{Z}
- Pile all labels into column vector \mathbf{Y}

$$\mathbf{Z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{Y} = \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$

Perceptron Loss Batch Example

- Examples in Z , labels in Y

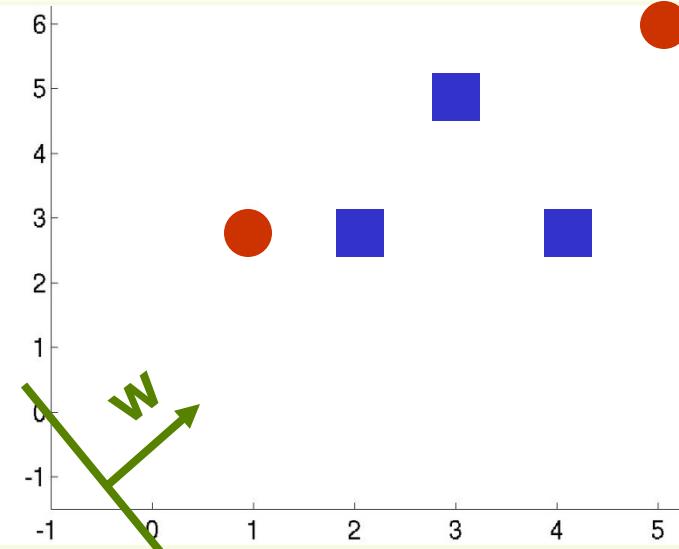
$$Z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



- Initial weights $a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$
- This is line $x_1 + x_2 + 1 = 0$

Perceptron Loss Batch Example

$$z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



- Perceptron Batch

$$a = a + \alpha \sum_{\text{misclassified examples } i} y^i z^i$$

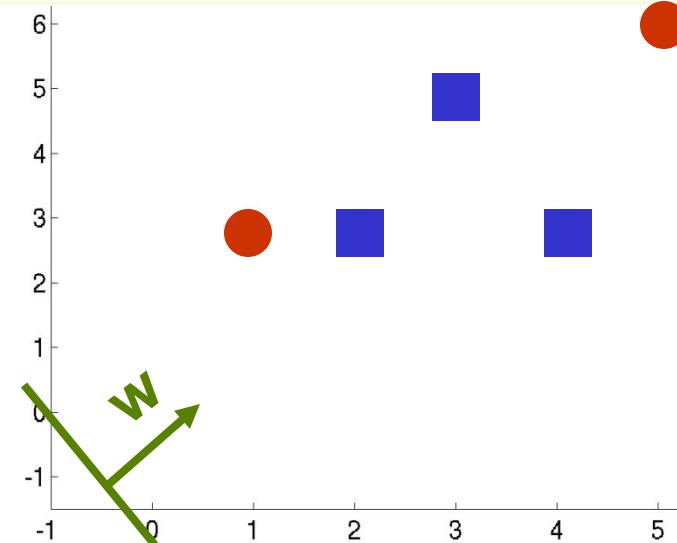
- Let us use learning rate $\alpha = 0.2$

$$a = a + 0.2 \sum_{\text{misclassified examples } i} y^i z^i$$

- Sample misclassified if $y(a^t z) < 0$

Perceptron Loss Batch Example

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \mathbf{Y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



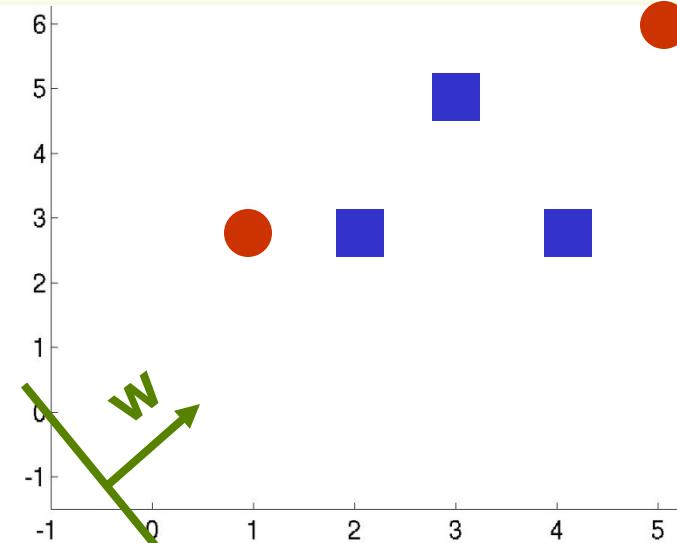
- Sample misclassified if $\mathbf{y}(\mathbf{a}^t \mathbf{z}) < 0$
- Find all misclassified samples with one line in matlab
- Could have for loop to compute $\mathbf{a}^t \mathbf{z}$
- For $i = 1$

$$\mathbf{y}^1 \mathbf{a}^t \mathbf{z}^1 = 1 \cdot [1 \ 1 \ 1] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = 6 > 0 \quad \checkmark$$

- Repeat for $i = 2, 3, 4, 5$

Perceptron Loss Batch Example

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$

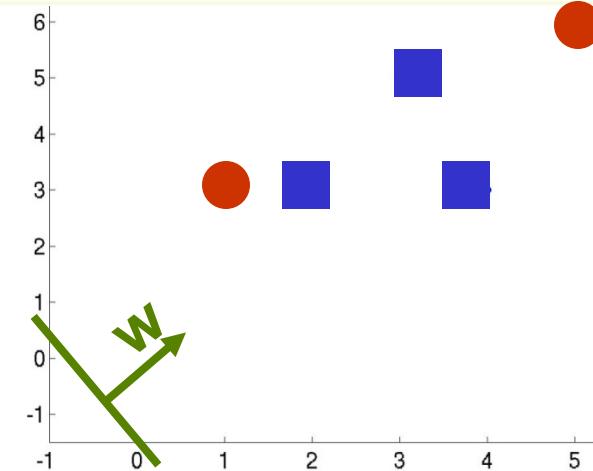


- Sample misclassified if $\mathbf{y}(\mathbf{a}^t \mathbf{z}) < 0$
- Find all misclassified samples with one line in matlab
- Can compute $\mathbf{a}^t \mathbf{z}$ for all samples

$$\begin{bmatrix} \mathbf{a}^t \mathbf{z}^1 \\ \mathbf{a}^t \mathbf{z}^2 \\ \mathbf{a}^t \mathbf{z}^3 \\ \mathbf{a}^t \mathbf{z}^4 \\ \mathbf{a}^t \mathbf{z}^5 \end{bmatrix} = \mathbf{z} * \mathbf{a} = \begin{bmatrix} 6 \\ 8 \\ 9 \\ 5 \\ 12 \end{bmatrix}$$

Perceptron Loss Batch Example

$$z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



- Sample misclassified if $y(a^t z) < 0$
- Can compute $y(a^t z)$ for all samples in one line

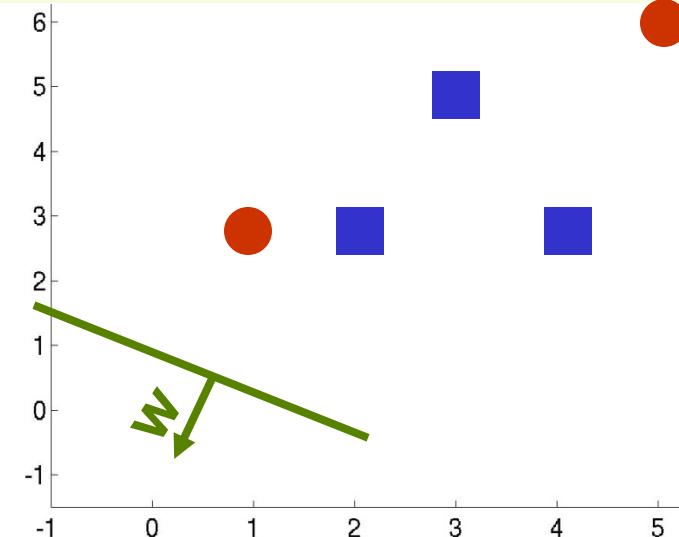
$$\begin{bmatrix} y^1(a^t z^1) \\ y^2(a^t z^2) \\ y^3(a^t z^3) \\ y^4(a^t z^4) \\ y^5(a^t z^5) \end{bmatrix} = Y * .(Z * a) = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix} * \begin{bmatrix} 6 \\ 8 \\ 9 \\ 5 \\ 12 \end{bmatrix} = \begin{bmatrix} 6 \\ 8 \\ 9 \\ -5 \\ -12 \end{bmatrix}$$

X Total loss is
L(a) = 5+12 = 17

- Per example loss is $L_p(f(z^i, a), y^i) = \begin{cases} 0 & \text{if } f(z^i, a) = y^i \\ -y^i(a^t z^i) & \text{otherwise} \end{cases}$

Perceptron Loss Batch Example

$$z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



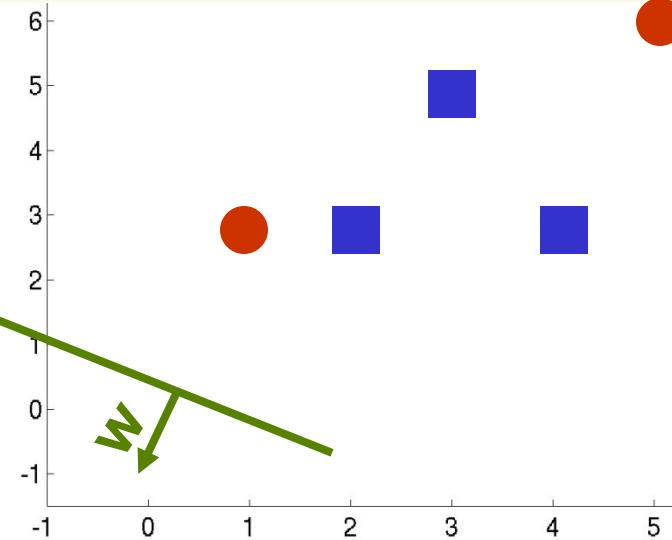
- Samples 4 and 5 misclassified
- Perceptron Batch rule update $a = a + 0.2 \sum_{\text{misclassified examples } i} y^i z^i$

$$a = a + 0.2 \left(-1 \cdot \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix} - 1 \cdot \begin{bmatrix} 1 \\ 5 \\ 6 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0.2 \\ 0.2 \\ 0.6 \end{bmatrix} - \begin{bmatrix} 0.2 \\ 1 \\ 1.2 \end{bmatrix} = \begin{bmatrix} 0.6 \\ -0.2 \\ -0.8 \end{bmatrix}$$

- This is line $-0.2x_1 - 0.8x_2 + 0.6 = 0$

Perceptron Loss Batch Example

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 0.6 \\ -0.2 \\ -0.8 \end{bmatrix} \quad \mathbf{Y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



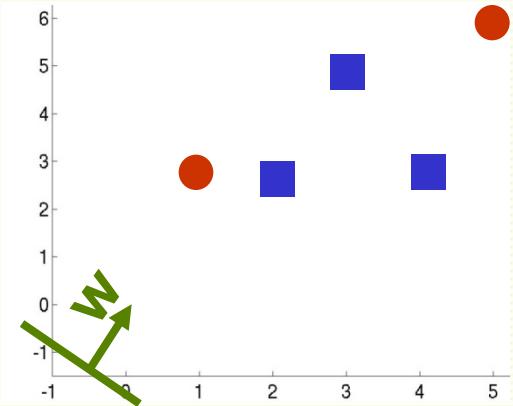
- Sample misclassified if $\mathbf{y}(\mathbf{a}^t \mathbf{z}) < 0$
- Find all misclassified samples

$$(\mathbf{z} * \mathbf{a}) . * \mathbf{Y} = \begin{bmatrix} -2.2 \\ -2.6 \\ -4.0 \\ 2 \\ 5.2 \end{bmatrix} \quad \text{X X X}$$

- Total loss is $L(\mathbf{a}) = 2.2 + 2.6 + 4 = 8.8$
 - previous loss was 17 with 2 misclassified examples

Perceptron Loss Batch Example

$$Z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad a = \begin{bmatrix} 0.6 \\ -0.2 \\ -0.8 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix} \quad (Z * a) * Y = \begin{bmatrix} -2.2 \\ -2.6 \\ -4.0 \\ 2 \\ 5.2 \end{bmatrix}$$



- Perceptron Batch rule update

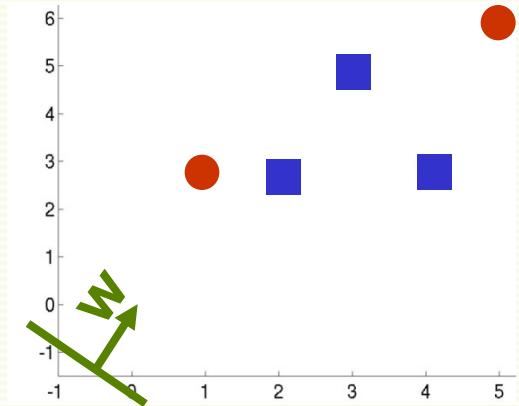
$$a = a + 0.2 \sum_{\text{misclassified examples } i} y^i z^i$$

$$a = a + 0.2 \left(1 \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + 1 \cdot \begin{bmatrix} 1 \\ 4 \\ 3 \end{bmatrix} + 1 \cdot \begin{bmatrix} 1 \\ 3 \\ 5 \end{bmatrix} \right) = \begin{bmatrix} 0.6 \\ -0.2 \\ -0.8 \end{bmatrix} + \begin{bmatrix} 0.2 \\ 0.4 \\ 0.6 \end{bmatrix} + \begin{bmatrix} 0.2 \\ 0.8 \\ 0.6 \end{bmatrix} + \begin{bmatrix} 0.2 \\ 0.6 \\ 1 \end{bmatrix} = \begin{bmatrix} 1.2 \\ 1.6 \\ 1.4 \end{bmatrix}$$

- This is line $1.6x_1 + 1.4x_2 + 1.2 = 0$

Perceptron Loss Batch Example

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 1.2 \\ 1.6 \\ 1.4 \end{bmatrix} \quad \mathbf{Y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



- Sample misclassified if $\mathbf{y}(\mathbf{a}^t \mathbf{z}) < 0$
- Find all misclassified samples

$$(\mathbf{z} * \mathbf{a}) . * \mathbf{Y} = \begin{bmatrix} 8.6 \\ 11.8 \\ 13.0 \\ -7 \\ -17.6 \end{bmatrix}$$

- Total loss is $L(\mathbf{a}) = 7 + 17.6 = 24.6$
 - previous loss was 8.8 with 3 misclassified examples
 - loss went up, means learning rate of 0.2 is too high

Perceptron Single Sample Gradient Descent

- Batch Perceptron can be slow to converge if lots of examples
- **Single sample** optimization
 - update weights \mathbf{a} as soon as possible, after seeing 1 example
- One iteration (epoch)
 - go over all examples, as soon as find misclassified example, update

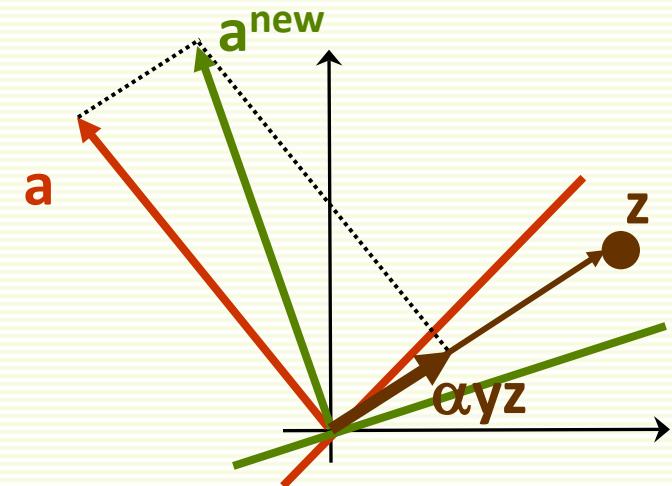
$$\mathbf{a} = \mathbf{a} + \alpha \cdot \mathbf{y} \mathbf{z}$$

- \mathbf{z} is misclassified example, \mathbf{y} is its label
- Geometric intuition

- \mathbf{z} misclassified by \mathbf{a} means

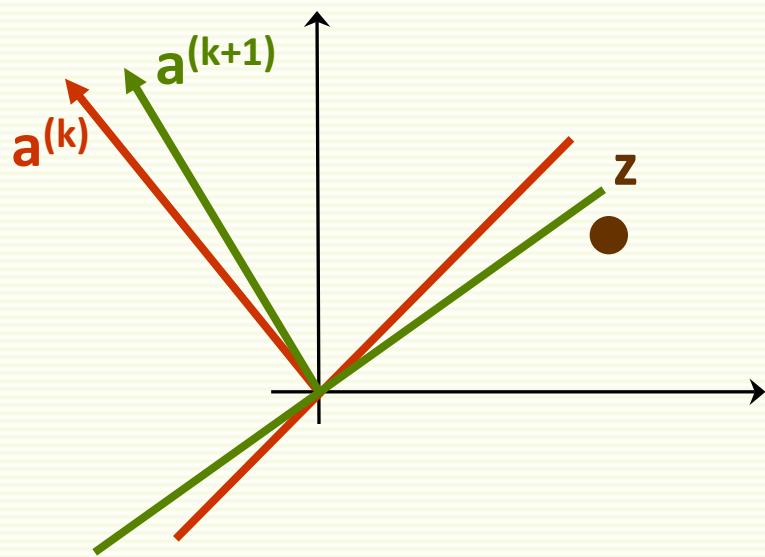
$$\mathbf{a}^t \mathbf{y} \mathbf{z} \leq 0$$

- \mathbf{z} is on the wrong side of decision boundary
 - adding $\alpha \cdot \mathbf{y} \mathbf{z}$ moves decision boundary in the right direction
 - Illustration for positive example \mathbf{z}
- Best to go over examples in random order

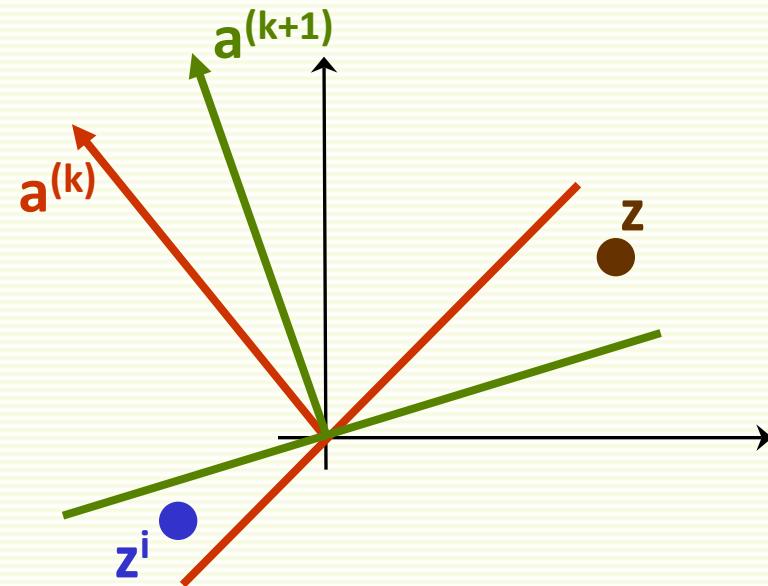


Perceptron Single Sample Rule

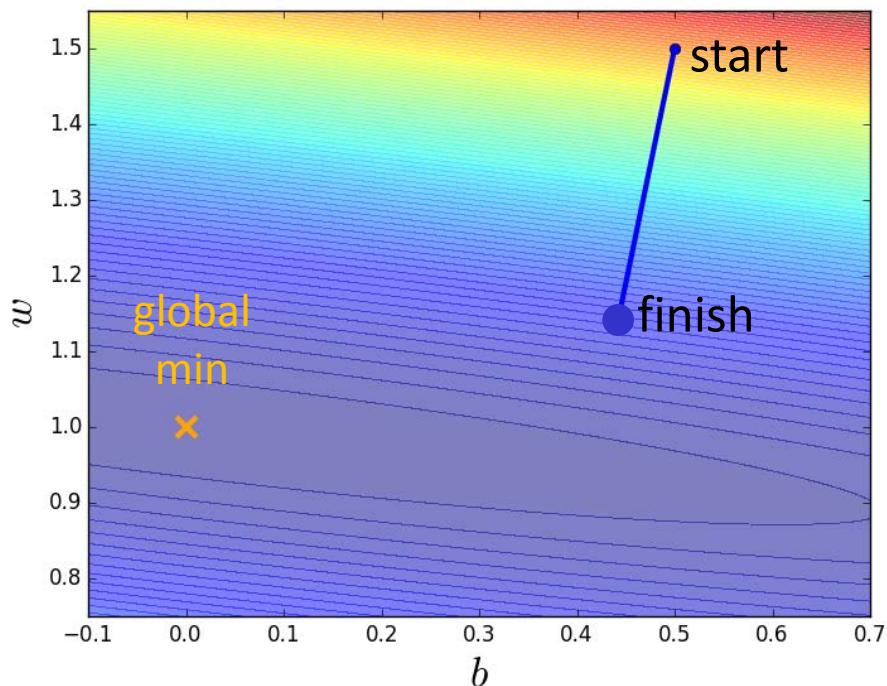
if α is too small, z is still misclassified



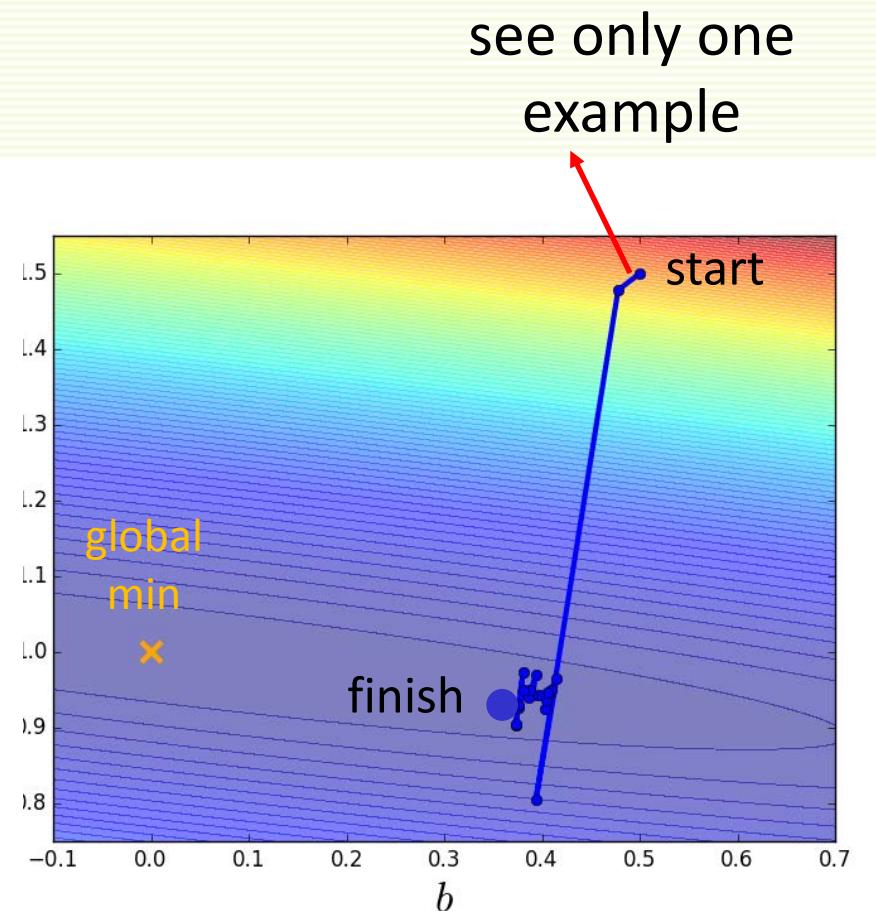
if α is too large, previously correctly classified sample z^i is now misclassified



Batch Size: Loss Surface Illustration



Batch Gradient Descent,
one iteration



Single sample gradient descent,
one iteration

see only one
example

Perceptron Single Sample Rule Example

	features				grade
<i>name</i>	<i>good attendance?</i>	<i>tall?</i>	<i>sleeps in class?</i>	<i>chews gum?</i>	
Jane	yes	yes	no	no	A
Steve	yes	yes	yes	yes	F
Mary	no	no	no	yes	F
Peter	yes	no	no	yes	A

- class 1: students who get grade A
- class 2: students who get grade F

Perceptron Single Sample Rule Example

- Convert attributes to numerical values

	features					y
<i>name</i>	<i>good attendance?</i>	<i>tall?</i>	<i>sleeps in class?</i>	<i>chews gum?</i>		
Jane	1	1	-1	-1		1
Steve	1	1	1	1		-1
Mary	-1	-1	-1	1		-1
Peter	1	-1	1	1		1

Augment Feature Vector

	features						y
<i>name</i>	<i>extra</i>	<i>good attendance?</i>	<i>tall?</i>	<i>sleeps in class?</i>	<i>chews gum?</i>		
Jane	1	1	1	-1	-1		1
Steve	1	1	1	1	1		-1
Mary	1	-1	-1	-1	1		-1
Peter	1	1	-1	1	1		1

- convert samples $\mathbf{x}^1, \dots, \mathbf{x}^n$ to augmented samples $\mathbf{z}^1, \dots, \mathbf{z}^n$ by adding a new dimension of value 1

Apply Single Sample Rule

	features						y
name	extra	good attendance?	tall?	sleeps in class?	chews gum?		
Jane	1	1	1	-1	-1		1
Steve	1	1	1	1	1		-1
Mary	1	-1	-1	-1	1		-1
Peter	1	1	-1	1	1		1

- Set fixed learning rate to $\alpha = 1$
- Gradient descent with single sample rule
 - visit examples in random order
 - example misclassified if $y(a^t z) < 0$
 - when misclassified example z found, update $a^{(k+1)} = a^{(k)} + yz$

Apply Single Sample Rule

- initial weights $\mathbf{a}^{(1)} = \begin{bmatrix} 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \end{bmatrix}$
- for simplicity, we will visit all samples sequentially
- example misclassified if $\mathbf{y}(\mathbf{a}^t \mathbf{z}) < 0$

<i>name</i>	\mathbf{y}	$\mathbf{y}(\mathbf{a}^t \mathbf{z})$	<i>misclassified?</i>
Jane	1	$0.25*1+0.25*1+0.25*1+0.25*(-1)+0.25*(-1) > 0$	no
Steve	-1	$-1 * (0.25*1+0.25*1+0.25*1+0.25*1+0.25*1) < 0$	yes

- new weights $\mathbf{a}^{(2)} = \mathbf{a}^{(1)} + \mathbf{y}\mathbf{z} = \begin{bmatrix} 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \\ 0.25 \end{bmatrix} - \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.75 \\ 0.75 \\ 0.75 \\ 0.75 \\ 0.75 \end{bmatrix}$

Apply Single Sample Rule

$$\mathbf{a}^{(2)} = \begin{bmatrix} 0.75 \\ 0.75 \\ 0.75 \\ 0.75 \\ 0.75 \end{bmatrix}$$

<i>name</i>	<i>y</i>	<i>y(a^tz)</i>	<i>misclassified?</i>
Mary	-1	$-1 * (-0.75 * 1 - 0.75 * (-1) - 0.75 * (-1) - 0.75 * (-1) - 0.75 * 1) < 0$	yes

- new weights $\mathbf{a}^{(3)} = \mathbf{a}^{(2)} + \mathbf{y}\mathbf{z} = \begin{bmatrix} 0.75 \\ 0.75 \\ 0.75 \\ 0.75 \\ 0.75 \end{bmatrix} - \begin{bmatrix} 1 \\ -1 \\ -1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1.75 \\ 0.25 \\ 0.25 \\ 0.25 \\ -1.75 \end{bmatrix}$

Apply Single Sample Rule

$$\mathbf{a}^{(3)} = \begin{bmatrix} -1.75 \\ 0.25 \\ 0.25 \\ 0.25 \\ -1.75 \end{bmatrix}$$

<i>name</i>	<i>y</i>	$\mathbf{y}(\mathbf{a}^t \mathbf{z})$	<i>misclassified?</i>
Peter	1	$-1.75 * 1 + 0.25 * 1 + 0.25 * (-1) + 0.25 * (-1) - 1.75 * 1 < 0$	yes

- new weights

$$\mathbf{a}^{(4)} = \mathbf{a}^{(3)} + \mathbf{y}\mathbf{z} = \begin{bmatrix} -1.75 \\ 0.25 \\ 0.25 \\ 0.25 \\ -1.75 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ -1 \\ -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -0.75 \\ 1.25 \\ -0.75 \\ -0.75 \\ -0.75 \end{bmatrix}$$

Single Sample Rule: Convergence

$$\mathbf{a}^{(4)} = \begin{bmatrix} -0.75 \\ 1.25 \\ -0.75 \\ -0.75 \\ -0.75 \end{bmatrix}$$

<i>name</i>	y	y(a^tz)	<i>misclassified?</i>
Jane	1	$-0.75 * 1 + 1.25 * 1 - 0.75 * 1 - 0.75 * (-1) - 0.75 * (-1) + 0$	<i>no</i>
Steve	-1	$-1 * (-0.75 * 1 + 1.25 * 1 - 0.75 * 1 - 0.75 * 1 - 0.75 * 1) > 0$	<i>no</i>
Mary	-1	$-1 * (-0.75 * 1 + 1.25 * (-1) - 0.75 * (-1) - 0.75 * (-1) - 0.75 * 1) > 0$	<i>no</i>
Peter	1	$-0.75 * 1 + 1.25 * 1 - 0.75 * (-1) - 0.75 * (-1) - 0.75 * 1 > 0$	<i>no</i>

Single Sample Rule: Convergence

$$\mathbf{a}^{(4)} = \begin{bmatrix} -0.75 \\ 1.25 \\ -0.75 \\ -0.75 \\ -0.75 \end{bmatrix}$$

- Discriminant function is

$$g(\mathbf{z}) = -0.75 z_0 + 1.25 z_1 - 0.75 z_2 - 0.75 z_3 - 0.75 z_4$$

- Converting back to the original features \mathbf{x}

$$g(\mathbf{x}) = 1.25x_1 - 0.75x_2 - 0.75x_3 - 0.75x_4 - 0.75$$

Final Classifier

- Trained LDF: $g(\mathbf{x}) = 1.25x_1 - 0.75x_2 - 0.75x_3 - 0.75x_4 - 0.75$
- Leads to classifier:

$$1.25x_1 - 0.75x_2 - 0.75x_3 - 0.75x_4 > 0.75 \Rightarrow \text{grade A}$$

good
attendance

tall

sleeps in class

chews gum

- This is just *one* possible solution vector
- With $\mathbf{a}^{(1)}=[0,0.5, 0.5, 0, 0]$, solution is $[1.5, 1.5, -0.5, -1, -1]$
$$1.5x_1 - 0.5x_2 - x_3 - x_4 > 1 \Rightarrow \text{grade A}$$
 - in this solution, being tall is the least important feature

Convergence under Perceptron Loss

1. Classes are linearly separable

- with fixed learning rate, both single sample and batch versions converge to a correct solution \mathbf{a}
- can be any \mathbf{a} in the solution space

2. Classes are not linearly separable

- with fixed learning rate, both single sample and batch do not converge
- can ensure convergence with appropriate variable learning rate
 - $\alpha \rightarrow 0$ as $k \rightarrow \infty$
 - example, inverse linear: $\alpha = c/k$, where c is any constant
 - also converges in the linearly separable case

- Practical Issue: both single sample and batch algorithms converge faster if features are roughly on the same scale
 - see kNN lecture on feature normalization

Batch vs. Single Sample Rules

Batch

- True gradient descent, full gradient computed
- Smoother gradient because all samples are used
- Takes longer to converge

Single Sample

- Only partial gradient is computed
- Noisier gradient, may concentrates more than necessary on any isolated training examples (those could be noise)
- Converges faster

Mini-Batch

- Update weights after seeing $batchSize$ examples
- Faster convergence than the Batch rule
- Less susceptible to noisy examples than Single Sample Rule

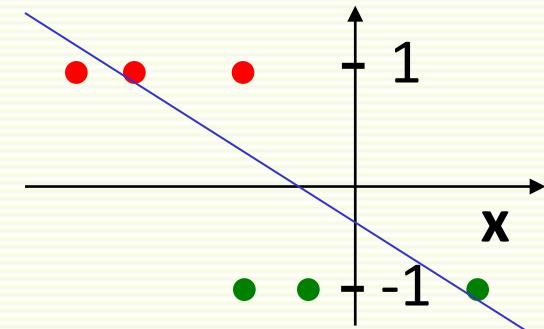
Linear Classifier: Quadratic Loss

- Other loss functions are possible for our classifier

$$f(x^i, w) = \text{sign}(x^t w^i)$$

- Quadratic per-example loss

$$L_p(f(x^i, w), x^i) = \frac{1}{2} (y^i - w^t x^i)^2$$



- Total loss $L_p(w) = \sum_i L_p(f(x^i, w), y^i)$

- This is just standard line fitting (linear regression)

- Can find optimal weight w analytically with least squares

- expensive for large problems

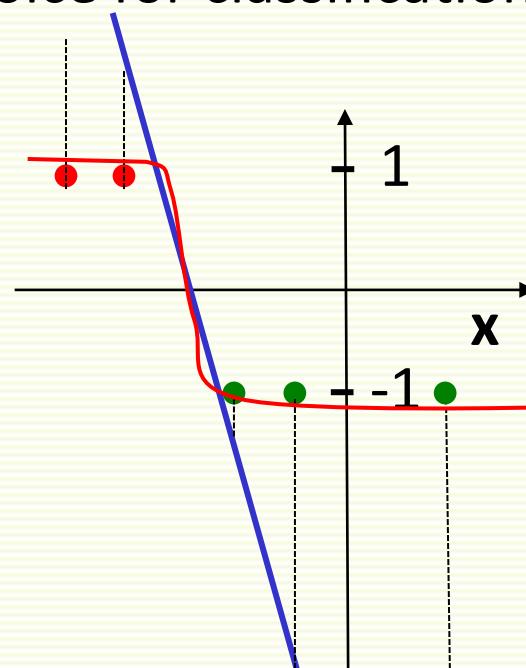
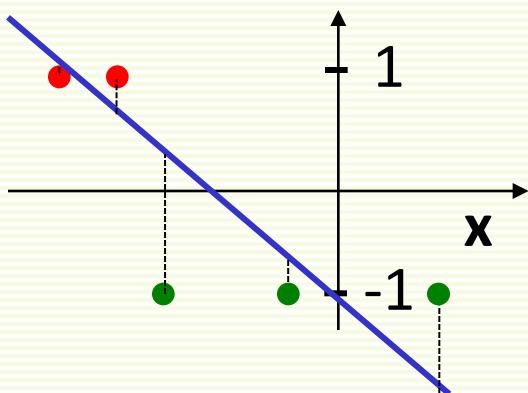
- Gradient descent more efficient for a larger problem

$$\nabla L_p(w) = -\sum_i (y^i - w^t x^i) x^i$$

- Batch update rule $w = w + \alpha \sum_i (y^i - w^t x^i) x^i$

Linear Classifier: Quadratic Loss

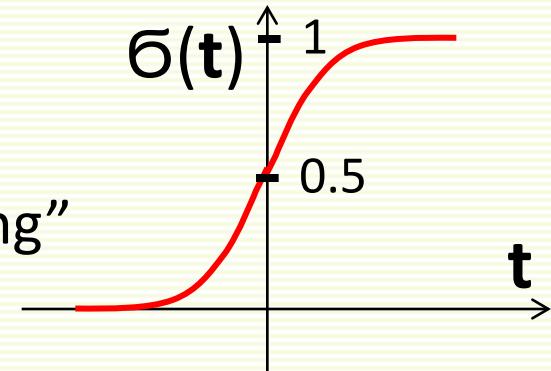
- Quadratic loss is an inferior choice for classification



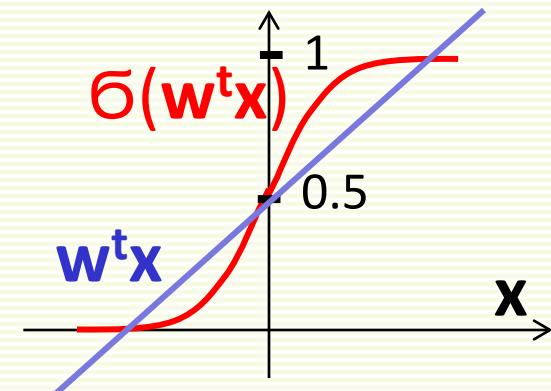
- Optimal classifier under quadratic loss
 - smallest squared errors
 - one sample misclassified
- Idea: instead of trying to get $w^t x$ close to y , use some differentiable function $\sigma(w^t x)$ with “squished range”, and try to get $\sigma(w^t x)$ close to y
- Classifier found with Perceptron loss
 - huge squared errors
 - all samples classified correctly

Linear Classifier: Logistic Regression

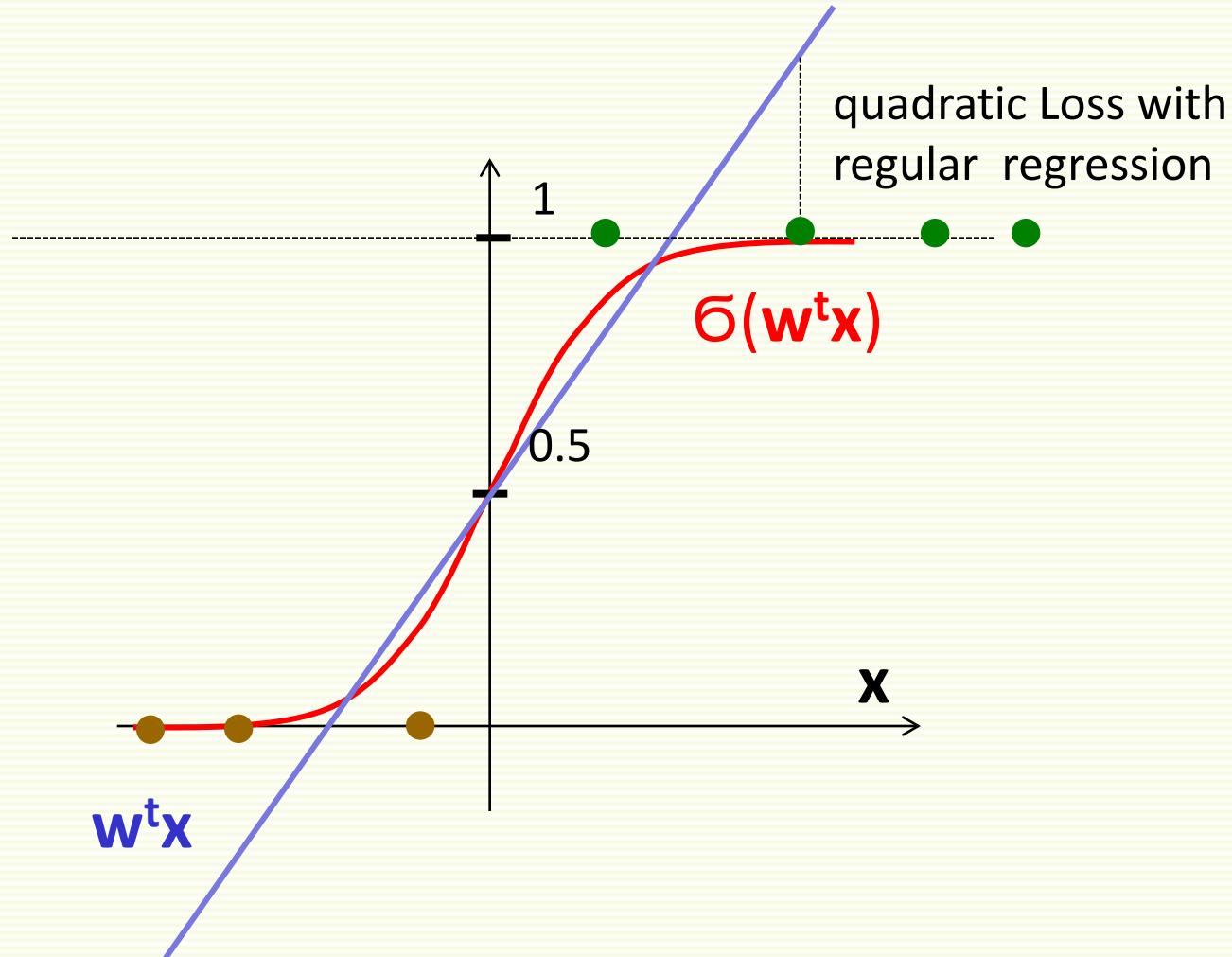
- denote classes with 1 and 0 now
 - $y^i = 1$ for positive class, $y^i = 0$ for negative
- Use logistic sigmoid function $\sigma(t)$ for “squishing”
- Discriminant function $g(x, w) = w^T x$
- $\sigma(g(x, w)) = \sigma(w^T x)$
- As before
 - decide class 1 if $w^T x > 0$
 - decide class 0 if $w^T x < 0$
- Equivalently, in terms of sigmoid function
 - Decide class 1 if $\sigma(w^T x) > 0.5$
 - Decide class 0 if $\sigma(w^T x) < 0.5$



$$\sigma(t) = \frac{1}{1 + \exp(-t)}$$



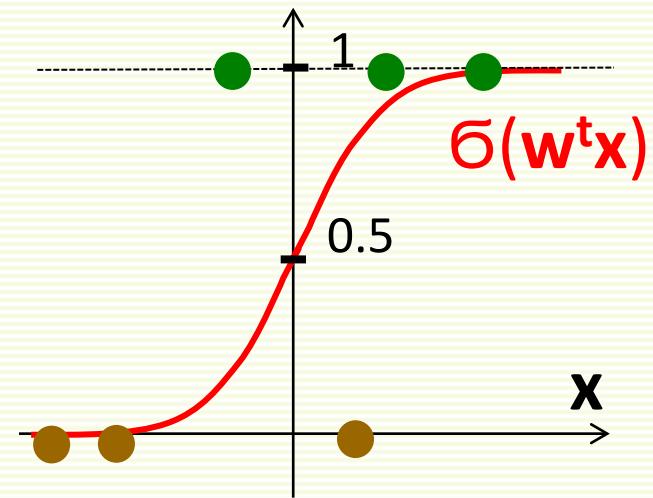
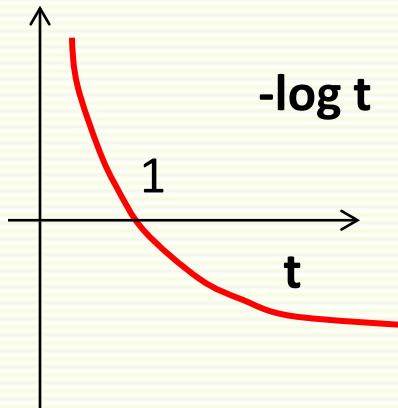
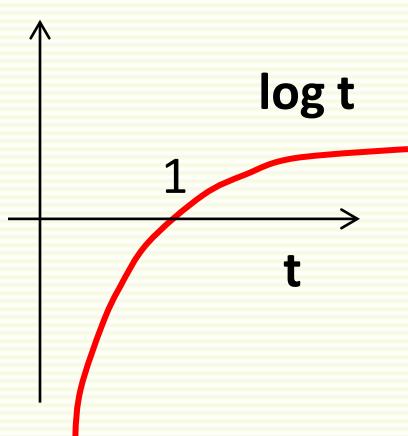
Logistic Regression vs. Regression



- Despite the name, logistic regression is used for classification, not regression

Logistic Regression: Loss Function

- Could use $(y^i - \sigma(w^T x))^2$ as per-example loss function
- Instead use a different loss
 - if example x has label 1, want $\sigma(w^T x)$ close to 1, define loss as
$$-\log [\sigma(w^T x)]$$
 - if example x has label 0, want $\sigma(w^T x)$ close to 0, define loss as
$$-\log [1 - \sigma(w^T x)]$$



Logistic Regression: Loss Function

- Per-example loss function

- if example x has label 1, loss is

$$-\log [\sigma(a^T z)]$$

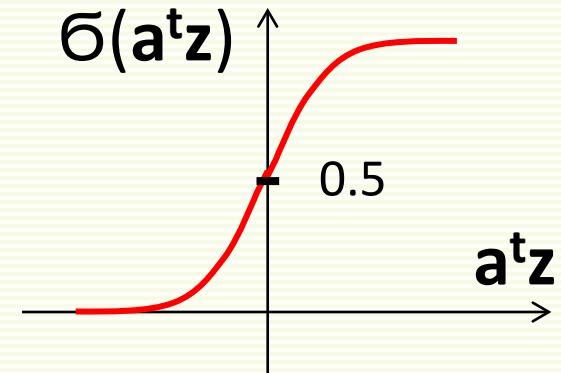
- if example x has label 0, loss is

$$-\log [1 - \sigma(a^T z)]$$

- Total loss is sum over per-example losses
- Convex, can be optimized exactly with gradient descent
- Gradient descent batch update rule

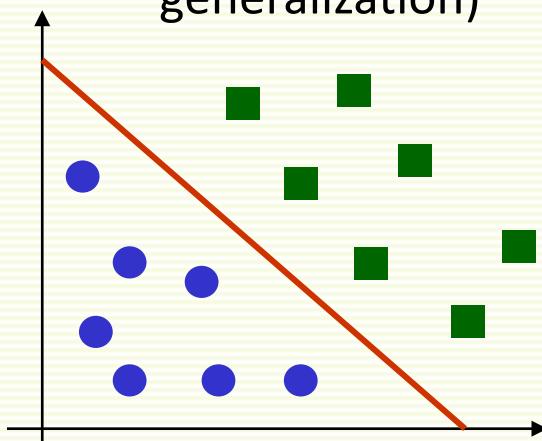
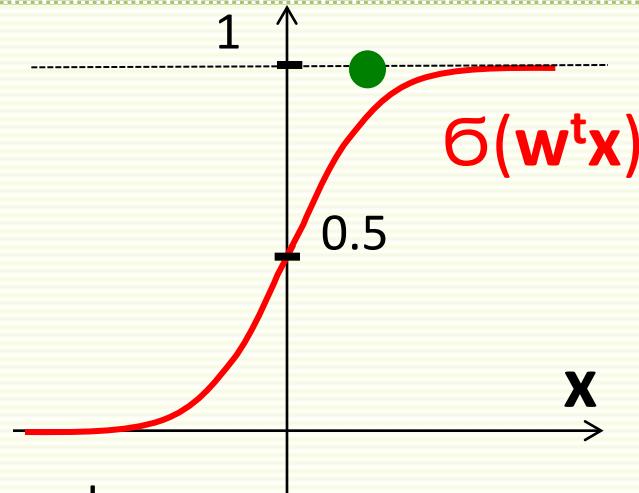
$$\mathbf{a} = \mathbf{a} + \alpha \sum_i (y^i - \sigma(a^T z^i)) z^i$$

- Logistic Regression has interesting probabilistic interpretation
 - $P(\text{class 1}) = \sigma(w^T x)$
 - $P(\text{class 0}) = 1 - P(\text{class 1})$
 - Therefore loss function is $-\log P(y)$ (negative log-likelihood)
 - standard objective in statistics

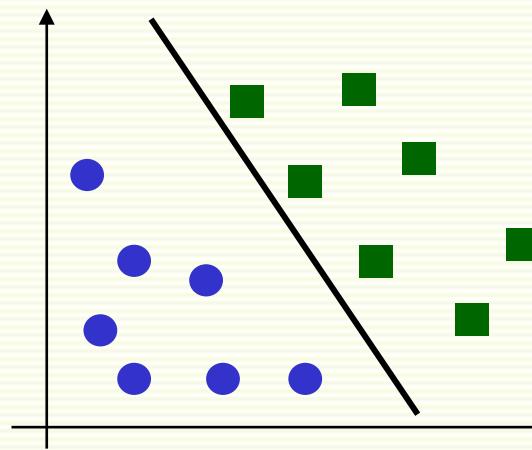


Logistic Regression vs. Perceptron

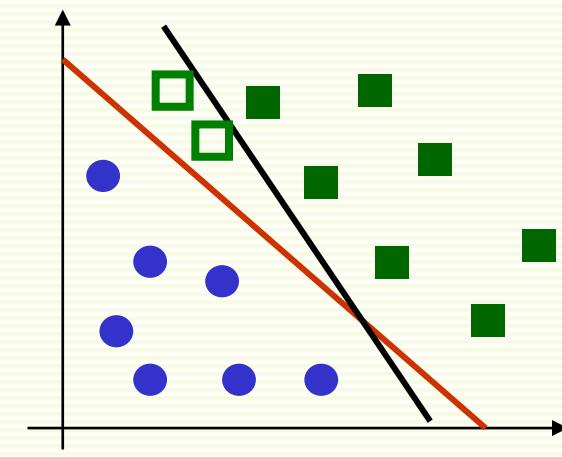
- Green example classified correctly, but close to decision boundary
 - Suppose $\mathbf{w}^t \mathbf{x} = 0.8$ for green example
 - classified correctly, no loss under Perceptron
 - loss of $-\log(\sigma(0.8)) = 0.37$ under logistic regression
 - Logistic Regression (LR) encourages decision boundary move away from any training sample
 - may work better for new samples (better generalization)



- zero Perceptron loss
- smaller LR loss



- zero Perceptron loss
- larger LR loss

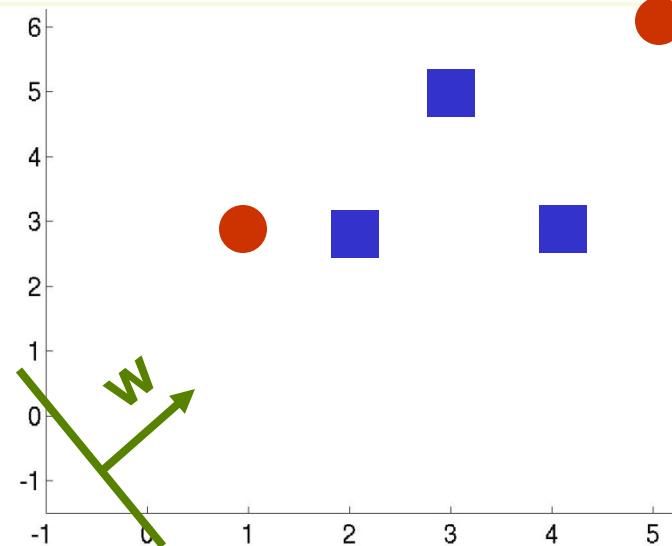


- red classifier works better for new data

Linear Classifier: Logistic Regression

- Examples in Z , labels in Y

$$Z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$



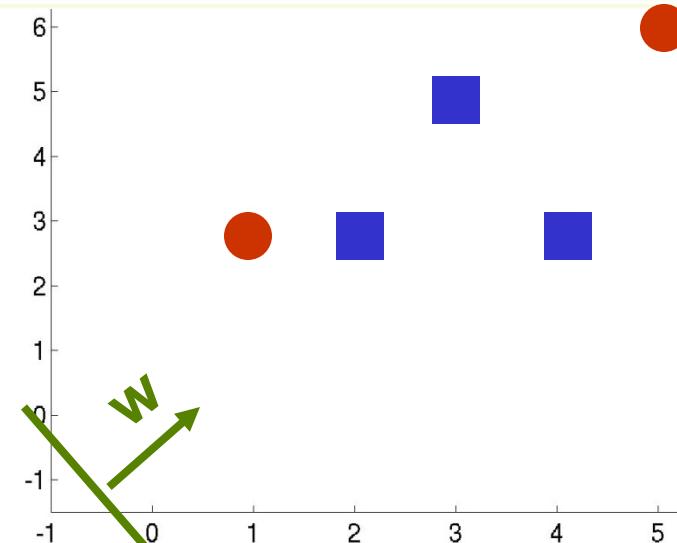
- Batch Logistic Regression with learning rate $\alpha=1$

- Initial weights $a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

- This is line $x_1 + x_2 + 1 = 0$

Linear Classifier: Logistic Regression

$$z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$



- Logistic Regression Batch rule update with $\alpha = 1$

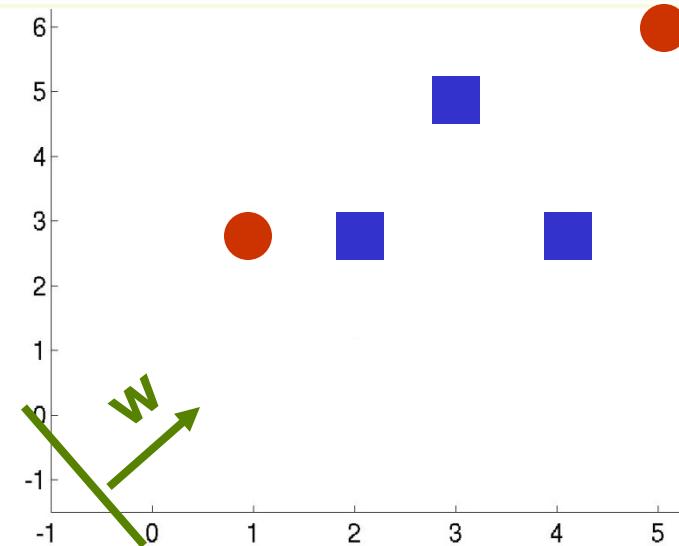
$$a = a + \sum_i (y^i - \sigma(a^t z^i)) z^i$$

- Can compute each $(y^i - \sigma(a^t z^i)) z^i$ with **for** loop, and add them up
- For $i = 1$,

$$(y^1 - \sigma(a^t z^1)) z^1 = \left(1 - \sigma \left([1 \ 1 \ 1] \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \right) \right) \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = (1 - \sigma(6)) \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = 0.0025 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0.0025 \\ 0.005 \\ 0.0075 \end{bmatrix}$$

Linear Classifier: Logistic Regression

$$Z = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad a = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad Y = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$



- Logistic Regression Batch rule update with $\alpha = 1$

$$a = a + \sum_i (y^i - \sigma(a^t z^i)) z^i$$

- But also can compute update with a few lines in Matlab, no need for a loop
- First compute $a^t z^i$ for all examples

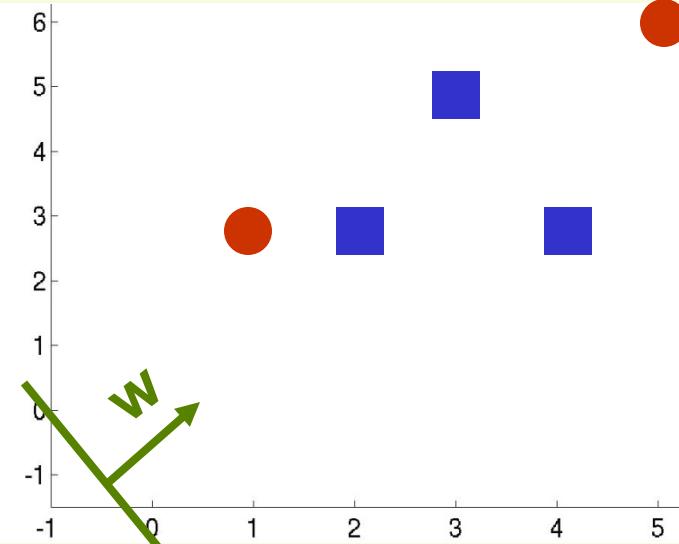
$$\begin{bmatrix} a^t z^1 \\ a^t z^2 \\ a^t z^3 \\ a^t z^4 \\ a^t z^5 \end{bmatrix} = Z * a = \begin{bmatrix} 6 \\ 8 \\ 9 \\ 5 \\ 12 \end{bmatrix}$$

Linear Classifier: Logistic Regression

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix}$$

$$\mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ -1 \\ -1 \end{bmatrix}$$



- Batch update rule

$$\mathbf{a} = \mathbf{a} + \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^t \mathbf{z}^i)) \mathbf{z}^i$$

- Apply sigmoid to each row

$$\begin{bmatrix} \mathbf{a}^t \mathbf{z}^1 \\ \mathbf{a}^t \mathbf{z}^2 \\ \mathbf{a}^t \mathbf{z}^3 \\ \mathbf{a}^t \mathbf{z}^4 \\ \mathbf{a}^t \mathbf{z}^5 \end{bmatrix} = \mathbf{z} * \mathbf{a} = \begin{bmatrix} 6 \\ 8 \\ 9 \\ 5 \\ 12 \end{bmatrix}$$

$$\begin{bmatrix} \sigma(\mathbf{a}^t \mathbf{z}^1) \\ \sigma(\mathbf{a}^t \mathbf{z}^2) \\ \sigma(\mathbf{a}^t \mathbf{z}^3) \\ \sigma(\mathbf{a}^t \mathbf{z}^4) \\ \sigma(\mathbf{a}^t \mathbf{z}^5) \end{bmatrix} = \begin{bmatrix} \sigma(6) \\ \sigma(8) \\ \sigma(9) \\ \sigma(5) \\ \sigma(12) \end{bmatrix} = \begin{bmatrix} 0.9975 \\ 0.9997 \\ 0.9999 \\ 0.9933 \\ 1.000 \end{bmatrix}$$

Linear Classifier: Logistic Regression

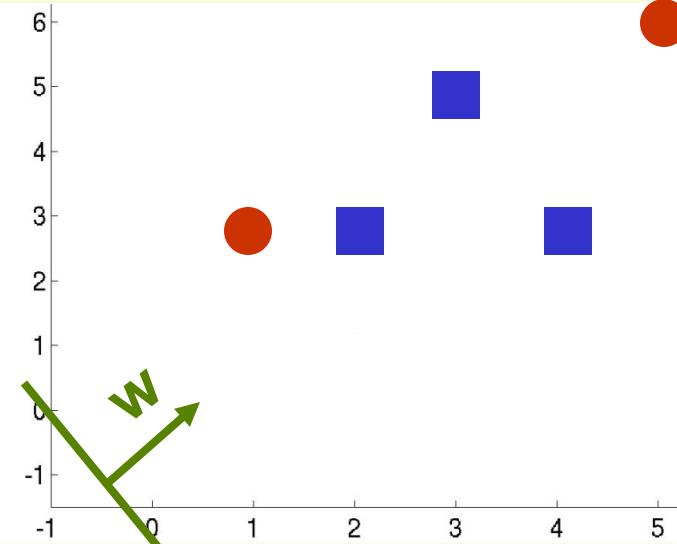
- Assume you have sigmoid function $\sigma(t)$ implemented
 - takes scalar t as an input, outputs $\sigma(t)$
- To apply sigmoid to each element of column vector with one line, use *arrayfun(functionPtr, A)* in matlab

$$\begin{bmatrix} \sigma(6) \\ \sigma(8) \\ \sigma(9) \\ \sigma(5) \\ \sigma(12) \end{bmatrix} = \begin{bmatrix} 0.9975 \\ 0.9997 \\ 0.9999 \\ 0.9933 \\ 1.000 \end{bmatrix}$$

Linear Classifier: Logistic Regression

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\mathbf{Y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$



- Batch rule update

$$\mathbf{a} = \mathbf{a} + \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^t \mathbf{z}^i)) \mathbf{z}^i$$

$$\begin{bmatrix} \sigma(\mathbf{a}^t \mathbf{z}^1) \\ \sigma(\mathbf{a}^t \mathbf{z}^2) \\ \sigma(\mathbf{a}^t \mathbf{z}^3) \\ \sigma(\mathbf{a}^t \mathbf{z}^4) \\ \sigma(\mathbf{a}^t \mathbf{z}^5) \end{bmatrix} = \begin{bmatrix} 0.9975 \\ 0.9997 \\ 0.9999 \\ 0.9933 \\ 1.000 \end{bmatrix}$$

- Subtract from labels \mathbf{Y}

$$\begin{bmatrix} \mathbf{y}^1 - \sigma(\mathbf{a}^t \mathbf{z}^1) \\ \mathbf{y}^2 - \sigma(\mathbf{a}^t \mathbf{z}^2) \\ \mathbf{y}^3 - \sigma(\mathbf{a}^t \mathbf{z}^3) \\ \mathbf{y}^4 - \sigma(\mathbf{a}^t \mathbf{z}^4) \\ \mathbf{y}^5 - \sigma(\mathbf{a}^t \mathbf{z}^5) \end{bmatrix} = \mathbf{Y} - \begin{bmatrix} 0.9975 \\ 0.9997 \\ 0.9999 \\ 0.9933 \\ 1.000 \end{bmatrix} = \begin{bmatrix} 0.0025 \\ 0.0003 \\ 0.0001 \\ -0.9933 \\ -1.000 \end{bmatrix}$$

Linear Classifier: Logistic Regression

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$

$$\mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

- Batch rule update

$$\mathbf{a} = \mathbf{a} + \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^t \mathbf{z}^i)) \mathbf{z}^i$$

$$\mathbf{v} = \begin{bmatrix} \mathbf{y}^1 - \sigma(\mathbf{a}^t \mathbf{z}^1) \\ \mathbf{y}^2 - \sigma(\mathbf{a}^t \mathbf{z}^2) \\ \mathbf{y}^3 - \sigma(\mathbf{a}^t \mathbf{z}^3) \\ \mathbf{y}^4 - \sigma(\mathbf{a}^t \mathbf{z}^4) \\ \mathbf{y}^5 - \sigma(\mathbf{a}^t \mathbf{z}^5) \end{bmatrix} = \begin{bmatrix} 0.0025 \\ 0.0003 \\ 0.0001 \\ -0.9933 \\ -1.000 \end{bmatrix}$$

- Multiply by corresponding example

$$\begin{bmatrix} [\mathbf{y}^1 - \sigma(\mathbf{a}^t \mathbf{z}^1)] \mathbf{z}^1 \\ [\mathbf{y}^2 - \sigma(\mathbf{a}^t \mathbf{z}^2)] \mathbf{z}^2 \\ [\mathbf{y}^3 - \sigma(\mathbf{a}^t \mathbf{z}^3)] \mathbf{z}^3 \\ [\mathbf{y}^4 - \sigma(\mathbf{a}^t \mathbf{z}^4)] \mathbf{z}^4 \\ [\mathbf{y}^5 - \sigma(\mathbf{a}^t \mathbf{z}^5)] \mathbf{z}^5 \end{bmatrix} = \text{repmat}(\mathbf{v}, 1, 3) .* \mathbf{z} = \begin{bmatrix} 0.0025 & 0.0025 & 0.0025 \\ 0.0003 & 0.0003 & 0.0003 \\ 0.0001 & 0.0001 & 0.0001 \\ -0.99 & -0.99 & -0.99 \\ -1.00 & -1.00 & -1.00 \end{bmatrix} .* \mathbf{z}$$

Linear Classifier: Logistic Regression

$$\mathbf{z} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 4 & 3 \\ 1 & 3 & 5 \\ 1 & 1 & 3 \\ 1 & 5 & 6 \end{bmatrix} \quad \mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$$

- Multiply by corresponding example continued

- Batch rule update

$$\mathbf{a} = \mathbf{a} + \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^t \mathbf{z}^i)) \mathbf{z}^i$$

$$\mathbf{v} = \begin{bmatrix} \mathbf{y}^1 - \sigma(\mathbf{a}^t \mathbf{z}^1) \\ \mathbf{y}^2 - \sigma(\mathbf{a}^t \mathbf{z}^2) \\ \mathbf{y}^3 - \sigma(\mathbf{a}^t \mathbf{z}^3) \\ \mathbf{y}^4 - \sigma(\mathbf{a}^t \mathbf{z}^4) \\ \mathbf{y}^5 - \sigma(\mathbf{a}^t \mathbf{z}^5) \end{bmatrix} = \begin{bmatrix} 0.0025 \\ 0.0003 \\ 0.0001 \\ -0.9933 \\ -1.000 \end{bmatrix}$$

$$\begin{bmatrix} 0.0025 & 0.0025 & 0.0025 \\ 0.0003 & 0.0003 & 0.0003 \\ 0.0001 & 0.0001 & 0.0001 \\ -0.99 & -0.99 & -0.99 \\ -1.00 & -1.00 & -1.00 \end{bmatrix} \cdot \mathbf{z} = \begin{bmatrix} 0.0025 & 0.0049 & 0.0074 \\ 0.0003 & 0.0013 & 0.001 \\ 0.0001 & 0.0004 & 0.0006 \\ -0.99 & -0.99 & -2.98 \\ -1.00 & -5.0 & -6.0 \end{bmatrix}$$

Linear Classifier: Logistic Regression

- Batch rule update $\mathbf{a} = \mathbf{a} + \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^t \mathbf{z}^i)) \mathbf{z}^i$

$$\begin{bmatrix} [\mathbf{y}^1 - \sigma(\mathbf{a}^t \mathbf{z}^1)] \mathbf{z}^1 \\ [\mathbf{y}^2 - \sigma(\mathbf{a}^t \mathbf{z}^2)] \mathbf{z}^2 \\ [\mathbf{y}^3 - \sigma(\mathbf{a}^t \mathbf{z}^3)] \mathbf{z}^3 \\ [\mathbf{y}^4 - \sigma(\mathbf{a}^t \mathbf{z}^4)] \mathbf{z}^4 \\ [\mathbf{y}^5 - \sigma(\mathbf{a}^t \mathbf{z}^5)] \mathbf{z}^5 \end{bmatrix} = \begin{bmatrix} 0.0025 & 0.0049 & 0.0074 \\ 0.0003 & 0.0013 & 0.001 \\ 0.0001 & 0.0004 & 0.0006 \\ -0.99 & -0.99 & -2.98 \\ -1.00 & -5.0 & -6.0 \end{bmatrix} = \mathbf{A}$$

- Add up all rows

$$\text{sum}(\mathbf{A}, 1) = [-1.99 \quad -5.99 \quad -8.97]$$

- Transpose to get the needed update

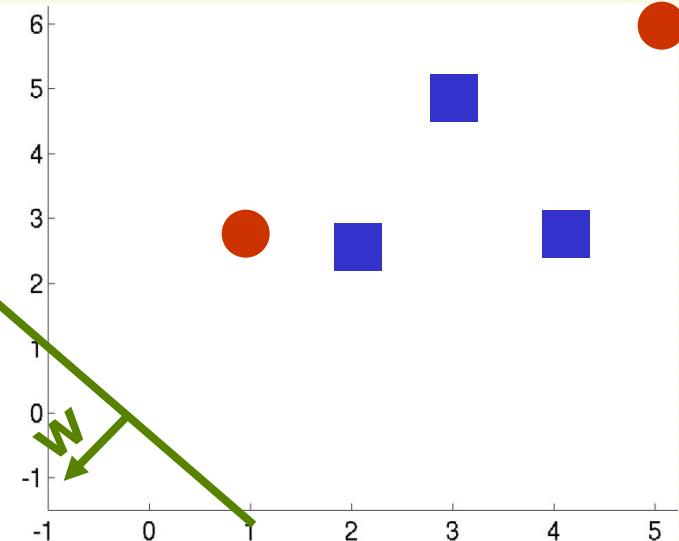
$$[-1.99 \quad -5.99 \quad -8.97]^t = \begin{bmatrix} -1.99 \\ -5.99 \\ -8.97 \end{bmatrix} = \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^t \mathbf{z}^i)) \mathbf{z}^i$$

Linear Classifier: Logistic Regression

- Batch rule update

$$\mathbf{a} = \mathbf{a} + \sum_i (\mathbf{y}^i - \sigma(\mathbf{a}^T \mathbf{z}^i)) \mathbf{z}^i$$

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \begin{bmatrix} -1.99 \\ -5.99 \\ -8.97 \end{bmatrix}$$



- Finally update $\mathbf{a} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + \begin{bmatrix} -1.99 \\ -5.99 \\ -8.97 \end{bmatrix} = \begin{bmatrix} -0.99 \\ -4.99 \\ -7.97 \end{bmatrix}$

- This is line $-4.99x_1 - 7.97x_2 - 0.99 = 0$

More General Discriminant Functions

- Linear discriminant functions
 - simple decision boundary
 - should try simpler models first to avoid overfitting
 - optimal for certain type of data
 - Gaussian distributions with equal covariance
 - May not be optimal for other data distributions
- Discriminant functions can be more general than linear
 - For example, polynomial discriminant functions
 - Decision boundaries more complex than linear
 - Later will look more at non-linear discriminant functions

Summary

- Linear classifier works well when examples are linearly separable, or almost separable
- Two Linear Classifiers
 - Perceptron
 - find a separating hyperplane in the linearly separable case
 - uses gradient descent for optimization
 - does not converge in the non-separable case
 - can force convergence by using a decreasing learning rate
 - Logistic Regression
 - has probabilistic interpretation
 - can be optimized exactly with gradient descent